



# *DSP-AX861SE*

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*AV Amplifier*

OWNER'S MANUAL

## Caution: Read this before operating your unit.

- 1 To assure the finest performance, please read this manual carefully. Keep it in a safe place for future reference.
- 2 Install this sound system in a well ventilated, cool, dry, clean place – away from direct sunlight, heat sources, vibration, dust, moisture, and/or cold. Allow ventilation space of at least 30 cm on the top, 20 cm on the left and right, and 20 cm on the back of this unit.
- 3 Locate this unit away from other electrical appliances, motors, or transformers to avoid humming sounds.
- 4 Do not expose this unit to sudden temperature changes from cold to hot, and do not locate this unit in an environment with high humidity (i.e. a room with a humidifier) to prevent condensation inside this unit, which may cause an electrical shock, fire, damage to this unit, and/or personal injury.
- 5 Avoid installing this unit where foreign objects may fall onto this unit and/or this unit may be exposed to liquid dripping or splashing. On the top of this unit, do not place:
  - other components, as they may cause damage and/or discoloration on the surface of this unit.
  - burning objects (i.e. candles), as they may cause fire, damage to this unit, and/or personal injury.
  - containers with liquid in them, as they may fall and liquid may cause electrical shock to the user and/or damage to this unit.
- 6 Do not cover this unit with a newspaper, tablecloth, curtain, etc. in order not to obstruct heat radiation. If the temperature inside this unit rises, it may cause fire, damage to this unit, and/or personal injury.
- 7 Do not plug in this unit to a wall outlet until all connections are complete.
- 8 Do not operate this unit upside-down. It may overheat, possibly causing damage.
- 9 Do not use force on switches, knobs and/or cords.
- 10 When disconnecting the power cable from the wall outlet, grasp the plug; do not pull the cable.
- 11 Do not clean this unit with chemical solvents; this might damage the finish. Use a clean, dry cloth.
- 12 Only voltage specified on this unit must be used. Using this unit with a higher voltage than specified is dangerous and may cause fire, damage to this unit, and/or personal injury. Yamaha will not be held responsible for any damage resulting from use of this unit with a voltage other than specified.
- 13 To prevent damage by lightning, keep the power cord and outdoor antennas disconnected from a wall outlet or the unit during a lightning storm.
- 14 Do not attempt to modify or fix this unit. Contact qualified Yamaha service personnel when any service is needed. The cabinet should never be opened for any reasons.
- 15 When not planning to use this unit for long periods of time (i.e. vacation), disconnect the AC power plug from the wall outlet.
- 16 Install this unit near the AC outlet and where the AC power plug can be reached easily.
- 17 Be sure to read the “Troubleshooting” section on common operating errors before concluding that this unit is faulty.

18 Before moving this unit, press STANDBY/ON to set this unit in the standby mode, and then disconnect the AC power plug from the AC wall outlet.

19 The batteries shall not be exposed to excessive heat such as sunshine, fire or like.

### WARNING

TO REDUCE THE RISK OF FIRE OR ELECTRIC SHOCK, DO NOT EXPOSE THIS UNIT TO RAIN OR MOISTURE.

This unit is not disconnected from the AC power source as long as it is connected to the wall outlet, even if this unit itself is turned off by STANDBY/ON. This state is called the standby mode. In this state, this unit is designed to consume a very small quantity of power.

### ■ For U.K. customers

If the socket outlets in the home are not suitable for the plug supplied with this appliance, it should be cut off and an appropriate 3 pin plug fitted. For details, refer to the instructions described below.

### Note

The plug severed from the mains lead must be destroyed, as a plug with bared flexible cord is hazardous if engaged in a live socket outlet.

### ■ Special Instructions for U.K. Model

#### IMPORTANT

THE WIRES IN MAINS LEAD ARE COLOURED IN ACCORDANCE WITH THE FOLLOWING CODE:

Blue: NEUTRAL

Brown: LIVE

As the colours of the wires in the mains lead of this apparatus may not correspond with the coloured markings identifying the terminals in your plug, proceed as follows:

The wire which is coloured BLUE must be connected to the terminal which is marked with the letter N or coloured BLACK. The wire which is coloured BROWN must be connected to the terminal which is marked with the letter L or coloured RED.

Making sure that neither core is connected to the earth terminal of the three pin plug.



This symbol mark is according to the EU directive 2002/96/EC.

This symbol mark means that electrical and electronic equipment, at their end-of-life, should be disposed of separately from your household waste.

Please act according to your local rules and do not dispose of your old products with your normal household waste.

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


### (at the end of this manual)

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“①SPEAKER” or “ⒶDVD” (example) indicates the name of the parts on the front panel or the remote control. Refer to the attached sheet or the pages at the end of this manual for the information about each position of the parts.

# Notice

## About this manual

-  indicates a tip for your operation.
- Some operations can be performed by using either the buttons on the front panel or the ones on the remote control. In case the button names differ between the front panel and the remote control, the button name on the remote control is given in parentheses.
- This manual is printed prior to production. Design and specifications are subject to change in part as a result of improvements, etc. In case of differences between the manual and product, the product has priority.
- “SPEAKER” or “DVD” (example) indicates the name of the parts on the front panel or the remote control. Refer to the attached sheet or the pages at the end of this manual for the information about each position of the parts.
- The symbol “” with page number(s) indicates the corresponding reference page(s).



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“96/24” is a trademark of DTS, Inc.

## iPod™

“iPod” is a trademark of Apple Inc., registered in the U.S. and other countries.



“HDMI”, the “HDMI” logo and “High-Definition Multimedia Interface” are trademarks or registered trademarks of HDMI Licensing LLC.

## SILENT™ CINEMA

“SILENT CINEMA” is a trademark of YAMAHA CORPORATION.

# Features

## Built-in 7-channel power amplifier

- ◆ Minimum RMS output power  
(20 Hz to 20 kHz, 0.06% THD, 8 Ω)  
Front: 105 W + 105 W  
Center: 105 W  
Surround: 105 W + 105 W  
Surround back: 105 W + 105 W

## SCENE function

- ◆ 17 preset SCENE templates for various situations
- ◆ 4 original SCENE templates for customizing capability
- ◆ Controlling Yamaha SCENE control signal support component (some models only) working with the SCENE function

## Sound field programs

- ◆ Proprietary Yamaha technology for the creation of sound fields
- ◆ Compressed Music Enhancer mode to improve the sound quality of compression artifacts (such as the MP3 format) to that of a high-quality stereo
- ◆ Dolby Digital/Dolby Digital EX decoder
- ◆ DTS/DTS-ES Matrix, Discrete, DTS Neo:6, DTS 96/24 decoder
- ◆ Dolby Pro Logic/Dolby Pro Logic II/Dolby Pro Logic IIX decoder
- ◆ Virtual CINEMA DSP
- ◆ SILENT CINEMA

## HDMI (High-Definition Multimedia Interface)

- ◆ HDMI interface for standard, enhanced or high-definition video (includes 1080p video signal transmission) as well as multi-channel digital audio based on HDMI version 1.2a
- ◆ Analog video to HDMI digital video up-conversion (composite video ↔ S-video ↔ component video →HDMI digital video) capability for monitor out
- ◆ Analog video deinterlacing and/or up-scaling (480i (NTSC)/576i (PAL) →480p/576p →720p or 1080i)

## iPod controlling capability

- ◆ DOCK terminal to connect a Yamaha iPod universal dock (such as the YDS-10, sold separately), which supports iPod (Click and Wheel), iPod nano, and iPod mini
- ◆ Playback information displaying capability
- ◆ Battery charging capability

## Other features

- ◆ YPAO (Yamaha Parametric Room Acoustic Optimizer) for automatic speaker setup
- ◆ 192-kHz/24-bit D/A converter
- ◆ OSD (on-screen display) menus that allow you to optimize this unit to suit your individual audiovisual system
- ◆ 5.1 or 7.1-channel additional input jacks for discrete multi-channel input
- ◆ S-video signal input/output capability
- ◆ Component video input/output capability includes (3 COMPONENT VIDEO INs and 1 MONITOR OUT)
- ◆ Digital video signal conversion (composite video ↔ S-video → component video) capability for monitor out
- ◆ Optical and coaxial digital audio signal jacks
- ◆ Pure Direct mode for pure hi-fi sound for all sources
- ◆ Cinema and music night listening modes
- ◆ Remote control with preset remote control codes capability
- ◆ Bi-amplification connection capability
- ◆ Sleep timer

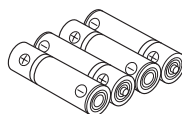
## Supplied accessories

Check that you received all of the following parts.

Remote control



Batteries (4)  
(AAA, R03, UM-4)



Optimizer microphone

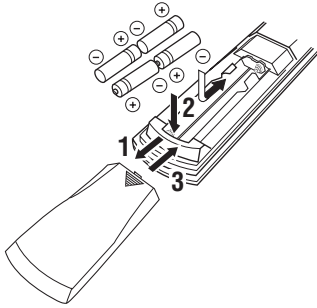


### Note

The form of the supplied accessories varies depending on the models.

# Getting started

## ■ Installing batteries in the remote control



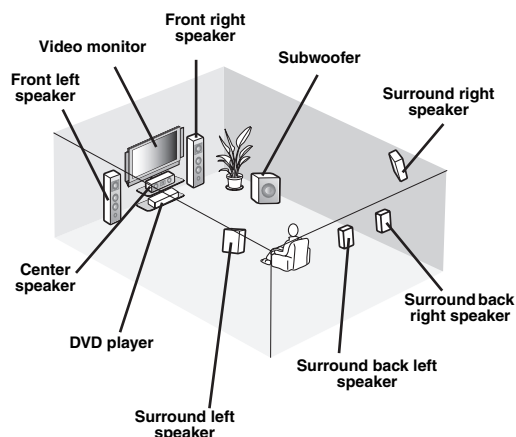
- 1 Press the ▼ part and slide the battery compartment cover off.**
- 2 Insert the four supplied batteries (AAA, R03, UM-4) according to the polarity markings (+ and -) on the inside of the battery compartment.**
- 3 Slide the cover back until it snaps into place.**

### Notes

- Change all of the batteries if you notice the following conditions:
  - the operation range of the remote control decreases.
  - the transmit indicator (⊗) does not flash or its light becomes dim.
- Do not use an old battery together with a new one.
- Do not use different types of batteries (such as alkaline and manganese batteries) together. Read the packaging carefully as these different types of batteries may have the same shape and color.
- If the batteries have leaked, dispose of them immediately. Avoid touching the leaked material or letting it come into contact with clothing, etc. Clean the battery compartment thoroughly before installing new batteries.
- Do not throw away batteries with general house waste; dispose of them correctly in accordance with your local regulations.
- If the remote control is without batteries for more than 2 minutes, or if exhausted batteries remain in the remote control, the contents of the memory may be cleared. When the memory is cleared, insert new batteries, set up the remote control code and program any acquired functions that may have been cleared.

# Quick start guide

The following steps describe the easiest way to enjoy DVD movie playback in your home theater.



## Step 1: Set up your speakers

**P. 6**

## Step 2: Connect your DVD player and other components

**P. 7**

## Step 3: Turn on the power and press SCENE 1 button

**P. 9**

**Enjoy DVD playback!**

## Preparation: Check the items

The following items are not included in the package of this unit.

### ☐ **Speakers**

☐ **Front speakers** ..... 2

☐ **Center speaker** ..... 1

☐ **Surround speakers** ..... 4

Select magnetically shielded speakers. The minimum required speakers are two front speakers. The priority of the requirement of other speakers is as follows:

1. Two surround speakers
2. Center speaker
3. One (or two) surround back speaker(s)

☐ **Active subwoofer** ..... 1

Select an active subwoofer equipped with an RCA input jack.

☐ **Speaker cables** ..... 7

☐ **Subwoofer cable** ..... 1

Select a monaural RCA cable.

☐ **DVD player** ..... 1

Select DVD player equipped with coaxial digital audio output jack and composite video output jack.

☐ **Video monitor** ..... 1

Select a TV monitor, video monitor or projector equipped with a composite video input jack.

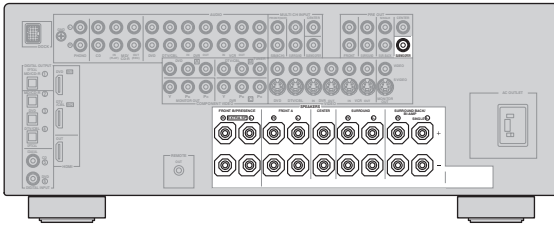
☐ **Video cable** ..... 1

Select an RCA composite video cable.

☐ **Digital coaxial audio cable** ..... 1

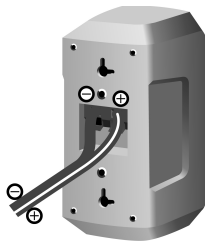
## Step 1: Set up your speakers

Place your speakers in the room and connect them to this unit.



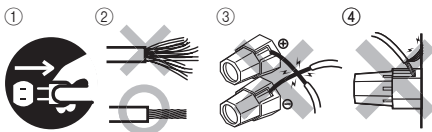
**1 Place your speakers and subwoofer in the room.**

**2 Connect speaker cables to each speaker.**



Be sure to connect the “+” (red) and “-” (black) properly. Cables are colored or shaped differently, perhaps with a stripe, groove or ridge. Connect the striped (grooved, etc.) cable to the “+” (red) terminals of this unit and your speaker. Connect the plain cable to the “-” (black) terminals.

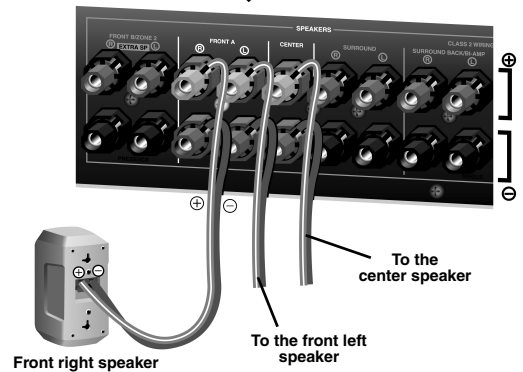
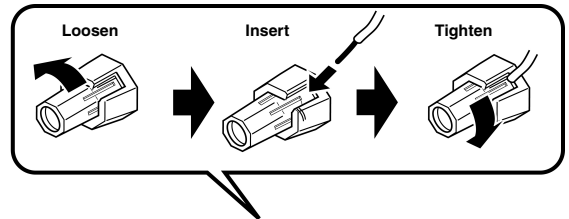
**3 Connect each speaker cable to the corresponding speaker terminal of this unit.**



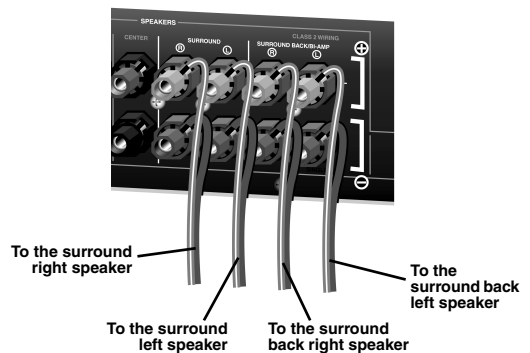
- ① Make sure that this unit and the subwoofer are unplugged from the AC wall outlets.
- ② Twist the exposed wires of the speaker cables together to prevent short circuits.
- ③ Do not let the bare speaker wires touch each other.
- ④ Do not let the bare speaker wires touch any metal part of this unit.

Be sure to connect the left channel (L), right channel (R), “+” (red) and “-” (black) properly.

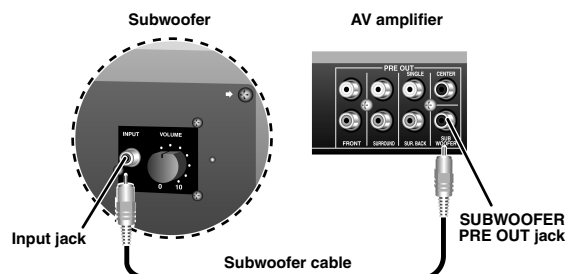
### Front speakers and center speaker



### Surround and surround back speakers

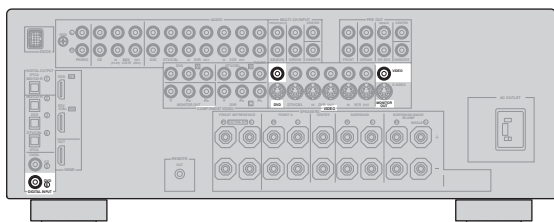


**4 Connect the subwoofer cable to the SUBWOOFER PRE OUT jack of this unit and the input jack of the subwoofer.**



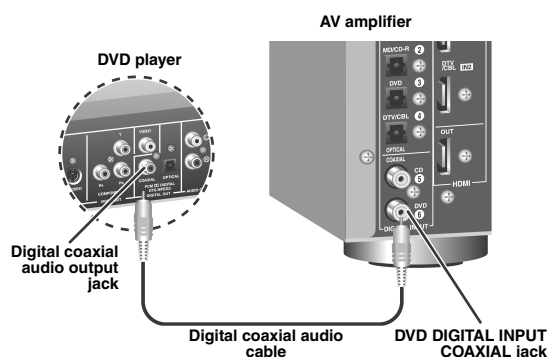


## Step 2: Connect your DVD player and other components

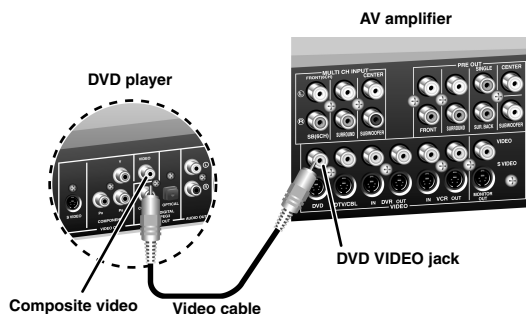


Make sure that this unit and the DVD player are unplugged from the AC wall outlets.

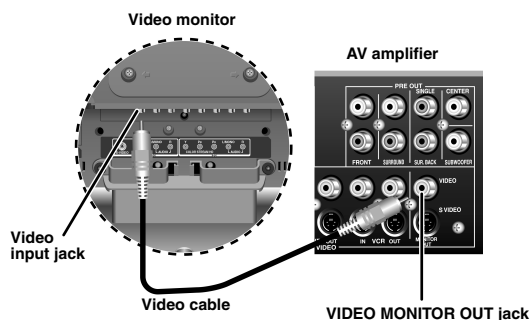
- 1 Connect the digital coaxial audio cable to the digital coaxial audio output jack of your DVD player and the DVD DIGITAL INPUT COAXIAL jack of this unit.



- 2 Connect the video cable to the composite video output jack of your DVD player and DVD VIDEO jack of this unit.



- 3 Connect the video cable to the VIDEO MONITOR OUT jack of this unit and the video input jack of your video monitor.














#### 4 Connect the power plug of this unit and other components into the AC wall outlet.



This unit is equipped with AC OUTLET for the power supply of the other components. See page 24 for details.

#### ■ For further connections

- Using the other kind of speaker combinations  P. 12
- Connecting a video monitor via various ways of the connection  P. 18
- Connecting a DVD player via various ways of the connection  P. 19
- Connecting a DVD recorder or a digital video recorder  P. 20
- Connecting a set-top box  P. 20
- Connecting a CD player, an MD recorder, an FM/AM/DAB tuner or a turntable  P. 21
- Connecting an external amplifier  P. 22
- Connecting a DVD player via analog multi-channel audio connection  P. 22
- Connecting a Yamaha iPod universal dock  P. 23
- Using the REMOTE OUT jacks  P. 23
- Using the VIDEO AUX jacks on the front panel  P. 23

### Step 3: Turn on the power and press SCENE 1 button

#### Check the type of the connected speakers.

If the speakers are 6 ohm speakers, set "SP IMP." to "6Ω MIN" before using this unit (see page 25). 4 ohm speakers can be also used as the front speakers (see page 90).

**1** Turn on the video monitor connected to this unit.

**2** Press ③ **SCENE1** button.

"DVD MOVIE VIEWING" appears in the front panel display, and this unit automatically optimize own status for the DVD playback.



The indicator on the selected SCENE button lights up while this unit is in the SCENE mode.

**3** Start playback of the desired DVD on your player.



If the connected DVD player is a Yamaha product and has capability of the SCENE control signals with the REMOTE OUT jack of this unit (see page 23), this unit can automatically activate the DVD player and start playback when you press the ③ **SCENE1** button. Refer to the instruction manual of the DVD player for further information.

**4** Rotate ④ **VOLUME** to adjust the volume.



#### Note

When you change the input source or sound field program, the SCENE mode is deactivated, and the indicator on the selected SCENE button turns off.

#### ■ Using the other SCENE buttons

In the following cases, try pressing the corresponding SCENE button to enjoy the playback of the desired sources.

**Case A:** "I want to listen to a music disc from the connected DVD player..."

➔ Press ③ **SCENE2** (or ④ **SCENE2**) to select "Music Disc Listening".

**Case B:** "I want to watch a TV program..."

➔ Press ③ **SCENE3** (or ④ **SCENE3**) to select "TV Viewing".

#### Note

To use the "TV Viewing" template (Case B), you must connect a satellite receiver, a cable TV receiver or an HDTV decoder to this unit in advance. See page 20 for details.

**Case C:** "I want to listen to a music program of the FM/AM/DAB radio station..."

➔ Press ③ **SCENE4** (or ④ **SCENE4**) to select "Radio Listening".

#### Note

To use the "Radio Listening" template (Case C), you must connect an FM/AM/DAB tuner to this unit in advance. See page 21 for details.



If you cannot find the desired situation, you can select and change the assigned SCENE template for the SCENE buttons. See page 33 for details.

## ■ After using this unit...

Press ① **STANDBY/ON** to set this unit to the standby mode.



This unit is set to the standby mode and consumes a small amount of power in order to receive infrared signals from the remote control. To turn on this unit from the standby mode, press the desired ③ **SCENE** (or **A SCENE**) buttons or ① **STANDBY/ON** (or **POWER**). See page 25 for details.

## *What do you want to do with this unit?*

### ■ Customizing the SCENE templates

- Using various SCENE templates P. 33
- Creating your original SCENE templates P. 36

### ■ Using various input sources

- Basic controls of this unit P. 37
- Using your iPod with this unit P. 50

### ■ Using various sound features

- Using various sound field programs P. 42
- Using the pure direct mode for high fidelity sound P. 48
- Customizing the sound field programs P. 53

### ■ Adjusting the parameters of this unit

- Automatically optimizing the speaker parameters for your listening room (AUTO SETUP) P. 28
- Manually adjusting various parameters of this unit manually P. 63
- Setting the remote control P. 76
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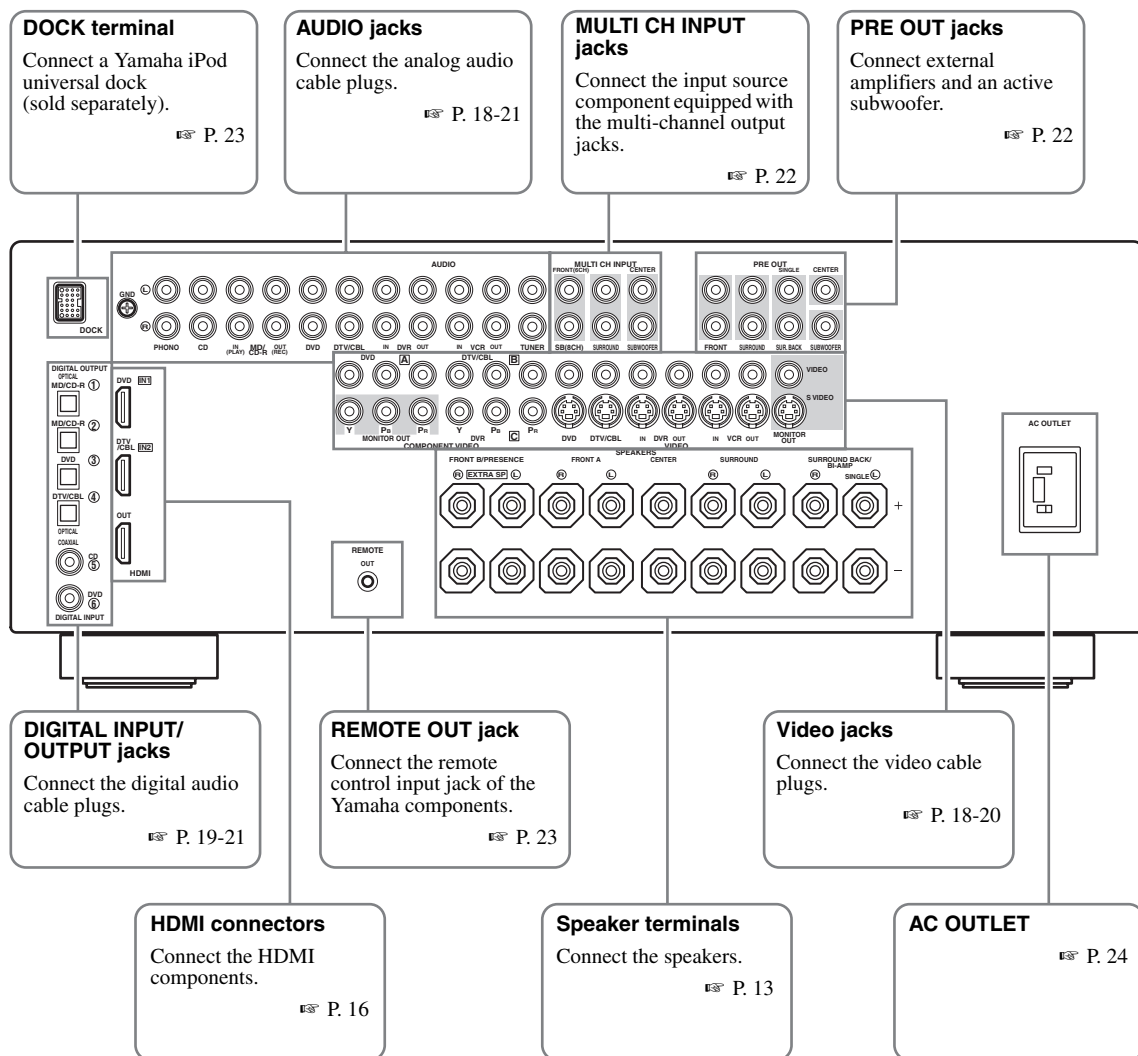
### ■ Additional feature

Automatically turning off this unit

P. 41

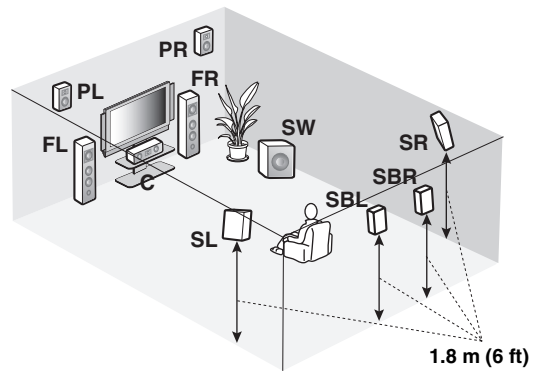
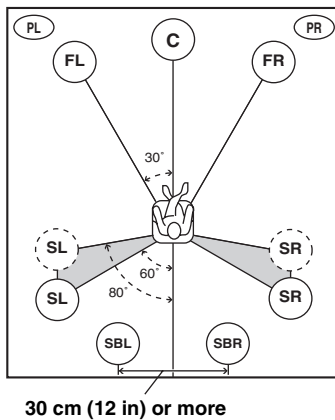
# Connections

## Rear panel



## Placing speakers

The speaker layout below shows the speaker setting we recommend. You can use it to enjoy CINEMA DSP and multi-channel audio sources.



### Front left and right speakers (FL and FR)

The front speakers are used for the main source sound plus effect sounds. Place these speakers at an equal distance from the ideal listening position. The distance of each speaker from each side of the video monitor should be the same.

### Center speaker (C)

The center speaker is for the center channel sounds (dialog, vocals, etc.). If for some reason it is not practical to use a center speaker, you can do without it. Best results, however, are obtained with the full system.

### Surround left and right speakers (SL and SR)

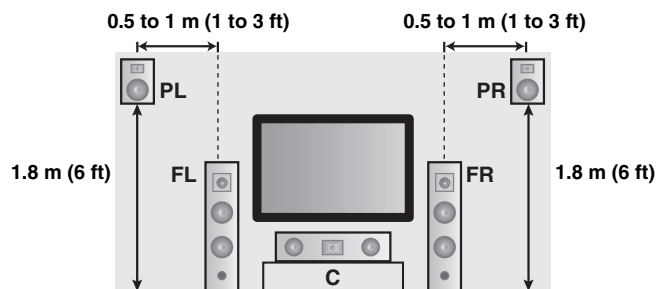
The surround speakers are used for effect and surround sounds.

### Surround back left and right speakers (SBL and SBR)

The surround back speakers supplement the surround speakers and provide more realistic front-to-back transitions.

### Presence left and right speakers (PL and PR)

The presence speakers supplement the sound from the front speakers with extra ambient effects produced by the sound field programs (see page 42). To use the presence speakers, connect the speakers to EXTRA SP terminals and then set "EXTRA SP ASSIGN" to "PRESENCE" (see pages 29 and 64).



### Subwoofer (SW)

The use of a subwoofer with a built-in amplifier, such as the Yamaha Active Servo Processing Subwoofer System, is effective not only for reinforcing bass frequencies from any or all channels, but also for high fidelity sound reproduction of the LFE (low-frequency effect) channel included in Dolby Digital and DTS sources. The position of the subwoofer is not so critical, because low bass sounds are not highly directional. But it is better to place the subwoofer near the front speakers. Turn it slightly toward the center of the room to reduce wall reflections.

## Connecting speakers

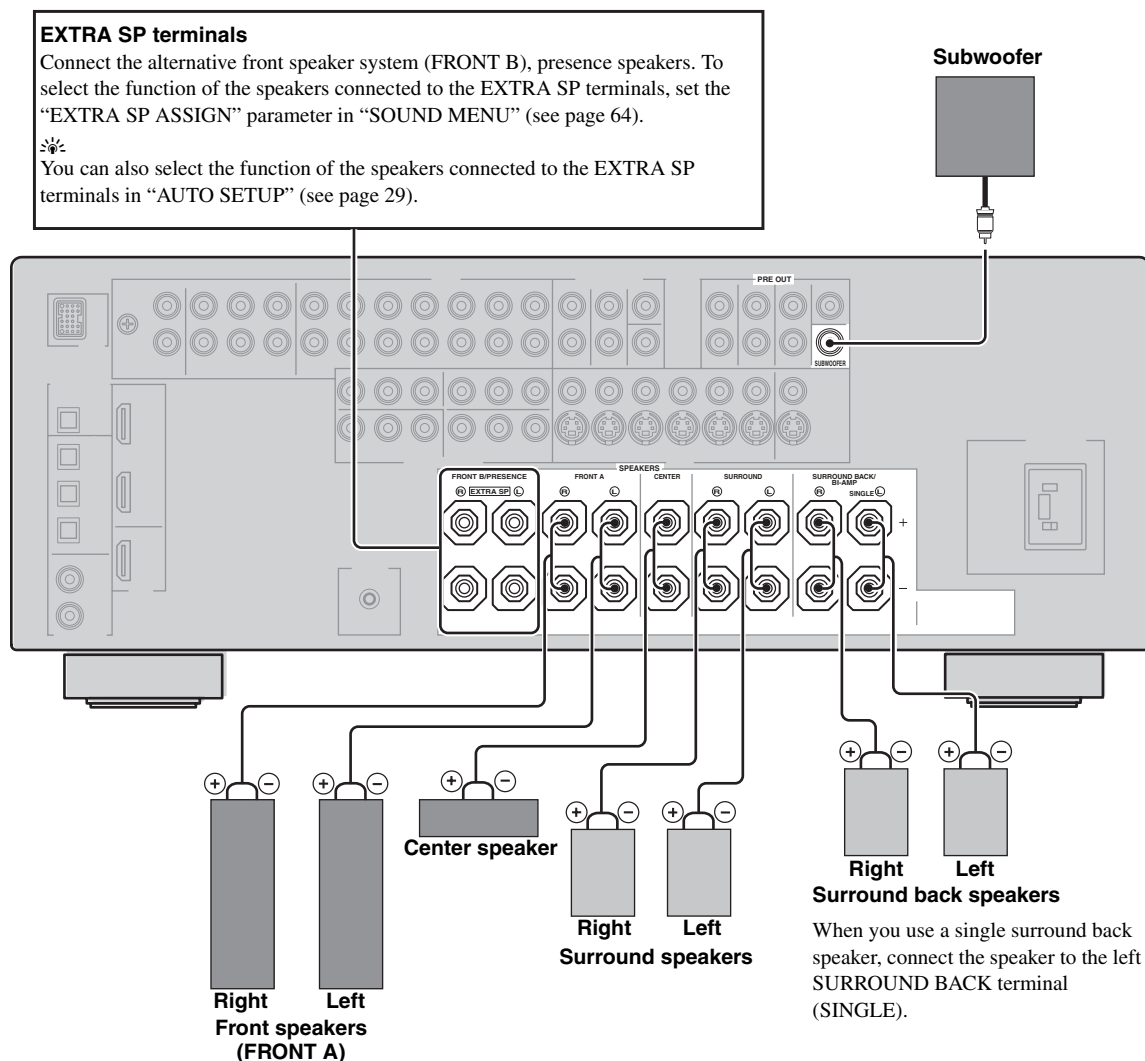
Be sure to connect the left channel (L), right channel (R), “+” (red) and “-” (black) properly. If the connections are faulty, this unit cannot reproduce the input sources accurately.

### Caution

- Before connecting the speakers, make sure that this unit is turned off (see page 25).
- Do not let the bare speaker wires touch each other or let them touch any metal part of this unit. This could damage this unit and/or the speakers. If the speaker wires are short-circuited, “CHECK SP WIRES” appears in the front panel display.
- Use the magnetically shielded speakers. If this type of speaker still creates interference with the monitor, place the speakers away from the monitor.
- If you are to use 6 ohm speakers, be sure to set “SP IMP.” to “6Ω MIN” before using this unit (see page 25). 4 ohm speakers can be also used as the front speakers (see page 90).

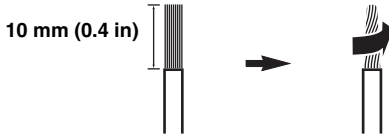
### Note

A speaker cord is actually a pair of insulated cables running side by side. Cables are colored or shaped differently, perhaps with a stripe, groove or ridge. Connect the striped (grooved, etc.) cable to the “+” (red) terminals of this unit and your speaker. Connect the plain cable to the “-” (black) terminals.

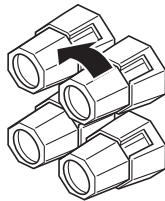


## ■ Connecting the speaker cable

- 1 Remove approximately 10 mm (0.4 in) of insulation from the end of each speaker cable and then twist the exposed wires of the cable together to prevent short circuits.

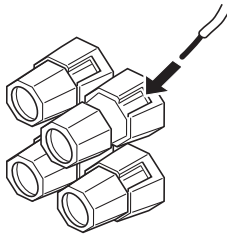


- 2 Loosen the knob.

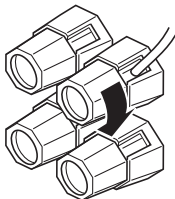


Red: positive (+)  
Black: negative (-)

- 3 Insert one bare wire into the hole on the side of each terminal.



- 4 Tighten the knob to secure the wire.



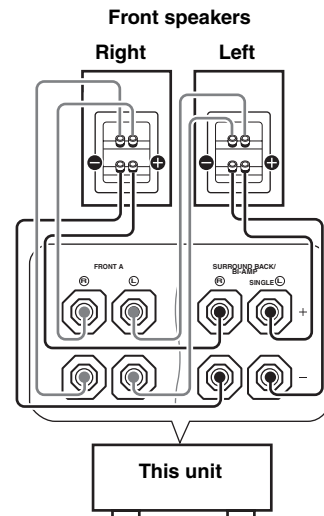
## ■ Using bi-amplification connections

### Caution

Remove the shorting bars or bridges of your speakers to separate the LPF (low pass filter) and HPF (high pass filter) crossovers.

This unit allows you to make bi-amplification connections to one speaker system. Check if your speakers support bi-amplification.

To make the bi-amplification connections, use the FRONT and SURROUND BACK/BI-AMP terminals as shown below. To activate the bi-amplification connections, set "BI-AMP" to "ON" in "ADVANCED SETUP" (see page 91).



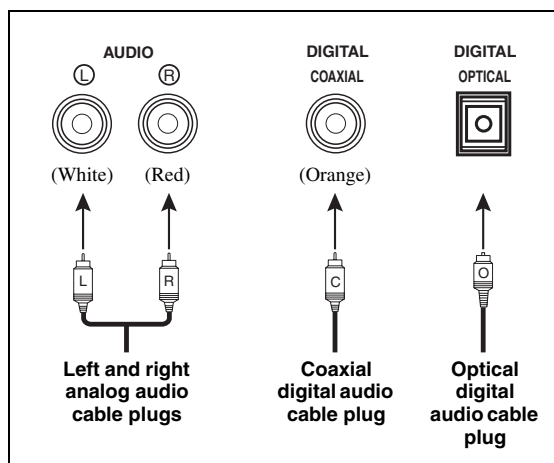
### Note

When you make the conventional connection, make sure that the shorting bars are put into the terminals appropriately. Refer to the instruction manuals of the speakers for details.

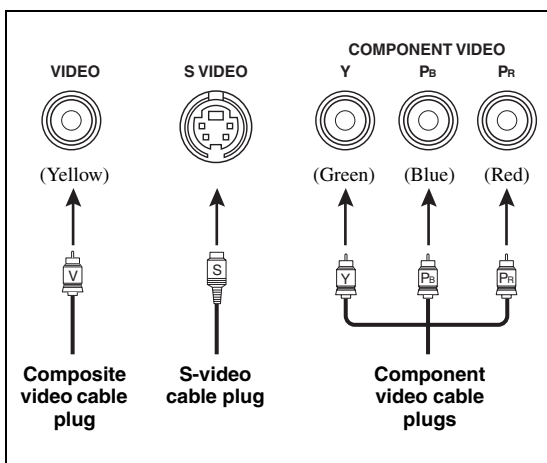


## Information on jacks and cable plugs

### Audio jacks and cable plugs



### Video jacks and cable plugs



#### ■ Audio jacks

This unit has three types of audio jacks. Connection depends on the availability of audio jacks on your other components.

##### AUDIO jacks

For conventional analog audio signals transmitted via left and right analog audio cables. Connect red plugs to the right jacks and white plugs to the left jacks.

##### DIGITAL COAXIAL jacks

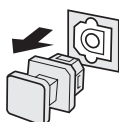
For digital audio signals transmitted via coaxial digital audio cables.

##### DIGITAL OPTICAL jacks

For digital audio signals transmitted via optical digital audio cables.

#### Notes

- You can use the digital jacks to input PCM, Dolby Digital and DTS bitstreams. When you connect components to both the COAXIAL and OPTICAL jacks, priority is given to the signals input at the COAXIAL jack. All digital input jacks are compatible with digital signals with up to 96 kHz of sampling frequency.
- Pull out the cap from the optical jack before you connect the fiber optic cable. Do not discard the cap. When you are not using the optical jack, be sure to put the cap back in place. This cap protects the jack from dust.



#### ■ Video jacks

This unit has three types of video jacks. Connection depends on the availability of input jacks on your video monitor.

##### VIDEO jacks

For conventional composite video signals transmitted via composite video cables.

##### S VIDEO jacks

For S-video signals, separated into the luminance (Y) and chrominance (C) video signals transmitted on separate wires of S-video cables.

##### COMPONENT VIDEO jacks

For component video signals, separated into the luminance (Y) and chrominance (P<sub>B</sub>, P<sub>R</sub>) video signals transmitted on separate wires of component video cables.



This unit is equipped with the video conversion function. See pages 17 and 74 for details.

## Information on HDMI™

### ■ HDMI compatibility with this unit

Audio signal types	Audio signal formats	Compatible HDMI components
2ch Linear PCM	2ch, 32-192 kHz, 16/20/24 bit	CD, DVD-Video, DVD-Audio, etc.
Multi-ch Linear PCM	8ch, 32-192 kHz, 16/20/24 bit	DVD-Audio, etc.
DSD	2/5.1ch, 2.8224 MHz, 1 bit	SACD, etc.
Bitstream	Dolby Digital, DTS	DVD-Video, etc.

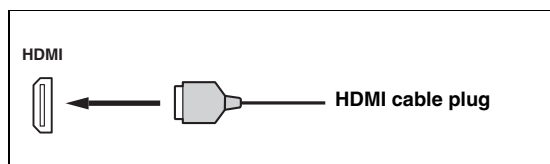
This unit's HDMI interface is based on the following standards:

- HDMI Version 1.2a (High-Definition Multimedia Interface Specification Version 1.2a) licensed by HDMI Licensing, LLC.
- HDCP Revision 1.1 (High-bandwidth Digital Content Protection System Revision 1.1) licensed by Digital Content Protection, LLC.

#### Notes

- When CPPM copy-protected DVD audio is played back, video and audio signals may not be output depending on the type of the DVD player.
- This unit is not compatible with HDCP-incompatible HDMI or DVI components.
- You can check the potential problem about the HDMI connection (see page 41).

### ■ HDMI jack and cable plug



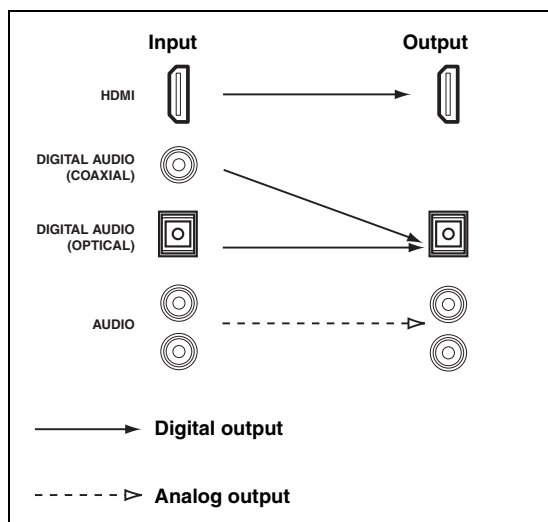
- We recommend that you use an HDMI cable shorter than 5 meters (16 feet) with the HDMI logo printed on it.
- Use a conversion cable (HDMI jack ↔ DVI-D jack) to connect this unit to other DVI components.

#### Notes

- Do not disconnect or connect the cable or turn off the power of the HDMI components connected to the HDMI OUT jack of this unit while data is being transferred. Doing so may disrupt playback or cause noise.
- Audio signals input at input jacks other than the HDMI IN 1 or HDMI IN 2 jack of this unit cannot be digitally output at the HDMI OUT jack.
- If you turn off the power of the video monitor connected to the HDMI OUT jack via a DVI connection, this unit may fail to establish the connection to the component.
- The analog video signals input at the composite video, S-video and component video jacks can be digitally up-converted to be output at the HDMI OUT jack. Set "VIDEO CONV." to "ON" in "MANUAL SETUP" (see page 73) to activate this feature.

## Audio and video signal flow

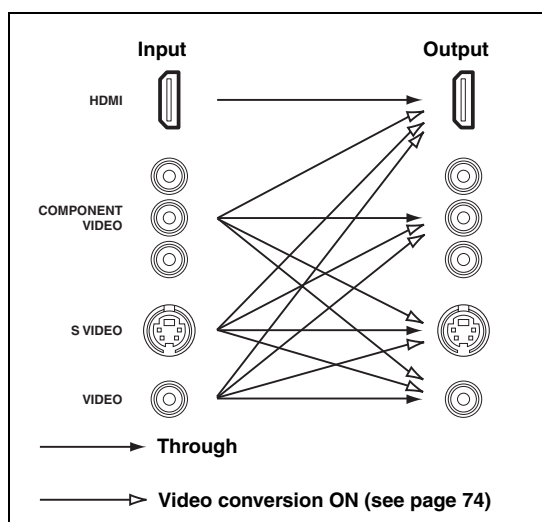
### Audio signal flow



#### Notes

- 2-channel as well as multi-channel PCM, Dolby Digital and DTS signals input at the HDMI IN 1 or HDMI IN 2 jack can be output at the HDMI OUT jack only when "SUPPORT AUDIO" is set to "OTHER" (see page 69).
- Audio signals input at the HDMI IN jacks are not output at the AUDIO output and DIGITAL OUTPUT jacks.

### Video signal flow



#### Notes

- When the analog video signals are input at the COMPONENT VIDEO, S VIDEO and VIDEO jacks, the priority order of the input signals is as follows:
  1. COMPONENT VIDEO
  2. S VIDEO
  3. VIDEO
- Digital video signals input at the HDMI IN 1 or HDMI IN 2 jack cannot be output from analog video output jacks.
- The analog component video signals with 480i (NTSC)/576i (PAL) of resolution are converted to the S-video or composite video signals and output at the S VIDEO MONITOR OUT and VIDEO MONITOR OUT jacks.
- This unit does not accept analog component video signals with 1080p of resolution.
- The OSD signal is not output at the VCR OUT and DVR OUT jacks and is not recorded.
- Use the "HDMI UP-SCALING" parameter in "DISPLAY SET" to deinterlace and convert the resolution of the video signals output at the HDMI OUT jack (see page 73).

## Connecting a TV monitor or projector

Connect your TV (or projector) to the HDMI OUT jack, the COMPONENT VIDEO MONITOR OUT jacks, the S VIDEO MONITOR OUT jack or the VIDEO MONITOR OUT jack of this unit.



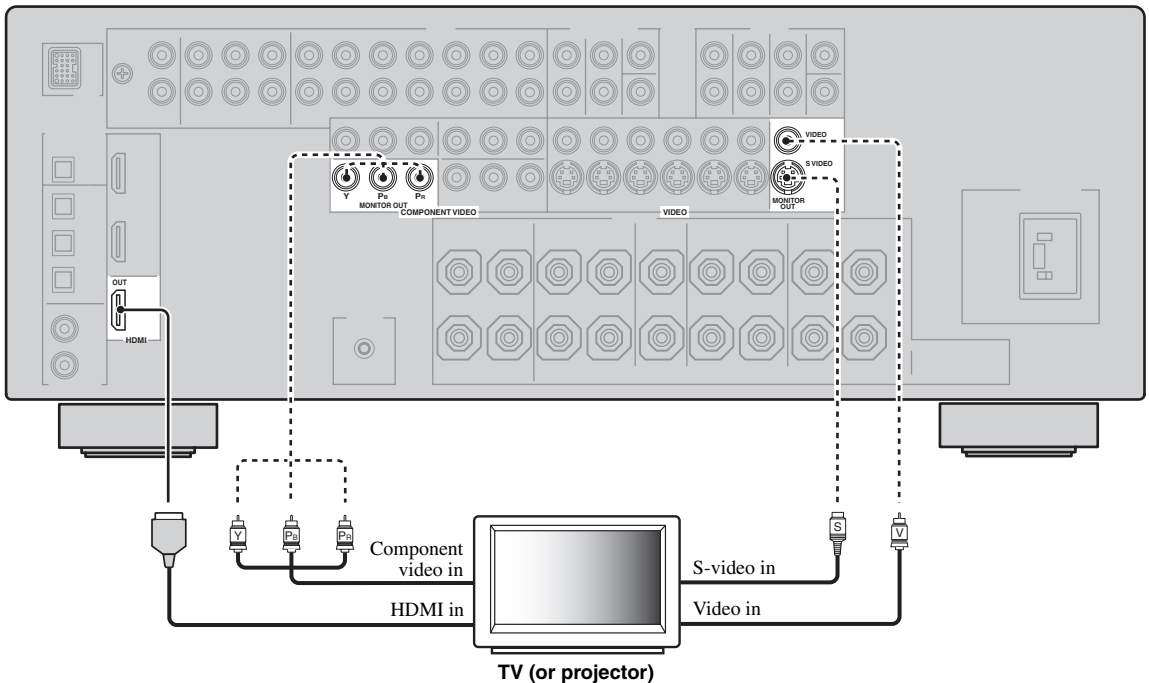
Make sure that this unit and other components are unplugged from the AC wall outlets.



You can choose to play back HDMI audio signals on this unit or on another HDMI component connected to the HDMI OUT jack of this unit. Use the “SUPPORT AUDIO” parameter in “SOUND MENU” to select the component to play back HDMI audio signals (see page 69).

### Note

Some video monitors connected to this unit via a DVI connection fail to recognize the HDMI audio/video signals being input if they are in the standby mode. In this case, the HDMI indicator flashes irregularly.



———— indicates recommended connections

- - - - - indicates alternative connections

## Connecting other components



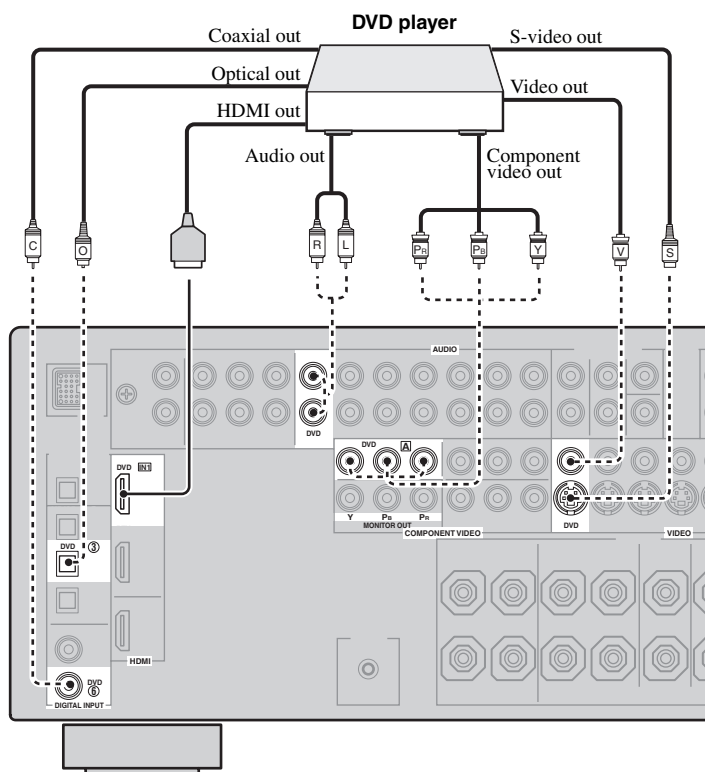
Make sure that this unit and other components are unplugged from the AC wall outlets.

### Notes

- When “VIDEO CONV.” is set to “OFF” (see page 74), be sure to make the same type of video connections as those made for your TV (see page 18). For example, if you connected your TV to the VIDEO MONITOR OUT jack of this unit, connect your other components to the VIDEO jacks.

### ■ Connecting a DVD player

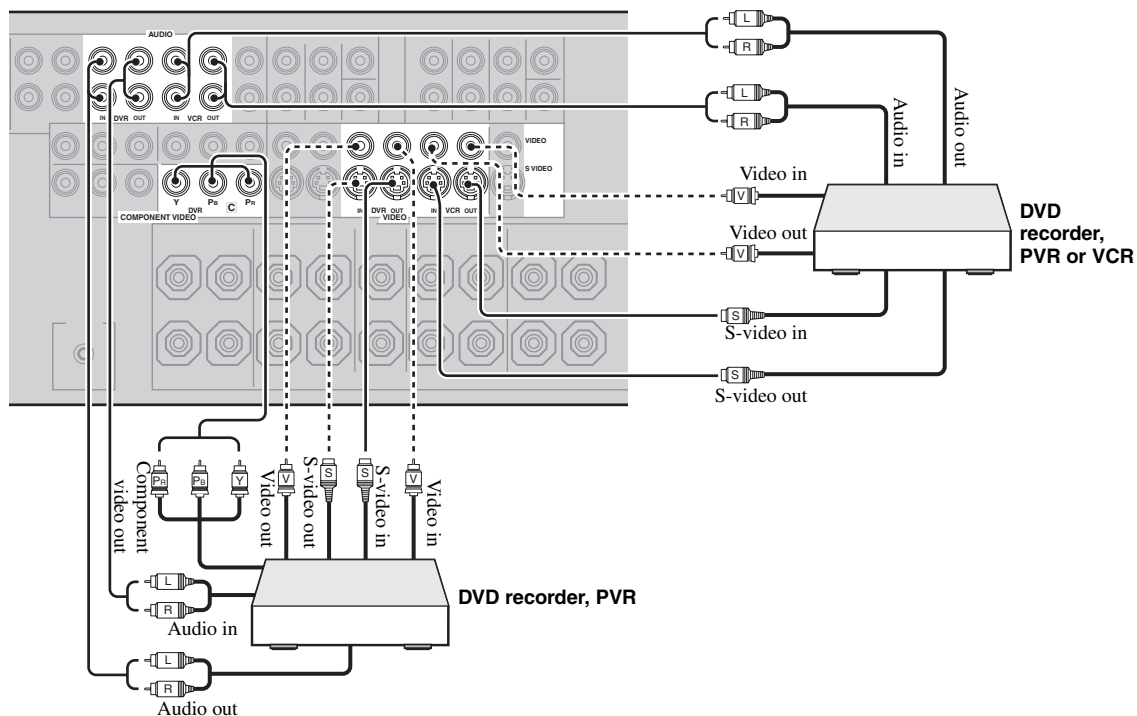
- When “VIDEO CONV.” is set to “ON” (see page 74), the converted video signals are output only at the MONITOR OUT jacks. To record a source, make the same type of video connections between each component.
- To make a digital connection to a component other than the default component assigned to each DIGITAL INPUT or DIGITAL OUTPUT jack, select the corresponding setting for “OPTICAL OUT”, “OPTICAL IN”, or “COAXIAL IN” in “I/O ASSIGNMENT” (see page 70).
- If you connect your DVD player to both the DIGITAL INPUT (OPTICAL) and the DIGITAL INPUT (COAXIAL) jacks, priority is given to the signals input at the DIGITAL INPUT (COAXIAL) jack.



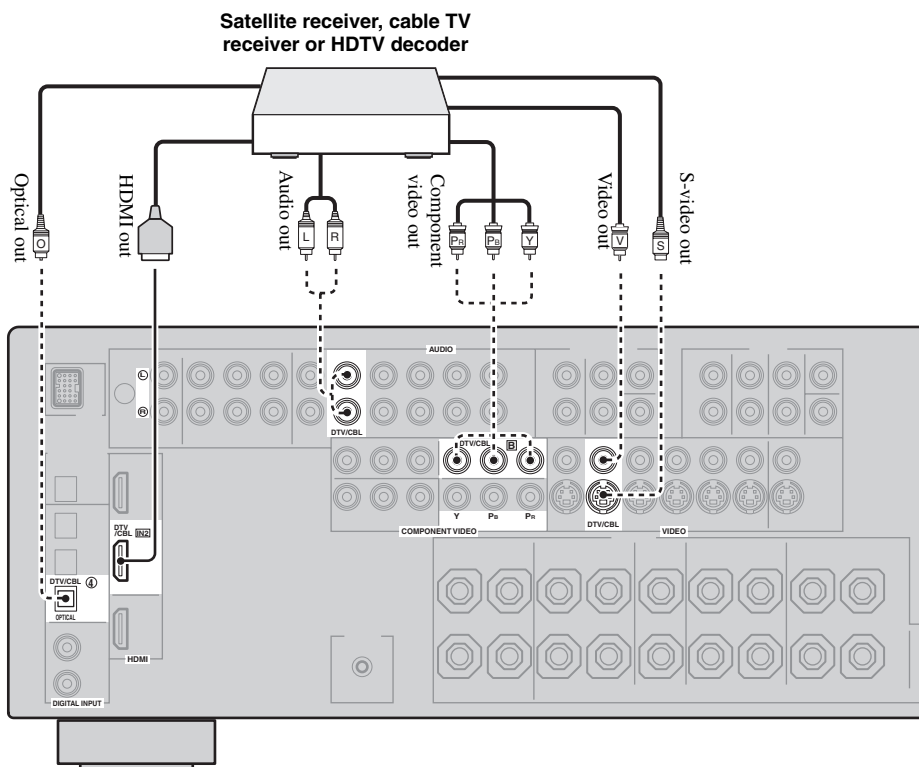
———— indicates recommended connections

----- indicates alternative connections

## ■ Connecting a DVD recorder, PVR or VCR



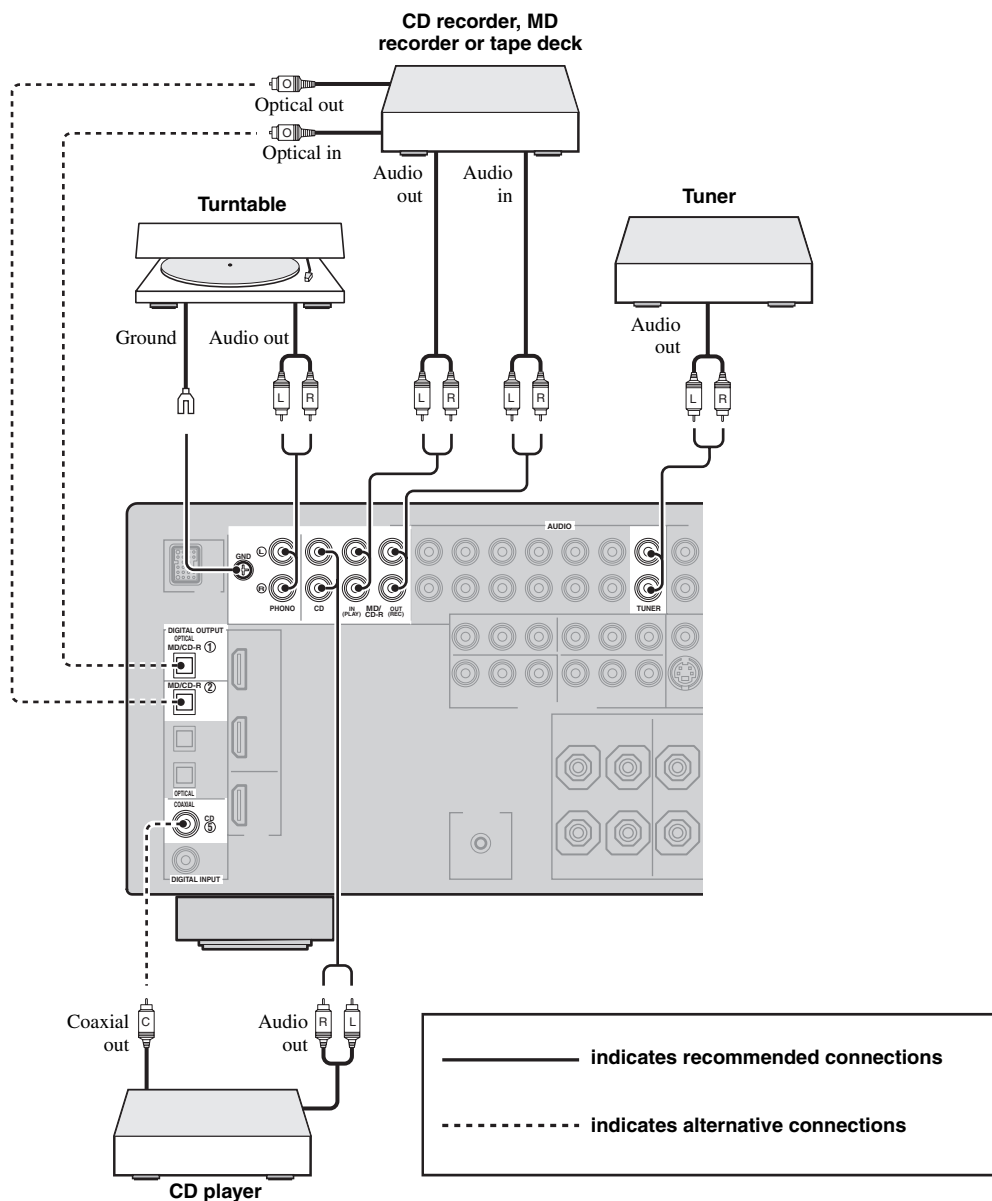
## ■ Connecting a set-top box



## ■ Connecting audio components

### Notes

- To make a digital connection to a component other than the default component assigned to each the DIGITAL INPUT jack or the DIGITAL OUTPUT jack, select the corresponding setting for “OPTICAL OUT”, “OPTICAL IN”, or “COAXIAL IN” in “I/O ASSIGNMENT” (see page 70).
- Connect your turntable to the GND terminal of this unit to reduce noise in the signal. However, you may hear less noise without the connection to the GND terminal for some turntables.
- The PHONO jacks are only compatible with a turntable with an MM or a high-output MC cartridge. To connect a turntable with a low-output MC cartridge to the PHONO jacks, use an in-line boosting transformer or an MC-head amplifier.
- When you connect both the DIGITAL INPUT (OPTICAL) jack and the DIGITAL INPUT (COAXIAL) jack to an audio component, the priority is given to the DIGITAL INPUT (COAXIAL) jack.

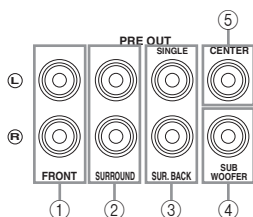


## ■ Connecting an external amplifier

This unit has more than enough power for any home use. However, if you want to add more power to the speaker output or if you want to use another amplifier, connect an external amplifier to the PRE OUT jacks. Each PRE OUT jack outputs the same channel signals as the corresponding SPEAKERS terminals.

### Notes

- When you make connections to the PRE OUT jacks, do not make connections to the SPEAKERS terminals.
- The signals output at the FRONT PRE OUT jacks are affected by the TONE CONTROL settings (see page 48).
- Adjust the volume level of the subwoofer with the control on the subwoofer (see page 48).
- Some signals may not be output at the SUBWOOFER PRE OUT jack depending on the settings for “SPEAKER SET” (see page 64) and “LFE/BASS OUT” (see page 64).



### ① FRONT PRE OUT jacks

Front channel output jacks.

### ② SURROUND PRE OUT jacks

Surround channel output jacks.

### ③ SUR.BACK PRE OUT jacks

Surround back channel output jacks. When you only connect one external amplifier for the surround back channel, connect it to the SINGLE jack.

### Notes

- When “BI-AMP” is set to “ON”, this unit outputs the front channel audio signals at the SUR.BACK PRE OUT jacks.
- The audio signals output at the SUR.BACK PRE OUT jacks differ depending on the “EXTRA SP ASSIGN” setting (see page 64).

### ④ SUBWOOFER PRE OUT jack

Connect a subwoofer with a built-in amplifier.

### ⑤ CENTER PRE OUT jack

Center channel output jack.

## ■ Connecting a multi-format player or an external decoder

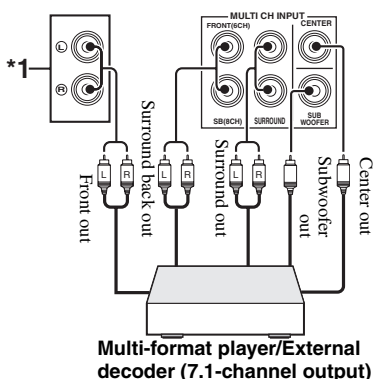
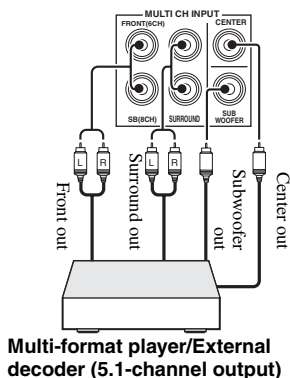
This unit is equipped with 6 additional input jacks (left and right FRONT, CENTER, left and right SURROUND and SUBWOOFER) for discrete multi-channel input from a multi-format player, external decoder, sound processor or pre-amplifier.

If you set “INPUT CH” to “8CH” in “MULTI CH SET” (see page 72), you can use the input jacks assigned as “FRONT” in “MULTI CH SET” (see page 72) together with the MULTI CH INPUT jacks to input 8-channel signals.

Connect the output jacks on your multi-format player or external decoder to the MULTI CH INPUT jacks. Be sure to match the left and right outputs to the left and right input jacks for the front and surround channels.

### Notes

- When you select the component connected to the MULTI CH INPUT jacks as the input source (see page 38), this unit automatically turns off the digital sound field processor, and you cannot select sound field programs.
- This unit does not redirect signals input at the MULTI CH INPUT jacks to accommodate for missing speakers. We recommend that you connect at least a 5.1-channel speaker system before using this feature.

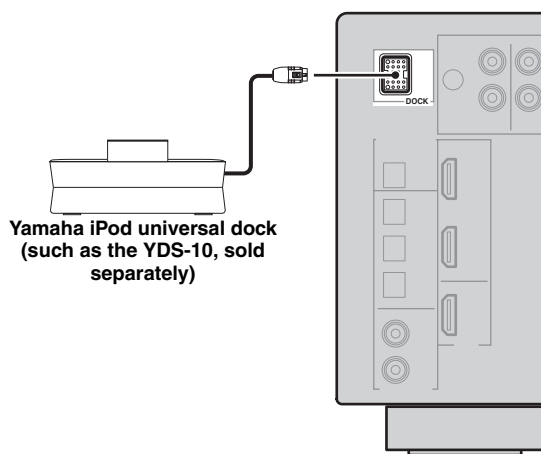


\*1 The analog audio input jacks assigned as “FRONT” in “MULTI CH SET” (see page 72).



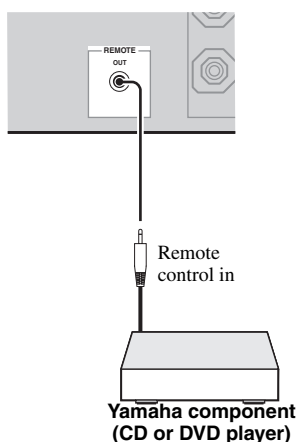
## ■ Connecting a Yamaha iPod universal dock

This unit is equipped with the DOCK terminal on the rear panel that allows you to connect a Yamaha iPod universal dock (such as the YDS-10, sold separately) where you can station your iPod and control playback of your iPod using the supplied remote control. Connect a Yamaha iPod universal dock to the DOCK terminal on the rear panel of this unit using its dedicated cable.



## ■ Using REMOTE OUT jacks

Connect the component which is the Yamaha product and have the capability of the SCENE control signals to the REMOTE OUT jack as follows.



- If the components have the capability of the SCENE control signals, this unit can automatically activate the corresponding components and start the playback when you use one of the SCENE buttons. Refer to the owner's manuals for details about the capability of the SCENE control signals of the components.
- Connect the REMOTE OUT jack of this unit and the remote control input jack of the components to control the components by using the SCENE feature.
- If the component connected to the REMOTE OUT jack is not the Yamaha product, set "SCENE IR" in the advanced setup menu to "OFF" (see page 91).

## Using the VIDEO AUX jacks on the front panel

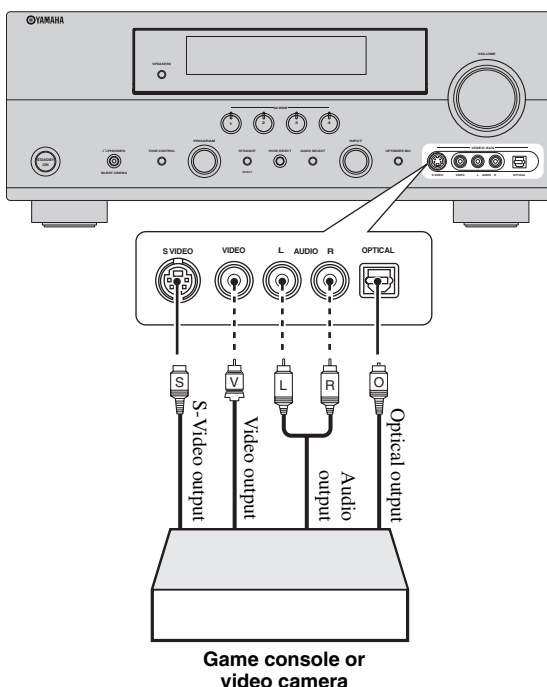
Use the VIDEO AUX jacks on the front panel to connect a game console or a video camera to this unit.

### Caution

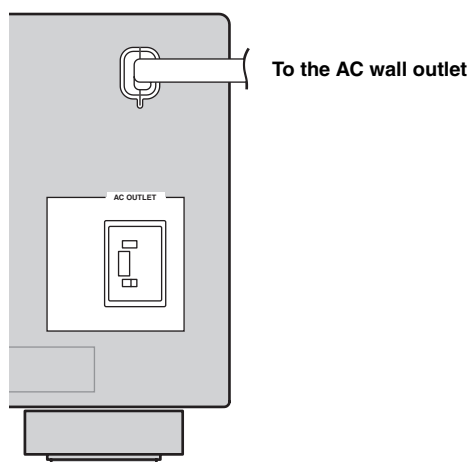
Be sure to turn down the volume of this unit and other components before making connections.

### Notes

- The audio signals input at the DOCK terminal on the rear panel take priority over the ones input at the VIDEO AUX jacks.
- To reproduce the source signals input at these jacks, select "V-AUX" as the input source.



## Connecting the power cable



### ■ AC OUTLET (SWITCHED)

Use this outlet to supply power to any connected components. Connect the power cable of your other components to this outlet. Power to this outlet is supplied when this unit is turned on. However, power to this outlet is cut off when this unit is set to the standby mode. For information on the maximum power of the total power consumption of the components that can be connected to this outlet, see “Specifications” on page 103.

#### Note

The power to AC OUTLET of this unit is not cut off while this unit is charging connected iPod even when this unit is in the standby mode. When this unit completes charging or the iPod is disconnected, the power is cut off automatically when this unit is in the standby mode.

#### Memory back-up

The memory back-up circuit prevents the stored data from being lost even if this unit is in the standby mode. However, the stored data will be lost in case the power cable is disconnected from the AC wall outlet or if the power supply is cut off for more than one week.

## Setting the speaker impedance

### Caution

If you are to use 6 ohm speakers, set “SP IMP.” to “6Ω MIN” as follows BEFORE using this unit. 4 ohm speakers can be also used as the front speakers.

#### 1 Make sure this unit is turned off.

Refer to the right column for details.

#### 2 Press and hold ⑤ **TONE CONTROL** on the front panel and then press ① **STANDBY/ON** to turn on this unit.

This unit turns on, and the advanced setup menu appears in the front panel display.



#### 3 Rotate the ⑥ **PROGRAM** selector on the front panel to select “SP IMP.”.

“SP IMP.” and the current speaker impedance setting (“8Ω MIN”) appear in the front panel display.

#### 4 Press ⑤ **TONE CONTROL** on the front panel repeatedly to select “6Ω MIN”.

#### 5 Press ① **STANDBY/ON** on the front panel to save the new setting and turn off this unit.

### Note

The setting you made is reflected next time you turn on this unit.

## Turning this unit on and off

### ■ Turning on this unit

Press ① **STANDBY/ON** on the front panel to turn on this unit.



When you turn on this unit, there will be a 4 to 5-second delay before this unit can reproduce sound.

### ■ Set this unit to the standby mode

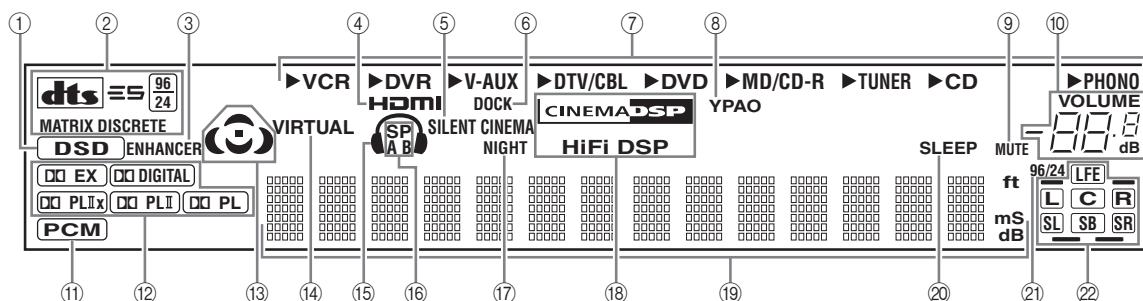
Press ① **STANDBY/ON** (or ⑧ **STANDBY**) to set this unit to the standby mode.

In the standby mode, this unit consumes a small amount of power in order to receive infrared signals from the remote control.



- You can also turn on this unit by pressing ③ **SCENE** (or ⑨ **SCENE**) buttons.
- When you turn on this unit, there will be a 4 to 5-second delay before this unit can reproduce sound.

## Front panel display



### ①⑪ Input signal indicators

Lights up when this unit is reproducing DSD (Direct Stream Digital) or PCM (Pulse Code Modulation) digital audio signals.

### ②⑫ Decoder indicators

The respective indicator lights up when any of the decoders of this unit function.

### ③ ENHANCER indicator

Lights up when the Compressed Music Enhancer mode is selected (see page 46).

### ④ HDMI indicator

Lights up when the signal of the selected input source is input at HDMI IN 1 or HDMI IN 2 jacks (see page 16).

### ⑤ SILENT CINEMA indicator

Lights up when headphones are connected and a sound field program is selected (see page 46).

### ⑥ DOCK indicator

Lights up when you station your iPod in a Yamaha iPod universal dock (such as the YDS-10, sold separately) connected to the DOCK terminal of this unit (see page 23) and V-AUX is selected as the input source. The DOCK indicator also lights up when this unit is charging the battery of the stationed iPod in the standby mode.

### ⑦ Input source indicators

The corresponding cursor lights up to show the currently selected input source.

### ⑧ YPAO indicator

Lights up when you run “AUTO SETUP” and when the speaker settings set in “AUTO SETUP” are used without any modifications (see page 28).

### ⑨ MUTE indicator

Flashes while the MUTE function is on (see page 40).

### ⑩ VOLUME level indicator

Indicates the current volume level.

### ⑬ Sound field indicators

Light up to indicate the active DSP sound fields. (see page 42)

### ⑭ VIRTUAL indicator

Lights up when Virtual CINEMA DSP is active (see page 46).

### ⑮ Headphones indicator

Lights up when headphones are connected (see page 40).

### ⑯ SP A B indicators

Light up according to the set of front speakers activated (see page 38).

SP A: The FRONT A speakers are activated.

SP B: The FRONT B speakers are activated.

SP A B: The FRONT A and FRONT B speakers are activated.

### ⑰ NIGHT indicator

Lights up when you select a night listening mode (see page 49).

### ⑱ DSP indicators

The respective indicator lights up when any of the sound field programs are selected (see page 42).

### ⑲ Multi-information display

Shows the name of the current sound field program and other information when adjusting or changing settings.

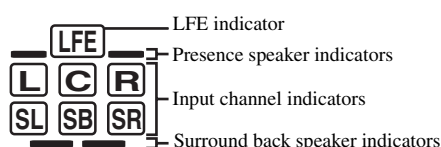
### ⑳ SLEEP indicator

Lights up while the sleep timer is on (see page 41).

### ㉑ 96/24 indicator

Lights up when a DTS 96/24 signal is input to this unit.

## 22 Input channel and speaker indicators



### LFE indicator

Lights up when the input signal contains the LFE signal.

### Input channel indicators

Indicate the channel components of the current digital input signal.

### Presence and surround back speaker indicators

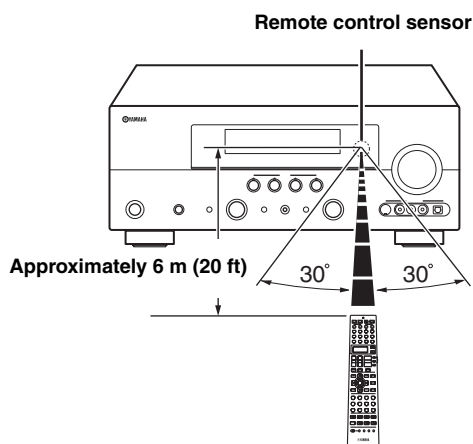
Light up according to the number of presence and surround back speakers set for “EXTRA SP ASSIGN” (see page 64) and “SUR.B L/R SP” (see page 65) in “SOUND MENU” when this unit is in the auto setup (see page 28) or the speaker level setting in “SOUND MENU” (see page 66) procedure.



- You can make settings for surround back speakers automatically by running “AUTO SETUP” (see page 28) or manually by adjusting settings for “SUR.B L/R SP” (see page 65) in “SOUND MENU”.
- To use the presence speakers, set “EXTRA SP ASSIGN” to “PRESENCE” (see page 29 or 64).

## Using the remote control

The remote control transmits a directional infrared ray. Be sure to aim the remote control directly at the remote control sensor on this unit during operation.



### Infrared window (Ⓢ)

Outputs infrared control signals. Aim this window at the component you want to operate.

### Transmit indicator (ⓧ)

Flashes while the remote control is sending infrared signals.

### Display window (Ⓢ)

Shows the name of the selected input source that you can control.

### Operation mode selector (Ⓛ)

The function of some buttons depends on the operation mode selector position.

#### AMP

Operates the amplifier function of this unit.

#### SOURCE

Operates the component selected with an input selector button (see page 78).

#### TV

Operates the TV assigned to either DTV/CBL or PHONO (see page 77).

### Notes

- Do not spill water or other liquids on the remote control.
- Do not drop the remote control.
- Do not leave or store the remote control in the following types of conditions:
  - places of high humidity, such as near a bath
  - places of high temperatures, such as near a heater or stove
  - places of extremely low temperatures
  - dusty places
- To set the remote control codes for other components, see page 79.

# Optimizing the speaker setting for your listening room

This unit employs the YPAO (Yamaha Parametric Room Acoustic Optimizer) technology which lets you avoid troublesome listening-based speaker setup and achieves highly accurate sound adjustments automatically. The supplied optimizer microphone collects and this unit analyzes the sound your speakers produce in your actual listening environment.

## Using AUTO SETUP

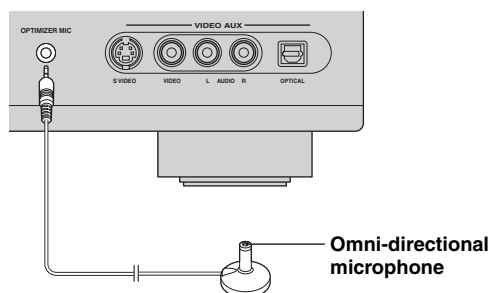
### Notes

- Be advised that it is normal for loud test tones to be output during the “AUTO SETUP” procedure.
- To achieve the best results, make sure the room is as quiet as possible while the “AUTO SETUP” procedure is in progress. If there is too much ambient noise, the results may not be satisfactory.
- ☀
- You can run “AUTO SETUP” using the system menu that appears in the OSD or in the front panel display. This manual uses the OSD illustrations to explain the “AUTO SETUP” procedure.
- Before performing operations, set the operation mode selector on the remote control to **AMP**.
- This unit uses the speakers connected to the FRONT A speaker terminals as the front speakers for the adjustment.

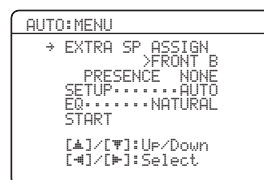
### 1 Make sure of the following check points before starting the AUTO SETUP operations.

- ☐ Speakers are connected appropriately.
- ☐ Headphones are disconnected from this unit.
- ☐ This unit and the video monitor are turned on.
- ☐ The connected subwoofer is turned on and the volume level is set to about half way (or slightly less).
- ☐ The crossover frequency controls of the connected subwoofer is set to the maximum.
- ☐ The room is sufficiently quiet.

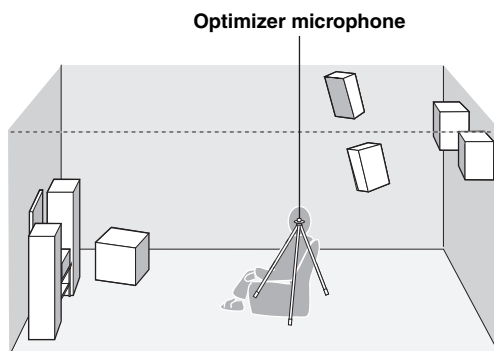
### 2 Connect the supplied optimizer microphone to the OPTIMIZER MIC jack on the front panel.



The following menu screen appears on the video monitor.



### 3 Place the optimizer microphone at your normal listening position on a flat level surface with the omni-directional microphone heading upward.



It is recommended that you use a tripod (etc.) to affix the optimizer microphone at the same height as your ears would be when you are seated in your listening position. You can use the attached screw of a tripod (etc.) to fix the optimizer microphone to the tripod (etc.).

- 4 Press  $\odot \triangleleft / \triangleright$  to select the desired setting for “EXTRA SP ASSIGN” and then press  $\odot \nabla$ .**

### Extra speaker assignment

#### EXTRA SP ASSIGN

Selects the function of the speakers connected to the EXTRA SP terminals.

Choices: **FRONT B**, PRESENCE, NONE

- **When you use the alternative front speaker system (see page 38)**  
Select “FRONT B”.
- **When you use the presence speakers (see page 12)**  
Select “PRESENCE” to set the function of the speakers to the presence speakers.
- **When you do not use the EXTRA SP terminals**  
Select “NONE” to deactivate the EXTRA SP terminals.

#### Note

If you select “ON” in “BI-AMP” (see page 91), you cannot select “PRESENCE” in “EXTRA SP ASSIGN”.

- 5 Press  $\odot \triangleleft / \triangleright$  to select “SETUP” and then  $\odot \nabla$ .**

Choices: **AUTO**, RELOAD, UNDO, DEFAULT

- Select “AUTO” to automatically run the entire “AUTO SETUP” procedure.
- Select “RELOAD” to reload the last “AUTO SETUP” settings and override the previous settings.
- Select “UNDO” to undo the last “AUTO SETUP” settings and restore the previous settings.
- Select “DEFAULT” to reset the “AUTO SETUP” parameters to the initial factory settings.

#### Notes

- “RELOAD” or “UNDO” is available only when you have previously run “AUTO SETUP” and confirmed the results.
- “RELOAD” or “UNDO” is not available when you change the setting of “BI-AMP” in the advanced setup (see page 91) or “EXTRA SP ASSIGN” in “SOUND MENU” (see page 64).

- 6 Press  $\odot \triangleleft / \triangleright$  to select the desired setting of “EQ”.**

### Parametric equalizer type EQ

Parametric equalizer adjusts the level of the specified frequency bands. This unit automatically selects the crucial frequency bands for the listening room and adjusts the level of the selected frequency bands to create a cohesive sound field in the room. You can select the type of the parametric equalizer adjustment from the following choices.

Choices: **NATURAL**, FLAT, FRONT

- Select “NATURAL” to average out the frequency response of all speakers with higher frequencies being less emphasized. Recommended if the FLAT setting sounds a little harsh.
- Select “FLAT” to average the frequency response of all speakers. Recommended if all of your speakers are of similar quality.
- Select “FRONT” to adjust the frequency response of each speaker in accordance with the sound of your front speakers. Recommended if your front speakers are of much higher quality than your other speakers.

- 7 Press  $\odot \nabla$  to select “START” and then  $\odot \text{ENTER}$  to start the setup procedure.**

This unit starts the auto setup procedure. Loud test tones are output from each speaker during the auto setup procedure. Once all items are set, the “AUTO:RESULT” display appears in the OSD.

#### Notes

- During the auto setup procedure, do not perform any operation on this unit.
- We recommend that you get out of the room while this unit is in the auto setup procedure. It takes approximately 3 minutes for this unit to complete the auto setup procedure.

This unit performs the following checks:

### Speaker wiring WIRING

Checks which speakers are connected and the polarity of each speaker.

### Speaker size SIZE

Checks the frequency response of each speaker and sets the appropriate low-frequency crossover for each channel.

### Speaker distance DISTANCE

Checks the distance of each speaker from the listening position and adjusts the timing of each channel.

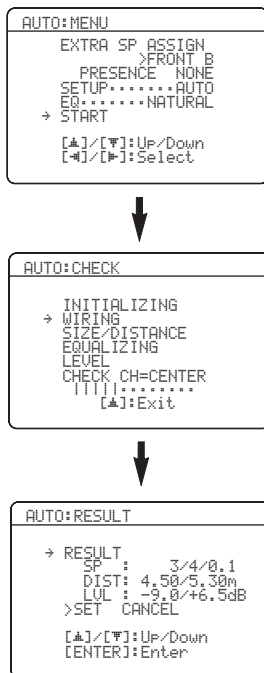
### Equalizing EQUALIZING

Checks and adjusts the tonal characteristics of all the speakers by the setting of "EQ".

### Speaker level LEVEL

Checks and adjusts the volume level of each speaker.

The display changes as follows.



The results displayed under "RESULT" are as follows.

### Number of speakers SP

Displays the number of speakers connected to this unit in the following order:  
Front/Back/Subwoofer

### Speaker distance DIST

Displays the speaker distance from the listening position in the following order:  
Closest speaker distance/Farthest speaker distance

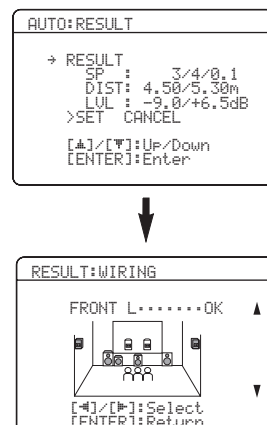
### Speaker level LUL

Displays the speaker output level in the following order:  
Lowest speaker output level/Highest speaker output level

### Notes

- If "E-10:INTERNAL ERROR" appears during the testing procedure, restart from step 4.
- If you selected other than "AUTO" in step 4, no test tones are output.
- If an error occurs during the "AUTO:CHECK" procedure, the setup procedure is canceled and an error screen appears. For details, see "If an error screen appears" on page 32.
- When this unit detects potential problems during the "AUTO SETUP" procedure, "WARNING" and the number of warning messages appears in the above of "RESULT" (see page 32).
- Depending on the listening environment, "SWFR PHASE:REV" appears during the "AUTO:CHECK" procedure and "SUBWOOFER PHASE" in "SOUND MENU" (see page 66) is automatically set to "REVERSE".

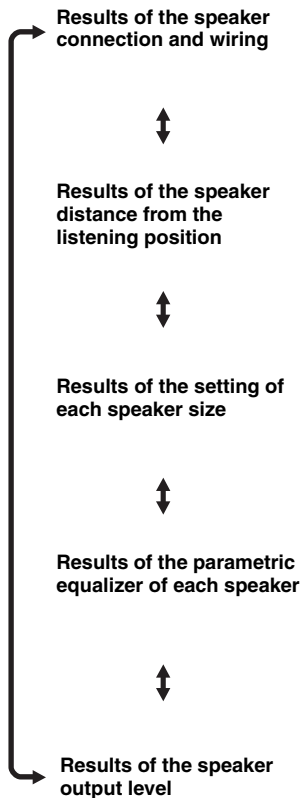
## 8 Press **⏮** and then **ENTER** to display the setup results in detail.





## 9 Press **⏮**/**⏭** repeatedly to toggle between the setup result displays.

Press **⏮**/**⏭** to toggle between the parameters in results.

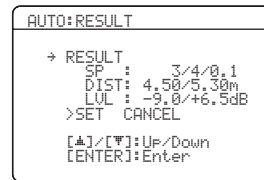


If you are not satisfied with the results or want to manually adjust each parameter, use “MANUAL SETUP” (see page 61).

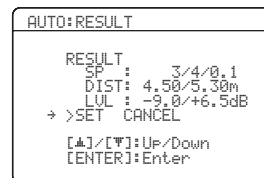
### Notes

- The distances displayed in the “DISTANCE” results may be longer than the actual distance depending on the characteristics of your subwoofer.
- In the “EQ” results, different values may be set for the same frequency to provide finer adjustments.

## 10 Press **⏮**/**⏭** repeatedly to toggle between the setup result displays.



## 11 Make sure the pointer is pointing at “SET” and “CANCEL” and then press **⏮**/**⏭** to select “SET” or “CANCEL”.

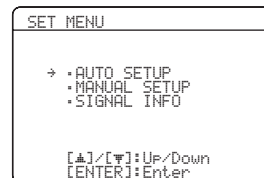


Choices: **SET**, **CANCEL**

- Select “SET” to confirm the “AUTO SETUP” results.
- Select “CANCEL” to cancel the “AUTO SETUP” results.

## 12 Press **⏮**/**⏭** to confirm your selection.

The top “SET MENU” display appears in the OSD.



## 13 Press **⏮**/**⏭** to exit from “SET MENU”.

## 14 Disconnect the optimizer microphone from this unit.

The optimizer microphone is sensitive to heat. Keep it away from direct sunlight and do not place it on top of this unit.

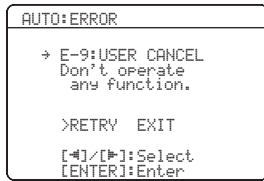


If you change speakers, speaker positions, or the layout of your listening environment, run “AUTO SETUP” again to recalibrate your system.

## ■ If an error screen appears

Press **⏮** / **⏭** / **⏮** / **⏭** to select “RETRY” or “EXIT” and then press **⏮** **ENTER**.

The following display is an example where “E-9:USER CANCEL” appears in the OSD.



Choices: **RETRY**, **EXIT**

- Select “RETRY” to retry the “AUTO SETUP” procedure.
- Select “EXIT” to exit from the “AUTO SETUP” procedure.

## ■ If “WARNING” appears

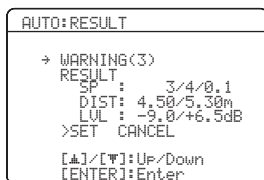
When this unit detects potential problems during the “AUTO SETUP” procedure, “WARNING” appears in the “AUTO:RESULT” display. Check the warning messages to correct your speaker settings.

### Note

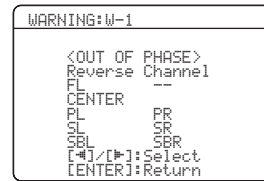
Warnings differ from errors in that warnings do not cancel the “AUTO SETUP” procedure.

## 1 Make sure the pointer is pointing at “WARNING” and then press **⏮** **ENTER** to display the detailed information about the warning.

The number on the right of “WARNING” indicates the number of warning messages.



## 2 Press **⏮** / **⏭** repeatedly to toggle between the warning displays.



- For details about each warning message, see the “AUTO SETUP” section in “Troubleshooting” on page 96.
- When the corresponding warning message is not applicable to a speaker, “--” is displayed instead.

## 3 Press **⏮** **ENTER** to return to the top “AUTO:RESULT” display.

# Selecting the SCENE templates

This unit is equipped with 17 preset SCENE templates for various situations of using this unit. As the initial factory setting, the following SCENE templates are assigned to each SCENE button:

**SCENE 1:** DVD Movie Viewing

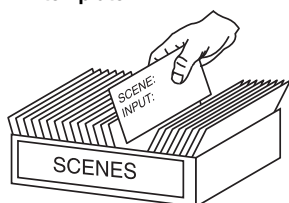
**SCENE 2:** Music Disc Listening

**SCENE 3:** TV Viewing

**SCENE 4:** Radio Listening

If you want to use other SCENE templates, you can select the desired SCENE templates from the SCENE template library and assign the templates to the selected SCENE buttons on the front panel and the remote control.

Select the desired SCENE template

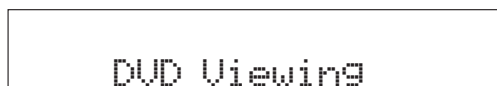


SCENE template library (Image)



Assign the SCENE template to the SCENE button

- 2 Rotate the **ⓐINPUT** selector (or set the operation mode selector to **ⓐAMP** and then press **ⓐ◀/▶**) to select the desired template.



- 3 Press the **ⓐSCENE** (or **ⓐSCENE**) button again to confirm the selection.

The selected SCENE template is assigned to the SCENE button.



Front panel

or



Remote control

## Notes

- If you do not carry out any operation within 30 seconds from the last operation in these steps, this procedure is automatically canceled.
- Once the desired SCENE templates are assigned to the corresponding SCENE buttons, you need to set the input source of the SCENE template on the remote control. See page 76 for details.

## Selecting the desired SCENE template

- 1 Press and hold the **ⓐSCENE** (or **ⓐSCENE**) button for 3 seconds.

The indicator on the selected SCENE button on the front panel starts to flash, and the name of the currently assigned SCENE template appears in the front panel display.

3 seconds



Front panel

or

3 seconds



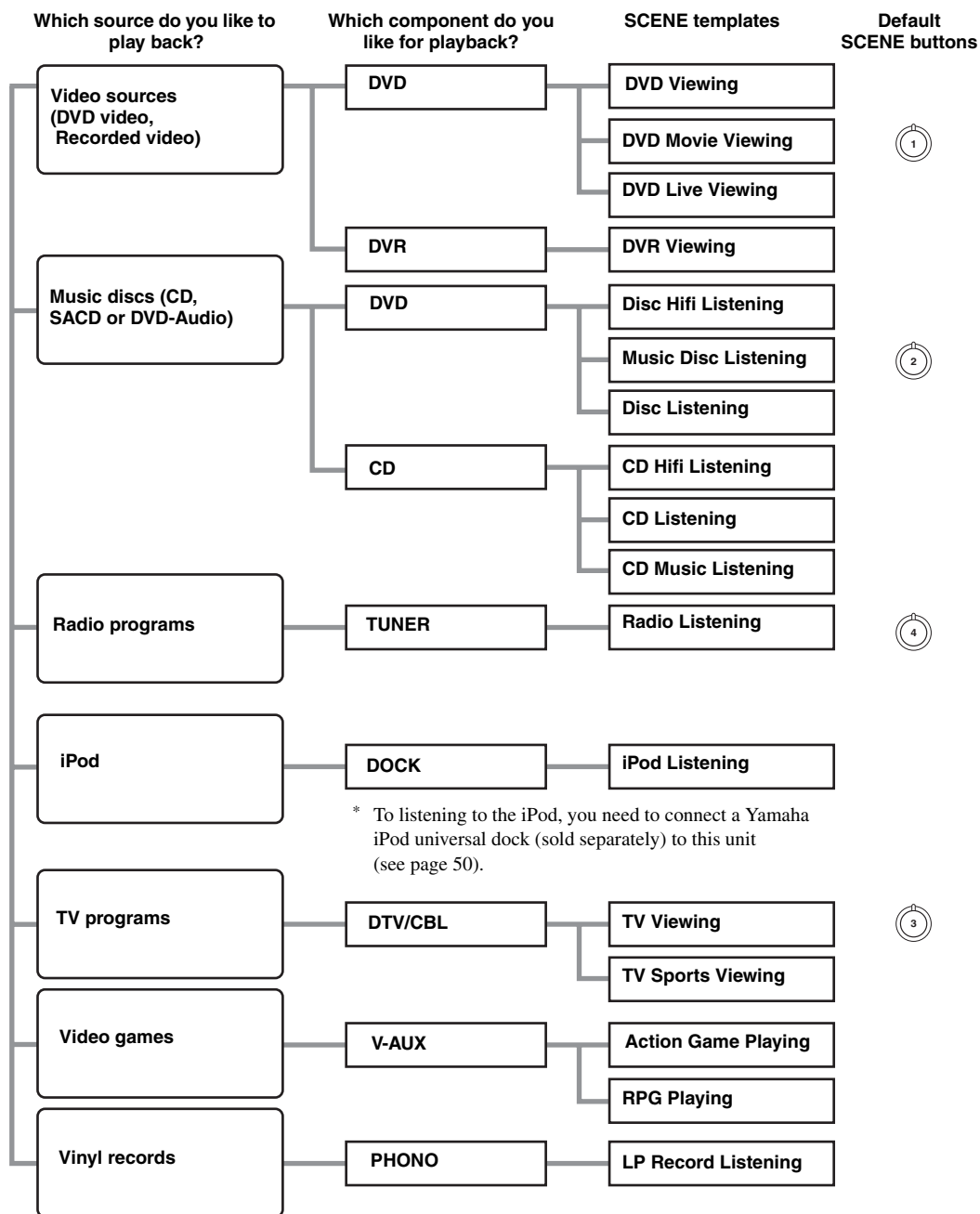
Remote control



Flashes







## ■ Which SCENE template would you like to select?



You can create your original SCENE templates by editing the preset SCENE templates. See page 36 for details.

## ■ Preset SCENE templates descriptions

The illustrations of the SCENE button in the following table indicate the assigned SCENE buttons as the default setting.

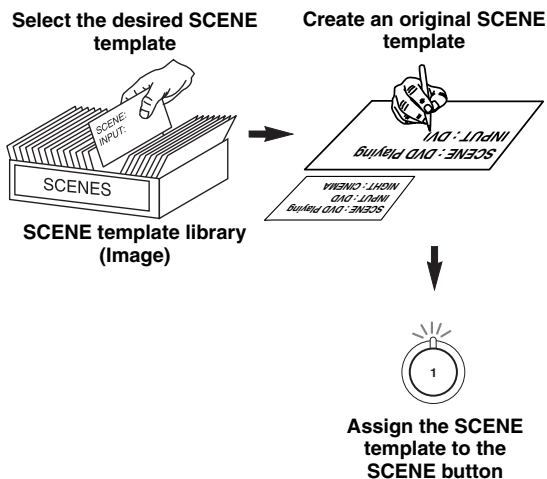
SCENE template	Input source	Playback mode	Features
<b>DVD Viewing</b>	<b>DVD*1</b>	<b>STRAIGHT</b>	Select this SCENE template when you play back general contents on the DVD player.
<b>DVD Movie Viewing</b> 	<b>DVD*1</b>	<b>MOVIE Sci-Fi</b>	Select this SCENE template when you play back movies on your DVD player.
<b>DVD Live Viewing</b>	<b>DVD*1</b>	<b>ENTERTAINMENT Music Video</b>	Select this SCENE template when you enjoy the music live video on your DVD player.
<b>DVR Viewing</b>	<b>DVR</b>	<b>MOVIE Drama</b>	Select this SCENE template when you play back movies on your digital video recorder.
<b>Disc Hifi Listening</b>	<b>DVD*1</b>	<b>PURE DIRECT</b>	Select this SCENE template when you enjoy the high fidelity sound of the music discs on your DVD player.
<b>Music Disc Listening</b> 	<b>DVD*1</b>	<b>STEREO 2ch STEREO</b>	Select this SCENE template when you play back music discs on your DVD player.
<b>Disc Listening</b>	<b>DVD*1</b>	<b>STEREO 7ch STEREO</b>	Select this SCENE template when you play back music sources on your DVD player as the background music.
<b>CD Hifi Listening</b>	<b>CD*1</b>	<b>PURE DIRECT</b>	Select this SCENE template when you enjoy the high fidelity sound of the music discs on your CD player.
<b>CD Listening</b>	<b>CD*1</b>	<b>STEREO 2ch STEREO</b>	Select this SCENE template when you play back music discs on your CD player.
<b>CD Music Listening</b>	<b>CD*1</b>	<b>STEREO 7ch STEREO</b>	Select this SCENE template when you play back music source on your CD player as the background music.
<b>Radio Listening</b> 	<b>TUNER</b>	<b>MUSIC ENHANCER 7ch Enhancer</b>	Select this SCENE template when you enjoy radio programs.
<b>iPod Listening</b>	<b>DOCK (V-AUX)</b>	<b>MUSIC ENHANCER 7ch Enhancer</b>	Select this SCENE template when you play back music on your iPod stationed in a Yamaha iPod universal dock.
<b>TV Viewing</b> 	<b>DTV/CBL</b>	<b>STRAIGHT</b>	Select this SCENE template when you enjoy general programs on your TV.
<b>TV Sports Viewing</b>	<b>DTV/CBL</b>	<b>ENTERTAINMENT Sports</b>	Select this SCENE template when you enjoy sports programs on your TV.
<b>Action Game Playing</b>	<b>V-AUX*2</b>	<b>ENTERTAINMENT Action Game</b>	Select this SCENE template when you play action games such as car racing and FPS games.
<b>RPG Playing</b>	<b>V-AUX*2</b>	<b>ENTERTAINMENT Roleplaying Game</b>	Select this SCENE template when you play role-playing games.
<b>LP Record Listening</b>	<b>PHONO</b>	<b>PURE DIRECT</b>	Select this SCENE template when you play back vinyl records on your turntable.

\*1 When the connected DVD player or CD player has the capability of the SCENE control signals and is connected to the REMOTE OUT jack of this unit, this unit operates the DVD player or CD player worked with the SCENE features.

\*2 You can select "V-AUX" as the input source even if your iPod is stationed in the Yamaha Universal Dock connected to this unit.

## Creating your original SCENE templates

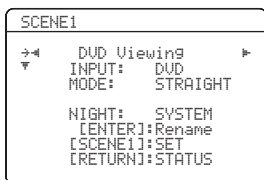
You can create your original SCENE templates for each SCENE button. You can refer to the preset 17 SCENE templates to create the original SCENE templates.



**1** Turn on the video monitor connected to this unit.

**2** Set the operation mode selector to **ⒶAMP** and then press and hold the desired **ⒶSCENE** button for 3 seconds.

The SCENE template customizing screen appears on the video monitor.



### Note

When the SCENE template you want to customize is not assigned to any of the **ⒶSCENE** buttons, press **Ⓐ◀/▶** repeatedly to recall the desired SCENE template on the menu screen.

**3** Press **ⒶΔ/▽** to select the desired parameter of the SCENE template and then **Ⓐ◀/▶** to select the desired value of the selected parameter.

You can adjust the following parameters for a SCENE template:

- **INPUT:** The input source component.
- **MODE:** The active sound field programs, STRAIGHT or Pure Direct mode.
- **NIGHT:** The night listening mode (see page 49).
  - **SYSTEM:** Keeps the current night listening mode.
  - **CINEMA:** Sets the night listening mode to the CINEMA mode.
  - **MUSIC:** Sets the night listening mode to the MUSIC mode.

**4** Press the **ⒶSCENE** button again to confirm the edit.



An asterisk mark (\*) appears by the name of the original SCENE template.

### Notes

- Once the desired SCENE templates are assigned to the corresponding **ⒶSCENE** buttons, you need to set the input source of the SCENE template on the remote control. See page 76 for details.
- You can create a customized SCENE template for each SCENE button, and if you create another customized SCENE template, this unit overwrites the old customized SCENE template with the new one.
- The newly created template is only available for the assigned SCENE button.

### Rename the SCENE templates

Select the name of the SCENE template at step 3 of “Creating your original SCENE templates” and then press **ⒶENTER**.

- Press **ⒶΔ/▽** to select the desired character.
- Press **Ⓐ◀/▶** to place an “\_” (underscore) under the space or the desired character.
- Press **ⒶRETURN** to cancel the new name.
- Press **ⒶENTER** to confirm the new name.

# Playback

## Caution

Extreme caution should be exercised when you play back CDs encoded in DTS. If you play back a CD encoded in DTS on a DTS-incompatible CD player, you will only hear some unwanted noise that may damage your speakers. Check whether your CD player supports CDs encoded in DTS. Also, check the sound output level of your CD player before you play back a CD encoded in DTS.



To play DTS-encoded CDs when using a digital audio connection, set "DECODER MODE" in "INPUT MENU" to "DTS" before the playback (see page 72).

Before performing the following operations, set the operation mode selector on the remote control to **AMP**.

## Basic procedure

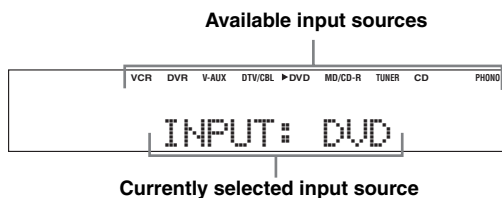
### 1 Turn on the video monitor connected to this unit.



See page 40 to display the input source information on the video monitor.

### 2 Rotate the **INPUT** selector (or press one of the input selector buttons (B)) to select the desired input source.

The name of the currently selected input source appears in the front panel display for a few seconds.



The corresponding input selector button on the remote control for the currently selected input source lights up for approximately 5 seconds after you press any buttons on the remote control, showing which source component is currently being operated.

### 3 Start playback on the selected source component or select a broadcast station.

Refer to the operating instructions for the source component.

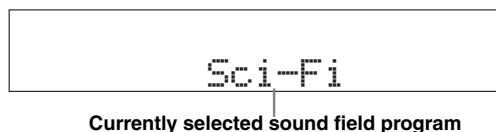
### 4 Rotate **VOLUME** (or press **VOLUME +/-**) to adjust the volume to the desired output level.



- See page 48 to adjust the level of each speaker.
- This does not affect the AUDIO OUT (REC) level.
- You can set the initial volume level and maximum volume level (see page 69).

### 5 Rotate the **PROGRAM** selector (or press one of the sound field program selector buttons (C) repeatedly) to select the desired sound field program.

The name of the selected sound field program appears in the front panel display. See page 42 for details about sound field programs.



## Note

Sound field programs cannot be selected when the component connected to the MULTI CH INPUT jacks is selected as the input source (see page 38).



- Choose a sound field program based on your listening preference, not merely on the name of the program.
- When you select an input source, this unit automatically selects the last sound field program used with the corresponding input source.
- To display information about the currently selected sound field program in the OSD, see page 53 for details.

## ■ A quick guide to contents

When you want to...	See page
Enjoy pure hi-fi stereo sound	48
Adjust the tonal quality of the front speakers	48
Adjust the parameters of sound field programs	53
Enjoy sources with a wide dynamic range at night	49
Use headphones	40
Enjoy multi-channel sources in 2-channel stereo	49
Select a decoder to play back sources with	58
Automatically set this unit to the standby mode	41

## Selecting the MULTI CH INPUT component

Use this feature to select the component connected to the MULTI CH INPUT jacks (see page 22) as the input source.

**Rotate the ⑩INPUT selector to select MULTI CH (or ⑨MULTI CH IN).**

“MULTI CH” appears in the front panel display.



Use “MULTI CH SET” menu in “INPUT MENU” to set the parameters for MULTI CH INPUT (see page 72).

### Note

Sound field programs and the night listening mode cannot be selected when the component connected to the MULTI CH INPUT jacks is selected as the input source.

## Selecting the front speaker set

Use this feature to turn the front speaker system (FRONT A and/or FRONT B) on or off.

**Press ②SPEAKERS on the front panel repeatedly to turn on or off the set of front speakers connected to the FRONT A and/or EXTRA SP speaker terminals.**

The active front speaker set changes as follows.



### Notes

- FRONT A and B or FRONT B setting is not available when “EXTRA SP ASSIGN” is set to “PRESENCE”, or “NONE” (see page 64).
- Turn off the volume level of this unit when you switch the front speaker setting.

## ■ Using the Zone B feature

When you set “FRONT B” to “ZONE B” (see page 64), you can use the speakers connected to the EXTRA SP speaker terminals in another room (Zone B).

**Press ②SPEAKERS on the front panel repeatedly to turn on or off the Zone B speakers.**

When you activate the Zone B speakers, all the speakers in the main room are muted.

### Notes

- You cannot activate both the main room and Zone B speakers simultaneously.
- If you select CINEMA DSP sound field program and activate the Zone B speakers, Virtual CINEMA DSP activates automatically (see page 46).



## Selecting audio input jacks (AUDIO SELECT)

This unit comes with a variety of input jacks. Use this feature (audio input jack select) to switch between input jacks when more than one input jack is assigned to the same input source.



- We recommend that you set the audio input jack select to “AUTO” in most cases.
- You can adjust the default audio input jack select of this unit by using “AUDIO SELECT” in “OPTION MENU” (see page 75).

Press **Ⓢ AUDIO SELECT** (or **Ⓢ AUDIO**) repeatedly to select the desired audio input jack select setting.



Currently selected audio input jack select setting

AUTO	Automatically selects input signals in the following order: (1) HDMI (2) Digital signals (3) Analog signals.
HDMI	Selects only HDMI signals. When HDMI signals are not input, no sound is output.
COAX/OPT	Automatically selects input signals in the following order: (1) Digital signals input at the COAXIAL jack. (2) Digital signals input at the OPTICAL jack. When no signals are input, no sound is output.
ANALOG	Selects only analog signals. If no analog signals are input, no sound is output.

### Note

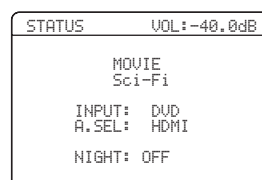
This feature is not available when no digital input jacks (OPTICAL, COAXIAL and HDMI) are assigned. Use “I/O ASSIGNMENT” in “INPUT MENU” to reassign the respective input jack (see page 70).

## Displaying the current status of this unit on a video monitor

You can display the operating information of this unit on a video monitor.

- 1 Turn on the video monitor connected to this unit.
- 2 Set the operation mode selector to **Ⓛ AMP** and then press **Ⓢ DISPLAY** on the remote control.

The current status screen appears in the OSD.



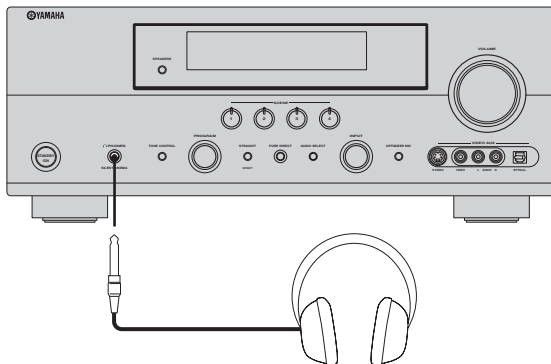
You can select the amount of time that the current status is displayed in the OSD by using the “OSD-AMP” parameter in “OPTION MENU” (see page 74).

### Note

The OSD signal is not output at the VIDEO output jacks and will not be recorded.

## Using your headphones

Connect a pair of headphones with a stereo analog audio cable plug to the PHONES jack on the front panel.



When you select a sound field program, SILENT CINEMA mode activates automatically (see page 46).

### Notes

- When you connect headphones, no signals are output at the speaker terminals.
- All Dolby Digital and DTS audio signals are mixed down to the left and right headphone channels.

## Muting the audio output

Press **M MUTE** on the remote control to mute the audio output.

Press **M MUTE** again to resume the audio output.

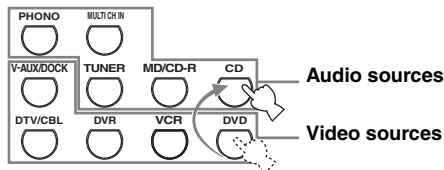


- You can also rotate **VOLUME** on the front panel or press **VOLUME +/-** to resume the audio output.
- You can adjust the muting level by using the "MUTE TYPE" parameter in "SOUND MENU" (see page 68).
- The MUTE indicator flashes in the front panel display when the audio output is muted and disappears from the front panel display when the audio output is resumed.

## Playing video sources in the background of an audio source

You can combine a video image from a video source with sound from an audio source. For example, you can enjoy listening to classical music while viewing beautiful scenery from the video source on the video monitor.

Press the input selector buttons (Ⓢ) on the remote control to select a video source and then an audio source.



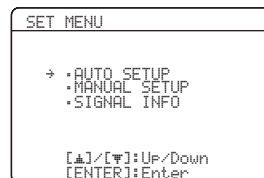
Set the "BGV" parameter in the "MULTI CH SET" menu to the desired setting to select the default background video input source of the MULTI CH INPUT sources (see page 72).

## Displaying the input source information

You can display the format, sampling frequency, channel, bit rate and flag data of the current input signal.

- 1 Set the operation mode selector to **AMP** and then press **SET MENU** on the remote control.

The top "SET MENU" display appears in the OSD.



- 2 Press **DOWN** repeatedly to select "SIGNAL INFO" and then press **ENTER**.

The audio information about the input source appears in the OSD.

- 3 Press **LEFT/RIGHT** to toggle between the audio and video information displays.

- 4 Press **SET MENU** on the remote control again to exit from "SET MENU".

## ■ Audio information

FORMAT	Signal format. When this unit cannot detect a digital signal, it automatically switches to analog input.
SAMPLING	The number of samples per second taken from a continuous signal to make a discrete signal.
CHANNEL	The number of source channels in the input signal (front/surround/LFE). For example, a multi-channel soundtrack with 3 front channels, 2 surround channels and LFE, is displayed as "3/2/0.1".
BITRATE	The number of bits passing a given point per second.
FLAG	Flag data encoded in DTS, Dolby Digital, or PCM signals that cue this unit to automatically switch decoders.

### Note

"---" appears when this unit cannot display the corresponding information.

## ■ Video information

HDMI SIGNAL	Type of the source video signals and the video signals output at the HDMI OUT jack of this unit.
HDMI RES.	Resolution of the input signal (analog or HDMI) and the output signal (HDMI). When input video signals are composite video or S-video signals, the input video signals are indicated as "Composite" or "S-Video".
HDMI ERROR	Error message for HDMI sources or connected HDMI devices. See page 96 for details.

### Note

"---" appears when this unit cannot display the corresponding information.

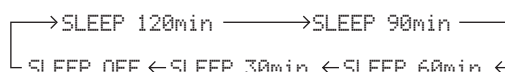
## Using the sleep timer

Use this feature to automatically set this unit to the standby mode after a certain amount of time. The sleep timer is useful when you are going to sleep while this unit is playing or recording a source. The sleep timer also automatically turns off any external components connected to AC OUTLET (see page 24).

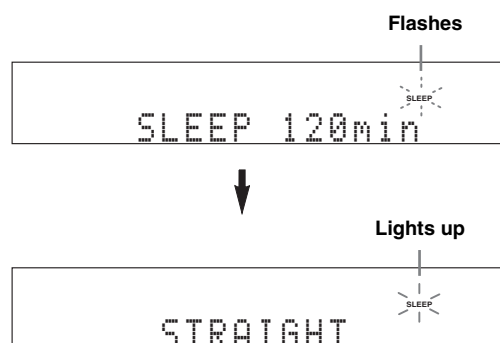
### Note

Even if this unit is in the standby mode, this unit does not cut off the power to AC OUTLET while charging connected iPod (see page 23).

Set the operator mode to **ⒶAMP** and then press **ⓈSLEEP** repeatedly to set the amount of time. Each time you press **ⓈSLEEP**, the front panel display changes as shown below.



The SLEEP indicator flashes while you are switching the amount of time for the sleep timer. Once the sleep timer is set, the SLEEP indicator lights up in the front panel display, and the display returns to the selected sound field program.



## ■ Canceling the sleep timer

Press **ⓈSLEEP** on the remote control repeatedly until "SLEEP OFF" appears in the front panel display.



The SLEEP indicator turns off, and "SLEEP OFF" disappears from the front panel display after a few seconds.



The sleep timer setting can also be canceled by pressing **ⓈSTANDBY** (or **ⒶSTANDBY/ON**) to set this unit to the standby mode.

# Sound field programs

This unit is equipped with a variety of precise digital decoders that allow you to enjoy multi-channel playback from almost any stereo or multi-channel sound source. This unit is also equipped with a Yamaha digital sound field processing (DSP) chip containing several sound field programs which you can use to enhance your playback experience.



- The Yamaha HiFi DSP sound field programs recreate real-world acoustic environments made from precise measurements taken in actual concert halls, music venues, movie theaters, etc. Thus, you may notice variations in the strength of the reflections coming from the front, back, left and right.
- You can change sound field parameters. See page 53 for details.

## Selecting sound field programs

Rotate the **⑥PROGRAM** selector (or set the operation mode selector to **ⒶAMP** and then press one of the sound field selector buttons (**Ⓢ**) repeatedly).

The name of the selected sound field program appears in the front panel display and in the OSD.

### Notes

- When you select an input source, this unit automatically selects the last sound field program used with the corresponding input source.

- Sound field programs cannot be selected when the component connected to the MULTI CH INPUT jacks is selected as the input source (see page 38).
- When you play back DTS 96/24 sources with any sound field program, this unit applies the selected program without activating the DTS 96/24 decoder.
- Sampling frequencies higher than 48 kHz are sampled down to 48 kHz or lower and then sound field programs are applied.
- When the sampling frequency of the input sources are higher than 96 kHz, this unit does not apply any sound field programs.

## Sound field program descriptions



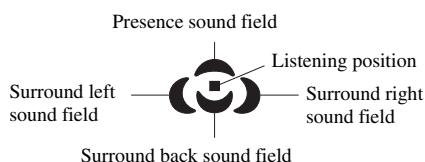
Select a sound field program based on your listening preference, not merely on the name of the program, etc.

Remote control button	Category of the program	Name of the program	Created sound fields	CINEMA DSP or HiFi DSP
MOVIE ④	MOVIE	Sci-Fi		CINEMA DSP
This program clearly reproduces the finely elaborated sound design of the latest science fiction and special effects-featuring movies. You can enjoy a variety of cinematographically created virtual spaces reproduced with clear separation between dialog, sound effects and background music.				
DSP LEVEL P.INIT. DLY	P.ROOM SIZE S.INIT. DLY	S. ROOM SIZE SB INI. DLY	SB ROOM SIZE DIALG. LIFT	

Available sound field parameters (see page 55)

Program description

### Sound field indicators



## ■ For audio music sources



For audio music sources, we also recommend that you use the Pure Direct mode (see page 48).

### Notes


- The available sound field parameters differ depending on the settings of the speakers.
- “DIALG.LIFT” is available only when “EXTRA SP ASSIGN” in “SPEAKER SET” is set to “PRESENCE” (see page 64).


CLASSICAL 1	CLASSICAL	Hall in Munich		HiFi DSP
This sound field simulates a concert hall with approximately 2500 seats in Munich, using stylish wood for the interior finishing as normal standards for European concert halls. Fine, beautiful reverberations spread richly, creating a calming atmosphere. The listener's virtual seat is at the center left of the arena.				
DSP LEVEL INIT. DLY	ROOM SIZE LIVENESS	DIALG.LIFT		
LIVE/CLUB 2	LIVE/CLUB	Cellar Club		HiFi DSP
This program simulates a live house with a low ceiling and homey atmosphere. A realistic, live sound field features powerful sound as if the listener is in a row in front of a small stage.				
DSP LEVEL INIT. DLY	LIVENESS REV.TIME	REV.DELAY REV. LEVEL	DIALG.LIFT	
LIVE/CLUB 2	LIVE/CLUB	The Roxy Theatre		HiFi DSP
This is the sound field of a rock music live house in Los Angeles, with approximately 460 seats. The listener's virtual seat is at the center left of the hall.				
DSP LEVEL INIT. DLY	ROOM SIZE LIVENESS	REV.TIME REV.DELAY	REV. LEVEL DIALG.LIFT	
LIVE/CLUB 2	LIVE/CLUB	The Bottom Line		HiFi DSP
This is the sound field at stage front in The Bottom Line, a famous New York jazz club. The floor can seat 300 people to the left and right in a sound field offering real and vibrant sound.				
DSP LEVEL INIT. DLY	ROOM SIZE LIVENESS	DIALG.LIFT		


## ■ For various sources

### Notes

- The available sound field parameters and the created sound fields differ depending on the input sources and the settings of this unit.
- “DIALG.LIFT” is available only when “EXTRA SP ASSIGN” in “SPEAKER SET” is set to “PRESENCE” (see page 64).

ENTERTAIN 3	ENTERTAINMENT	Sports		CINEMA DSP
This program allows the listeners to enjoy stereo sport broadcasts and studio variety programs with enriched live feeling. In sports broadcasts, the voices of the commentator and sportscaster are positioned clearly at the center while the atmosphere of the stadium expands in an optimum space to offer the listeners with a feeling of presence in the stadium.				
DSP LEVEL P. INIT. DLY	P. ROOM SIZE S. INIT. DLY	S. ROOM SIZE SB INI. DLY	SB ROOM SIZE DIALG.LIFT	


ENTERTAIN 3	ENTERTAINMENT	Action Game		CINEMA DSP
This sound field has been suitable for action games such as car racing and FPS games. It uses the reflection data that limits the effects range per channel in order to offer a powerful playing environment with a being-there feeling by enhancing various effects tones while maintaining a clear sense of directions.				
DSP LEVEL P. INIT. DLY	P. ROOM SIZE S. INIT. DLY	S. ROOM SIZE SB INI. DLY	SB ROOM SIZE DIALG.LIFT	

ENTERTAIN 3	ENTERTAINMENT	Roleplaying Game		CINEMA DSP
This sound field has been suitable for role-playing and adventure games. It combines the sound field effects for movies and the sound field designs for “Action Game” to represent the depth and 3D feeling of the field during play, while offering movie-like surround effects in the movie scenes in the game.				
DSP LEVEL P. INIT. DLY	P. ROOM SIZE S. INIT. DLY	S. ROOM SIZE SB INI. DLY	SB ROOM SIZE DIALG.LIFT	

## ■ For visual sources of music

### Notes

- The available sound field parameters and the created sound fields differ depending on the input sources and the settings of this unit.
- “DIALG.LIFT” is available only when “EXTRA SP ASSIGN” in “SPEAKER SET” is set to “PRESENCE” (see page 64).

ENTERTAIN 3	ENTERTAINMENT	Music Video		CINEMA DSP
This sound field offers an image of a concert hall for live performance of pop, rock and jazz music. The listener can indulge oneself in a hot live space thanks to the presence sound field that emphasizes the vividness of vocals and solo play and the beat of rhythm instruments, and to the surround sound field that reproduces the space of a big live hall.				
DSP LEVEL P. INIT. DLY	P. ROOM SIZE S. INIT. DLY	S. ROOM SIZE SB INI. DLY	SB ROOM SIZE DIALG.LIFT	

## ■ For movie sources



You can select the desired decoder used with following sound field program (except “Mono Movie”). See page 58 for details.

### Notes



- The available sound field parameters and the created sound fields differ depending on the input sources and the settings of this unit.
- “DIALG.LIFT” is available only when “EXTRA SP ASSIGN” in “SPEAKER SET” is set to “PRESENCE” (see page 64).

	MOVIE	Standard		
This program creates a sound field emphasizing the surrounding feeling without disturbing the original acoustic positioning of multi-channel audio such as Dolby Digital and DTS. It has been designed with the concept of “an ideal movie theater”, in which the audience is surrounded by beautiful reverberations from the left, right and rear.				
<b>DSP LEVEL</b> <b>S. INIT. DLY</b>	<b>S. ROOM SIZE</b> <b>S.LIVENESS</b>	<b>SB INI. DLY</b> <b>SB ROOM SIZE</b>	<b>SB LIVENESS</b> <b>DIALG.LIFT</b>	
	MOVIE	Spectacle		
This program represents the spectacular feeling of large-scale movie productions. It reproduces a broad theater sound field matching the cinemascope and wider-screen movies with an excellent dynamic range from very small to extremely large sound.				
<b>DSP LEVEL</b> <b>P. INIT. DLY</b>	<b>P. ROOM SIZE</b> <b>S. INIT. DLY</b>	<b>S. ROOM SIZE</b> <b>SB INI. DLY</b>	<b>SB ROOM SIZE</b> <b>DIALG.LIFT</b>	
	MOVIE	Sci-Fi		
This program clearly reproduces the finely elaborated sound design of the latest science fiction and special effects-featuring movies. You can enjoy a variety of cinematographically created virtual spaces reproduced with clear separation between dialog, sound effects and background music.				
<b>DSP LEVEL</b> <b>P. INIT. DLY</b>	<b>P. ROOM SIZE</b> <b>S. INIT. DLY</b>	<b>S. ROOM SIZE</b> <b>SB INI. DLY</b>	<b>SB ROOM SIZE</b> <b>DIALG.LIFT</b>	
	MOVIE	Adventure		
This program is ideal for precisely reproducing the sound design of action and adventure movies. The sound field restrains reverberations but puts emphasis on reproducing a powerful space expanded widely to the left and right. The reproduced depth is also restrained relatively to ensure the separation between audio channels and the clarity of the sound.				
<b>DSP LEVEL</b> <b>P. INIT. DLY</b>	<b>P. ROOM SIZE</b> <b>S. INIT. DLY</b>	<b>S. ROOM SIZE</b> <b>SB INI. DLY</b>	<b>SB ROOM SIZE</b> <b>DIALG.LIFT</b>	
	MOVIE	Drama		
This sound field features stable reverberations that match a wide range of movie genres from serious dramas to musicals and comedies. The reverberations are modest but offer an optimum 3D feeling, reproducing effects tones and background music softly but cubically around clear words and center positioning in a way that does not fatigue the listener even after long hours of viewing.				
<b>DSP LEVEL</b> <b>P. INIT. DLY</b>	<b>P. ROOM SIZE</b> <b>S. INIT. DLY</b>	<b>S. ROOM SIZE</b> <b>SB INI. DLY</b>	<b>SB ROOM SIZE</b> <b>DIALG.LIFT</b>	
	MOVIE	Mono Movie		
This program is provided for reproducing monaural video sources such as a classic movie in an atmosphere of a good old movie theater. The program produces the optimum expansion and reverberation to the original audio to create a comfortable space with a certain sound depth.				
<b>DSP LEVEL</b> <b>INIT. DLY</b>	<b>ROOM SIZE</b> <b>LIVENESS</b>	<b>REV.TIME</b> <b>REV.DELAY</b>	<b>REV. LEVEL</b> <b>DIALG.LIFT</b>	



## ■ Stereo playback

### Note

The available parameters differ depending on the input sources and the settings of this unit.

	STEREO	2ch STEREO		
Use this program to mix down multi-channel sources to 2 channels. See page 49 for details.				
<b>DIRECT</b>				
	STEREO	7ch STEREO		<b>HiFi DSP</b>
Use this program to output sound from all speakers. When you play back multi-channel sources, this unit downmixes the source to 2 channels, and then outputs the sound from all speakers. This program creates a larger sound field and is ideal for background music at parties, etc.				
<b>CT LEVEL</b> <b>SL LEVEL</b>	<b>SR LEVEL</b> <b>SB LEVEL</b>	<b>PL LEVEL</b> <b>PR LEVEL</b>		

## ■ The Compressed Music Enhancer

	MUSIC ENHANCER	2ch Enhancer		
Use this program to play back compression artifacts in 2-channel stereo.				
<b>Effect level</b>				
	MUSIC ENHANCER	7ch Enhancer		
Use this program to play back compression artifacts in 7-channel stereo.				
<b>Effect level</b>				

## ■ Using sound field programs without surround speakers (Virtual CINEMA DSP)

Virtual CINEMA DSP allows you to enjoy the CINEMA DSP programs without surround speakers. It creates virtual speakers to reproduce the natural sound field. When you set “SUR. L/R SP” to “NONE” (see page 65), Virtual CINEMA DSP activates automatically whenever you select a CINEMA DSP or HiFi DSP sound field program (see page 42).

### Note

Virtual CINEMA DSP will not activate even when “SUR. L/R SP” is set to “NONE” (see page 65) in the following cases:

- when the component connected to the MULTI CH INPUT jacks is selected as the input source (see page 38).
- when headphones are connected to the PHONES jack.
- when this unit is in the “7ch Stereo” mode.

## ■ Enjoying multi-channel sources and sound field programs with headphones (SILENT CINEMA)

SILENT CINEMA allows you to enjoy multi-channel music or movie sound, including Dolby Digital and DTS sources, through ordinary headphones. SILENT CINEMA activates automatically whenever you connect headphones to the PHONES jack while listening to CINEMA DSP or HiFi DSP sound field programs (see page 42). When activated, the SILENT CINEMA indicator lights up in the front panel display.

### Notes

- SILENT CINEMA does not activate when the component connected to the MULTI CH INPUT jacks is selected as the input source (see page 38).
- SILENT CINEMA is not effective when the Pure Direct (see page 48) or “2ch Stereo” mode (see page 49) is selected, or when this unit is in the “STRAIGHT” mode (see page 47).



Before performing the following operations, set the operation mode selector on the remote control to **AMP**.

## ***Enjoying unprocessed input sources (Straight decoding mode)***

When this unit is in the “STRAIGHT” mode, 2-channel stereo sources are output from only the front left and right speakers. Multi-channel sources are decoded straight into the appropriate channels without any additional effect processing.

Press **⑦STRAIGHT** (or **ⓈSTRAIGHT**) to select “STRAIGHT”.

STRAIGHT

### ■ Deactivating the “STRAIGHT” mode

Press **⑦STRAIGHT** (or **ⓈSTRAIGHT**) so that “STRAIGHT” disappears from the front panel display.

The sound effect is turned back on.

# Using audio features

Before performing the following operations, set the operation mode selector on the remote control to **AMP**.

## Enjoying pure hi-fi sound

Use the Pure Direct mode to enjoy the pure high fidelity sound of the selected source. When the Pure Direct mode is activated, this unit plays back the selected source with the least circuitry.

**Press **Ⓢ** PURE DIRECT (or **Ⓟ** PURE DIRECT) to turn the Pure Direct mode on or off.**

The **Ⓢ** PURE DIRECT button lights up while this unit is in the Pure Direct mode. The front panel display automatically dims.

### Notes

- The following operations are not possible when this unit is in the Pure Direct mode:
  - switching the sound field program
  - displaying the OSD
  - adjusting the “SET MENU” parameters (except for level settings)
  - operating video functions (video conversion, etc.)
- The Pure Direct mode is automatically canceled whenever this unit is turned off.



The front panel display turns on momentarily when an operation is performed.

## Adjusting the tonal quality

Use this feature to adjust the balance of bass and treble for the front left and right speaker channels.



Speaker and headphone adjustments are stored independently.

**1 Press **Ⓢ** TONE CONTROL on the front panel repeatedly to select the high-frequency response (TREBLE) or the low-frequency response (BASS).**

**2 Rotate the **Ⓢ** PROGRAM selector to adjust the high-frequency response (TREBLE) or the low-frequency response (BASS).**

### Notes

- If you increase or decrease the high-frequency or the low-frequency sound to an extreme level, the tonal quality of the surround speakers may not match.
- TONE CONTROL is not effective when PURE DIRECT is selected, or when MULTI CH INPUT is selected as the input source.

## Adjusting the speaker level

You can adjust the output level of each speaker while listening to a music source. This is also possible when playing sources input at the MULTI CH INPUT jacks.

### Note

This operation will override the level adjustments made in “AUTO SETUP” (see page 28) and “SPEAKER LEVEL” (see page 66).

**1 Press **Ⓢ** LEVEL on the remote control repeatedly to select the speaker you want to adjust.**

Display	Adjusted speaker
FRONT L	Front left speaker
FRONT R	Front right speaker
CENTER	Center speaker
SWFR	Subwoofer
SUR. L	Surround left speaker
SUR. R	Surround right speaker
SUR.B.L	Surround back left speaker
SUR.B.R	Surround back right speaker
PRNS L	Presence left speaker
PRNS R	Presence right speaker



- Once you press **Ⓢ** LEVEL on the remote control, you can also select the speaker by pressing **Ⓢ** Δ / ▽.
- Instead of “SUR.B.L” and “SUR.B.R”, “SUR.B” is displayed if “SUR.B L/R SP” is set to either “SMLx1” or “LRGx1” (see page 65).
- The available speaker channels differ depending on the setting of the speakers.

**2 Press **Ⓢ** < / > to adjust the speaker output level.**


- Press **Ⓢ** > to increase the value.
  - Press **Ⓢ** < to decrease the value.
- Control range: –10.0 dB to 10.0 dB

## Enjoying multi-channel sources in 2-channel stereo

You can mix down multi-channel sources to 2 channels and enjoy playback in 2-channel stereo.


**Press STEREO on the remote control repeatedly to select “2ch Stereo”.**



- You can use a subwoofer with this program when “LFE/BASS OUT” is set to “SWFR” or “BOTH” (see page 66).
- You can also select the “2ch Stereo” mode by rotating the PROGRAM selector on the front panel.
- See page 58 for details about the parameters of the “2ch Stereo” mode.

## Selecting the night listening mode

The night listening modes are designed to improve listenability at lower volumes or at night.


**1 Press NIGHT on the remote control repeatedly to select “NIGHT:CINEMA” or “NIGHT:MUSIC”.**

Choices: NIGHT:CINEMA, NIGHT:MUSIC, OFF

- Select “NIGHT:CINEMA” when watching films to reduce the dynamic range of film soundtracks and make dialog easier to hear at lower volumes.
- Select “NIGHT:MUSIC” when listening to music sources to preserve ease-of-listening for all sounds.
- Select “OFF” if you do not want to use this feature.



When a night listening mode is selected, the NIGHT indicator lights up in the front panel display.

**2 Press ◀/▶ to adjust the effect level while “NIGHT:CINEMA” or “NIGHT:MUSIC” is displayed in the front panel display.**

Effect.Lvl:MID

Choices: MIN, **MID**, MAX

- Select “MIN” for minimum compression.
- Select “MID” for standard compression.
- Select “MAX” for maximum compression.



“NIGHT:CINEMA” and “NIGHT:MUSIC” adjustments are stored independently.

### Notes

- You cannot use the night listening modes in the following cases:
  - when the Pure Direct mode (see page 48) is selected.
  - when the component connected to the MULTI CH INPUT jacks is selected as the input source (see page 38).
  - when headphones are connected to the PHONES jack.
- The night listening modes may vary in effectiveness depending on the input source and surround sound settings you use.

# Using iPod™

Once you have stationed your iPod in a Yamaha iPod universal dock (such as the YDS-10, sold separately) connected to the DOCK terminal of this unit (see page 23), you can enjoy playback of your iPod using the supplied remote control. You can also use the Compressed Music Enhancer mode of this unit to improve the sound quality of the compression artifacts (such as the MP3 format) stored on your iPod (see page 46).

## Notes

- Only iPod (Click and Wheel), iPod nano, and iPod mini are supported.
- Some features may not be compatible depending on the model or the software version of your iPod.



- For a complete list of the remote control functions used to control your iPod, see the “iPod” column in “Controlling other components” on page 78.
- For a complete list of status messages that appear in the front panel display and in the OSD, see the “iPod” section in “Troubleshooting” on page 96.
- Once the connection between your iPod and this unit is complete, “iPod connected” appears in the front panel display and the DOCK indicator lights up in the front panel display.
- Only the analog audio and video signals of your iPod are input at the DOCK terminal, and the analog audio signals can be output at the analog AUDIO OUT (REC) jacks for recording.
- Your iPod battery is automatically charged when your iPod is stationed in a Yamaha iPod universal dock connected to the DOCK terminal of this unit as long as this unit is turned on. You can also select whether this unit charges the battery of the stationed iPod or not when this unit is in the standby mode by selecting the “STANDBY CHARGE” parameter in “OPTION MENU” (see page 75). The DOCK indicator turns on while this unit charges the battery of the connected iPod when this unit is in the standby mode.

## Controlling iPod™

You can control your iPod when “V-AUX” is selected as the input source. The operations of your iPod can be done with the aid of the OSD of this unit (menu browse mode) or without it (simple remote mode).

### ■ Controlling iPod in the simple remote mode

You can perform the basic operations of your iPod (play, stop, skip, etc.) using the supplied remote control without the aid of the OSD of this unit.



- You can view the photos or video clips stored on your iPod.
- Operations can be also done with the controls on your iPod.

### ■ Controlling iPod in the menu browse mode

You can perform the advanced operations of your iPod using the supplied remote control with the aid of the OSD of this unit. You can browse the songs stored on your iPod in the OSD. Further, you can change or adjust settings for your iPod to suit your personal preferences.



- The name of the song being played also appears in the front panel display according to the “FL SCROLL” parameter in “OPTION MENU” (see page 74).
- You can select the amount of time the iPod menu and play information is displayed in the OSD by using the “OSD-SOURCE” in “OPTION MENU” (see page 74).

## Notes

- Operations cannot be done with the controls on your iPod.
- The YAMAHA logo appears in the display window of your iPod.
- There are some characters that cannot be displayed in the front panel display or in the OSD of this unit. Those characters are replaced with underscores “\_”.
- The “Settings” parameters can be changed or adjusted only in the OSD. Press **ENTER** on the remote control to toggle between the “Settings” parameter settings.
- You cannot browse the photos or video clips stored on your iPod in the OSD. Use the simple remote mode to enjoy watching the photos or video clips stored on your iPod.

## 1 Set the operation mode selector to **ⓁSOURCE** and then press **ⓇDISPLAY** on the remote control.

The following display appears in the OSD.



## 2 Press **Ⓢ/Ⓜ/Ⓡ/Ⓛ/Ⓡ** to navigate the iPod menu and then press **ⓈENTER** to begin playback of the selected song.

Choices: Playlists (playlists), Artists (artists), Albums (albums), Songs (songs), Genres (genres), Composers (composers), Settings (settings)

- Playlists > Songs
- Artists > Albums > Songs
- Albums > Songs
- Songs
- Genres > Artists > Albums > Songs
- Composers > Albums > Songs
- Settings > Shuffle, Repeat

### Shuffle Shuffle

Use this feature to set this unit to play songs or albums in random order.

Choices: Off, Songs, Albums

- Select "Off" to deactivate this feature.
- Select "Songs" to set this unit to play songs in random order.
- Select "Albums" to set this unit to play albums in random order.



When "Shuffle" is set to a setting other than "Off", "Ⓢ" appears in the top right corner while songs or albums are being shuffled.

### Repeat Repeat

Use this feature to set this unit to repeat one song or a sequence of songs.

Choices: Off, One, All

- Select "Off" to deactivate this feature.
- Select "One" to set this unit to repeat one song.
- Select "All" to set this unit to repeat a sequence of songs.



When "Repeat" is set to a setting other than "Off", "Ⓡ" or "Ⓡ<sub>All</sub>" appears in the top right corner while one song or a sequence of songs are being repeated.

## ■ The function of the play information display



- ① Track number/total tracks
- ② Name of the artist
- ③ Name of the album
- ④ Name of the song
- ⑤ Progress bar
- ⑥ Elapsed time
- ⑦ Shuffle and repeat icons
- ⑧ ► (playback), ■■ (pausing), ►► (search forward) and ◀◀ (search backward)
- ⑨ Remaining time

# Recording

Recording adjustments and other operations are performed from the recording components. Refer to the operating instructions for those components.

## Caution

The DTS signal is a digital bitstream. Attempting to digitally record the DTS bitstream will result in noise being recorded. Therefore, if you want to use this unit to record sources encoded in DTS, the following considerations and adjustments need to be made. To play DTS-encoded DVDs and CDs (when using a digital audio connection) on your DTS-compatible player, follow its operating instructions to make a setting so that the analog signal will be output from the player.



## Notes

- When this unit is set to the standby mode, you cannot record between other components connected to this unit.
- TONE CONTROL (see page 48) and VOLUME settings, the speaker level (see page 66) and the sound field programs (see page 42) do not affect recorded material.
- The source connected to the MULTI CH INPUT jacks of this unit cannot be recorded.
- Digital signals input at the DIGITAL INPUT jacks are not output at the analog AUDIO OUT (REC) jacks for recording. Likewise, analog signals input at the AUDIO IN jacks are not output at the DIGITAL OUTPUT jack. Therefore, if your source component is connected to provide only digital or analog signals, you can only record digital or analog signals.
- A given input source is not output on the same OUT (REC) channel.
- S-video and composite video signals pass independently through the video circuits of this unit. Therefore, when recording or dubbing video signals input from a video source component that provides only an S-video or a composite video signal, you can only record an S-video or a composite video signal on your VCR.
- The analog audio signals input at the DOCK terminal can be output at the analog AUDIO OUT (REC) jacks for recording.
- Check the copyright laws in your country to record from CDs, radio, etc. Recording of copyrighted material may infringe copyright laws.



Do a test recording before you start an actual recording.

If you play back a video source that uses scrambled or encoded signals to prevent it from being dubbed, the picture itself may be disturbed due to those signals.

- 1 Turn on all the connected components.**
- 2 Rotate the  INPUT selector (or press one of the input selector buttons ()) to select the source component you want to record from.**
- 3 Start playback on the selected source component or select a broadcast station.**
- 4 Start recording on the recording component.**

# Advanced sound configurations

## Changing sound field parameter settings

You can enjoy good quality sound with the initial factory settings. Although you do not have to change the initial factory settings, you can change some of the parameters to better suit the input source or your listening room.

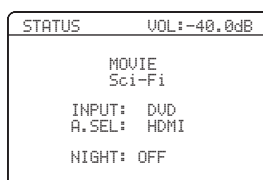
### Note

You cannot change the sound field parameter values when “MEMORY GUARD” in “OPTION MENU” is set to “ON” (see page 75). If you want to change the sound field parameter values, set “MEMORY GUARD” to “OFF”.

**1 Turn on the video monitor connected to this unit.**

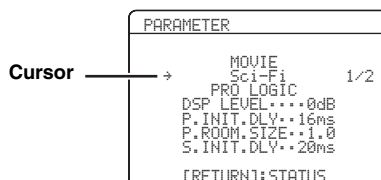
**2 Set the operation mode selector to **AMP** and then press **DISPLAY** on the remote control.**

The following status screen appears in the OSD.



**3 Press one of the sound field program selector buttons (Ⓢ) repeatedly to select the desired sound field program you want to adjust.**

**4 Press **Ⓢ** / **Ⓢ** to select the desired sound field parameter and then **Ⓢ** / **Ⓢ** to change the selected sound field parameter value.**



- For details about the function and control range of each sound field parameter, see page 55.
- When you set a sound field parameter to a value other than the initial factory settings, an asterisk (\*) appears by the sound field parameter name in the OSD.
- The available sound field parameters for some of the sound field programs may be displayed on more than one page in the OSD. In this case, press **Ⓢ** / **Ⓢ** to scroll through pages.
- If you press and hold **Ⓢ** / **Ⓢ** to change the sound field parameter value, the initial factory settings are shown momentarily in the front panel display.
- Use the “PARAM. INIT” feature in “OPTION MENU” to initialize the parameters of each sound field program within a sound field program group (see page 75).
- You can select the amount of time that the current status is displayed in the OSD by using the “OSD-AMP” parameter in “OPTION MENU” (see page 74).

**5 Press **DISPLAY** to turn off the sound field parameter display.**

## ■ Basic configuration of sound field programs

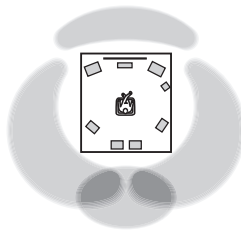
Each sound field program has some parameters defining the characteristics of the program. To customize the selected sound field program, adjust “DSP LEVEL” and/or “DIALG.LIFT” first, and then try other parameters.



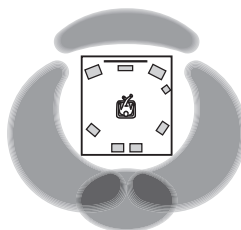
To change sound field parameter settings, see page 53 for details.

### Adjusting the effect sound level of the sound field programs (DSP LEVEL)

Sound field programs add effect sounds (DSP effect sounds) to the original source sound to create sound field in the listening room. Use the “DSP LEVEL” parameter to adjust the level of the effect sounds.



The DSP effect sound level is low.



The DSP effect sound level is high.

Adjust “DSP LEVEL” as follows:

#### Increase the value of “DSP LEVEL” when

- The effect sound of the selected sound field program is too weak.
- You cannot recognize any difference between the sound field programs.

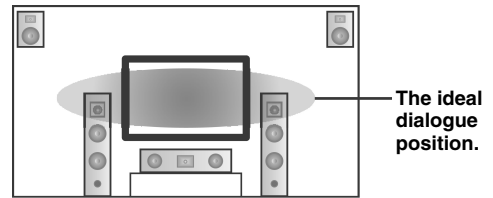
#### Decrease the value of “DSP LEVEL” when

- The sound is vague.
- You feel that the additional sound effect is excessive.

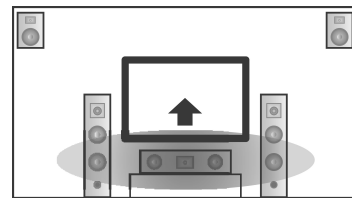
Control range: -6 dB to 3 dB

## Adjusting the vertical dialogue position (DIALG.LIFT)

Use this feature to adjust the vertical position of the dialogues in movies. The ideal position of the dialogues is at the center of the video monitor screen.



If the dialogues are heard at the lower position of the video monitor screen, increase the value of “DIALG.LIFT”.



Move up to the ideal dialogue position.

Choices: 0, 1, 2, 3, 4, 5

“0” (initial setting) is the lowest position, and “5” is the highest position.

### Notes

- “DIALG.LIFT” is only available only “EXTRA SP ASSIGN” is set to “PRESENCE” (see page 64).
- You cannot move the dialogue position down from the initial dialogue position.



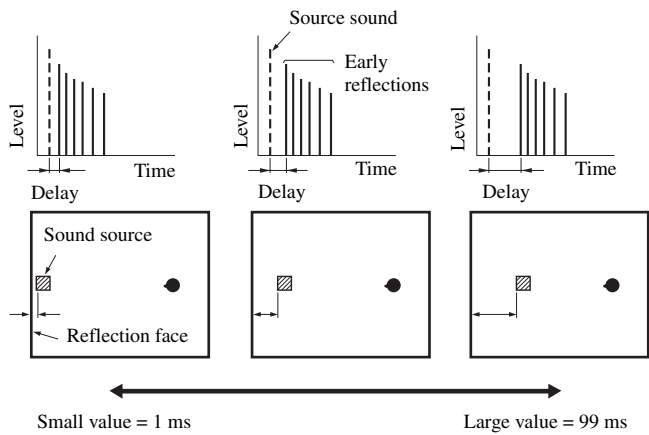
■ Sound field parameters for the advanced configurations

Use the following sound field parameters to customize sound field programs in detail.



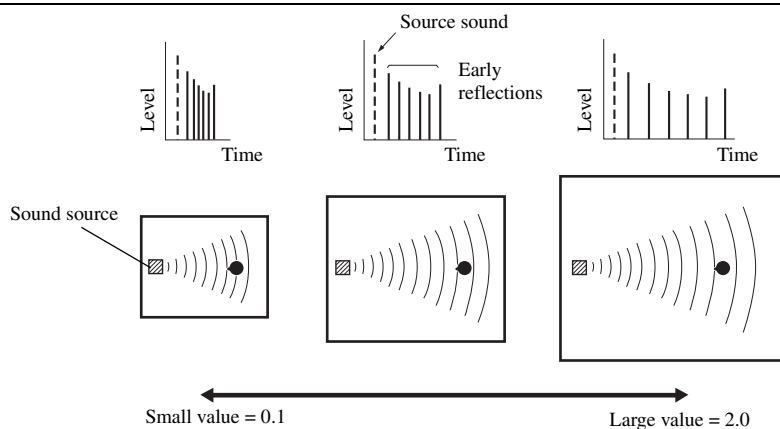
To change sound field parameter settings, see page 53 for details.

Sound field parameter	Features
INIT.DLY P.INIT.DLY S.INIT.DLY SB INI.DLY	<p>Initial delay. Presence, surround, and surround back sound field initial delay. Changes the apparent distance from the source sound by adjusting the delay between the direct sound and the first reflection heard by the listener. The smaller the value, the closer the sound source seems to the listener.</p> <p>💡</p> <p>When you adjust the initial delay parameters, we also recommend that you adjust the corresponding room size parameters likewise. This adjustment is especially effective for the CINEMA DSP programs.</p>
Control range: 1 to 99 ms (INIT.DLY and P.INIT.DLY) 1 to 49 ms (S.INIT.DLY and SB INI.DLY)	



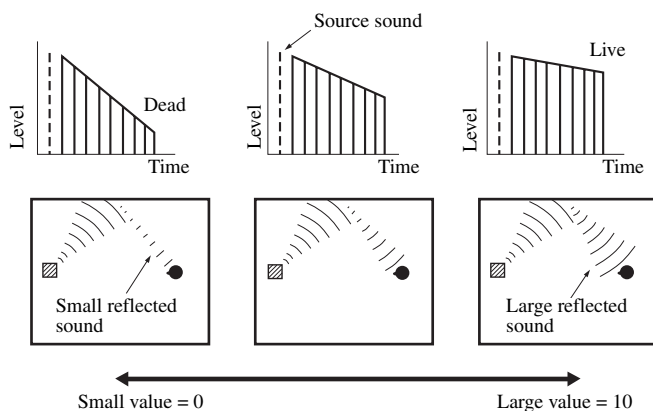
Sound field parameter	Features
ROOM SIZE P.ROOM SIZE S.ROOM SIZE SB ROOM SIZE	<p>Room size. Presence, surround, and surround back room size. Adjusts the apparent size of the surround sound field. The larger the value, the larger the surround sound field becomes. As the sound is repeatedly reflected around a room, the larger the hall is, the longer the time between the original reflected sound and the subsequent reflections. By controlling the time between the reflected sounds, you can change the apparent size of the virtual venue. Changing this parameter from one to two doubles the apparent length of the room.</p> <p>🔊</p> <p>When you adjust the room size parameters, we also recommend that you adjust the corresponding initial delay parameters likewise. This adjustment is especially effective for the CINEMA DSP programs.</p>

Control range: 0.1 to 2.0

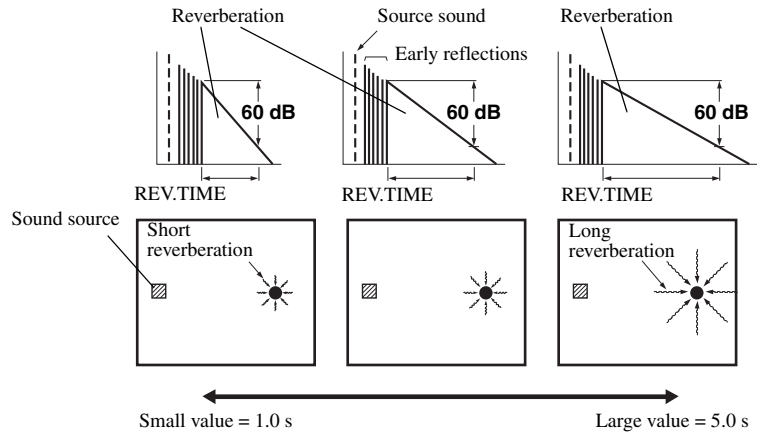


LIVENESS S.LIVENESS SB LIVENESS	<p>Liveness. Surround and surround back sound field liveness. Adjusts the reflectivity of the virtual walls in the hall by changing the rate at which the early reflections decay. The early reflections of a sound source decay much faster in a room with acoustically absorbent wall surfaces than in one which has highly reflective surfaces. A room with acoustically absorbent surfaces is referred to as “dead”, while a room with highly reflective surfaces is referred to as “live”. This parameter lets you adjust the early reflection decay rate and thus the “liveness” of the room.</p>
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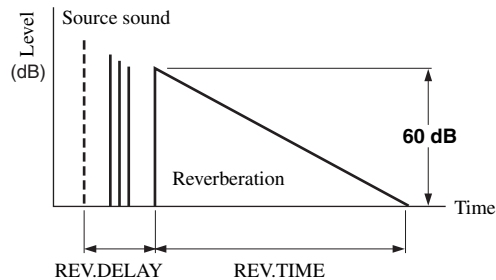
Control range: 0 to 10



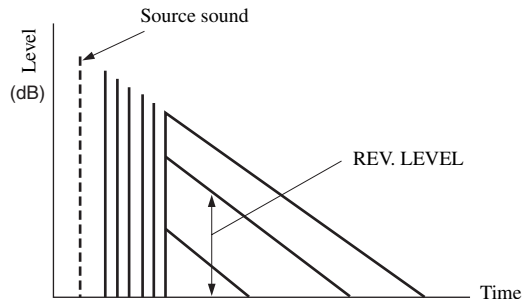
Sound field parameter	Features
REV.TIME	<p>Reverberation time. Adjusts the amount of time taken for the dense, subsequent reverberation sound to decay by 60 dB at 1 kHz. This changes the apparent size of the acoustic environment over an extremely wide range. Set a longer reverberation time for “dead” sources and listening room environments, and a shorter time for “live” sources and listening room environments.</p> <p>Control range: 1.0 to 5.0 s</p>




REV.DELAY	<p>Reverberation delay. Adjusts the time difference between the beginning of the direct sound and the beginning of the reverberation sound. The larger the value, the later the reverberation sound begins. A later reverberation sound makes you feel as if you are in a larger acoustic environment.</p> <p>Control range: 0 to 250 ms</p>
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REV.LEVEL	<p>Reverberation level. Adjusts the volume of the reverberation sound. The larger the value, the stronger the reverberation becomes.</p> <p>Control range: 0 to 100%</p>
-----------	--



Sound field parameter	Features
2ch Stereo DIRECT	<p>2-channel stereo direct. Bypasses the decoders and the DSP processors of this unit for pure hi-fi stereo sound when playing 2-channel analog sources.</p> <hr/> <p>Choices: <b>AUTO</b>, <b>OFF</b></p> <hr/> <p></p> <ul style="list-style-type: none"> <li>• Select “AUTO” to bypass the decoders, the DSP processors and the tone control circuitry only when “BASS” and “TREBLE” are set to 0 dB (see page 48).</li> <li>• Select “OFF” not to bypass the decoders, the DSP processors and the tone control circuitry when “BASS” and “TREBLE” are set to 0 dB.</li> <li>• When multi-channel signals (Dolby Digital and DTS) are input, they are downmixed to 2 channels and output from the front left and right speakers.</li> <li>• The low-frequency signals input from the front left and right channels are redirected to the subwoofer in the following cases: <ul style="list-style-type: none"> <li>– “LFE/BASS OUT” is set to “BOTH” (see page 64).</li> <li>– “FRONT SP” is set to “SMALL” (see page 65) and “LFE/BASS OUT” is set to “SWFR” (see page 64).</li> </ul> </li> </ul>
7ch Stereo CT LEVEL SL LEVEL SR LEVEL SB LEVEL PL LEVEL PR LEVEL	<p>7-channel stereo center, surround left, surround right, surround back, presence left and presence right levels. Adjusts the volume level of each channel in the 7-channel stereo mode. The available parameters differ depending on the setting of the speakers.</p> <hr/> <p>Control range: 0 to 100%</p>
2ch Enhancer 7ch Enhancer	<p>2-channel and 7-channel Compressed Music Enhancer effect level. The high-frequency signals of some sources may be emphasized too much. In this case, set the effect level to “LOW”.</p> <hr/> <p>Choices: <b>HIGH</b>, <b>LOW</b></p> <hr/> <ul style="list-style-type: none"> <li>• Select “HIGH” for a high effect level.</li> <li>• Select “LOW” for a low effect level.</li> </ul>

## ■ Selecting decoders used with sound field programs (Decoder Type)

Use this feature to select the desired decoder used with MOVIE sound field programs (except “Mono Movie”). See page 45 for details about MOVIE sound field program.



### Available decoders

Decoder	Functions
PRO LOGIC	Dolby Pro Logic processing for any sources.
PLIIx Movie PLII Movie	Dolby Pro Logic IIx (or Dolby Pro Logic II) processing for movie sources. The Pro Logic IIx decoder is not available when “SUR.B L/R SP” is set to “NONE” (see page 65).
Neo:6 Cinema	DTS processing for movie sources.

## Selecting decoders






### ■ Selecting decoders for 2-channel sources (surround decode mode)

Use this feature to play back sources with selected decoders. You can play back 2-channel sources on multi-channels.

**Set the operation mode selector to  AMP and then press  SUR. DECODE repeatedly on the remote control to select the desired surround decoder.**

You can select from the following modes depending on the type of source you are playing and your personal preference.



You can change the decoder parameter settings. Press ** DISPLAY** and then ** / ** repeatedly on the remote control to select the desired decoder parameter. You can change the value of the selected parameter by pressing ** < / > ** repeatedly on the remote control.

■ Decoder descriptions

Remote control button	Category of the program	Name of the program		
<div>SUR.DECODE</div> <div>7</div>	SURROUND DECODE	PLIIx Music PLII Music		
Dolby Pro Logic IIx (or Dolby Pro Logic II) processing for music sources. The Pro Logic IIx decoder is not available when "SUR.B L/R SP" is set to "NONE" (see page 65).				
PANORAMA	DIMENSION	CENTER WIDTH		

Available sound field parameters (see page 60)

Program description

<div>SUR.DECODE</div> <div>7</div>	SURROUND DECODE	PRO LOGIC		
Dolby Pro Logic processing for any sources.				
<div>SUR.DECODE</div> <div>7</div>	SURROUND DECODE	PLIIx Movie PLII Movie		
Dolby Pro Logic IIx (or Dolby Pro Logic II) processing for movie sources. The Pro Logic IIx decoder is not available when "SUR.B L/R SP" is set to "NONE" (see page 65).				
<div>SUR.DECODE</div> <div>7</div>	SURROUND DECODE	PLIIx Music PLII Music		
Dolby Pro Logic IIx (or Dolby Pro Logic II) processing for music sources. The Pro Logic IIx decoder is not available when "SUR.B L/R SP" is set to "NONE" (see page 65).				
PANORAMA	DIMENSION	CENTER WIDTH		
<div>SUR.DECODE</div> <div>7</div>	SURROUND DECODE	PLIIx Game PLII Game		
Dolby Pro Logic IIx (or Dolby Pro Logic II) processing for game sources. The Pro Logic IIx decoder is not available when "SUR.B L/R SP" is set to "NONE" (see page 65).				
<div>SUR.DECODE</div> <div>7</div>	SURROUND DECODE	Neo:6 Cinema		
DTS processing for movie sources.				
<div>SUR.DECODE</div> <div>7</div>	SURROUND DECODE	Neo:6 Music		
DTS processing for music sources.				
C. IMAGE				



When you select the surround decode mode for Dolby Digital, DTS or DTS 96/24 sources, this unit automatically selects "SURROUND DECODE Dolby Digital", "SURROUND DECODE DTS" or "SURROUND DECODE DTS 96/24" program.

## Decoder parameter descriptions

Decoder parameter	Features
PLIIx Music PLII Music PANORAMA	<p>Pro Logic IIx Music and Pro Logic II Music panorama. Sends stereo signals to the surround speakers as well as the front speakers for a wraparound effect.</p> <hr/> <p>Choices: <b>OFF</b>, ON</p>
PLIIx Music PLII Music DIMENSION	<p>Pro Logic IIx Music and Pro Logic II Music dimension. Adjusts the sound field either towards the front or towards the rear.</p> <hr/> <p>Control range: -3 (towards the rear) to +3 (towards the front)</p> <hr/> <p>Initial setting: STD (standard)</p>
PLIIx Music PLII Music CENTER WIDTH	<p>Pro Logic IIx Music and Pro Logic II Music center width. Moves the center channel output completely towards the center speaker or towards the front left and right speakers. A larger value moves the center channel output towards the front left and right speakers.</p> <hr/> <p>Control range: 0 (center channel sound is output only from the center speaker) to 7 (center channel sound is output only from the front left and right speakers)</p> <hr/> <p>Initial setting: 3</p>
Neo:6 Music C.IMAGE	<p>DTS Neo:6 Music center image. Adjusts the front left and right channel output relative to the center channel to make the center channel more or less dominant as necessary.</p> <hr/> <p>Control range: 0.0 to 1.0</p> <hr/> <p>Initial setting: 0.3</p>

# Customizing this unit (MANUAL SETUP)

You can use the following parameters in “SET MENU” to adjust a variety of system settings and customize the way this unit operates. Change the initial settings (indicated in bold under each parameter) to reflect the needs of your listening environment.

## ■ Auto setup **AUTO SETUP**

Use this feature to automatically adjust speaker and system parameters (see page 28).

## ■ Manual setup **MANUAL SETUP**

Use this feature to manually adjust speaker and system parameters.

### Sound menu **1 SOUND MENU**

Use this menu to manually adjust any speaker settings, alter the quality and tone of the sound output by the system or compensate for video signal processing delays when using LCD monitors or projectors.

Parameter	Features	Page
A>SPEAKER SET	Selects the size of each speaker, the speakers for low-frequency signal output, the crossover frequency, and the assignment of the EXTRA SP terminal.	64
B>SPEAKER LEVEL	Adjusts the output level of each speaker.	66
C>SP DISTANCE	Adjusts the distance of each speaker.	67
D>EQUALIZER	Adjusts the equalizer setting of the speakers.	67
E>LFE LEVEL	Adjusts the output level of the LFE channel for Dolby Digital or DTS signals.	68
F>DYNAMIC RANGE	Adjusts the dynamic range of Dolby Digital or DTS signals.	68
G>AUDIO SET	Adjusts the muting level, audio delay, maximum volume level and initial volume level.	68
H>HDMI SET	Selects the component to play back HDMI audio signals.	69
I>EXTD SUR.	Selects the mode of the decoders for the 6.1/7.1-channel playback.	69

### Input menu **2 INPUT MENU**

Use this menu to manually reassign the input/output jacks, select the input mode or rename the input source.

Parameter	Features	Page
A>I/O ASSIGNMENT	Assigns the input/output jacks of this unit according to the component to be used.	70
B>INPUT RENAME	Changes the name of the input source.	71
C>VOLUME TRIM	Adjusts the output volume of each input source.	72
D>DECODER MODE	Selects the input mode for the sources connected to the DIGITAL INPUT jacks on the rear panel of this unit.	72
E>MULTI CH SET	Sets the input channel numbers and other parameters of the input multi channel.	72

**Option menu 3 OPTION MENU**

Use this menu to manually adjust the optional system parameters.

Parameter	Features	Page
A>DISPLAY SET	Adjusts the brightness of the display and converts video signals.	73
B>MEMORY GUARD	Locks sound field program parameters and other “SET MENU” settings.	75
C>AUDIO SELECT	Designates the default audio input jack select setting mode for the input sources when you turn on the power of this unit.	75
D>PARAM. INI	Initializes the parameters of a group of sound field programs.	75
E>DOCK SET	Selects whether this unit charges the battery of the connected iPod or not when this unit is in the standby mode.	75

■ **Signal information** SIGNAL INFO

Use this feature to check audio and video signal information (see page 40).



## Using SET MENU

Use the remote control to access and adjust each parameter.



- You can change the “SET MENU” parameters while this unit is reproducing sound.
- Press **RETURN** to return to the previous menu level.

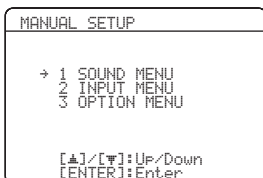
### 1 Set the operation mode selector to **AMP** and then press **SET MENU** to enter “SET MENU”.

The top “SET MENU” display appears in the OSD.



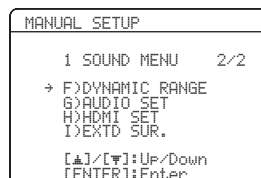
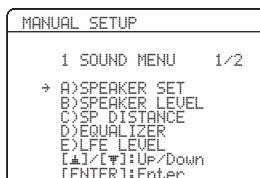
### 2 Press **UP** / **DOWN** to select “MANUAL SETUP” and then **ENTER** to enter “MANUAL SETUP”.

The “MANUAL SETUP” display appears in the OSD.



### 3 Press **UP** / **DOWN** repeatedly and then press **ENTER** to select and enter the desired menu.

The following displays are examples where “SOUND MENU” is selected.



### 4 Press **UP** / **DOWN** repeatedly and then press **ENTER** to select and enter the desired submenu.

The following display is an example where “LFE LEVEL” is selected.

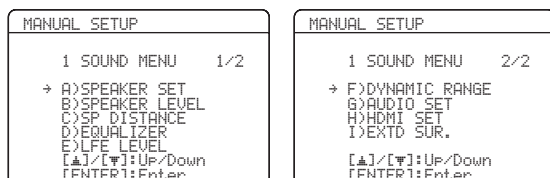


### 5 Press **UP** / **DOWN** to select the desired parameter and then **LEFT** / **RIGHT** to change the parameter settings.

### 6 Press **SET MENU** to exit from “SET MENU”.

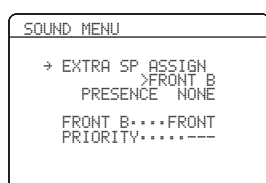
## 1 SOUND MENU

Use this feature to manually adjust speaker settings or compensate for video signal processing delays when using LCD monitors or projectors. Most of the SOUND MENU parameters are set automatically when you run AUTO SETUP (see page 28).



### ■ Speaker settings A>SPEAKER SET

Use this feature to manually adjust any speaker settings.



#### Extra speakers assignment

##### EXTRA SP ASSIGN

Selects the function of the speakers connected to the EXTRA SP terminals.

Choices: **FRONT B**, PRESENCE, NONE

#### When you use the alternative front speaker system (see page 38)

Select "FRONT B".

#### When you use the presence speakers (see page 12)

Select "PRESENCE" to set the function of the speakers to the presence speakers.

#### When you do not use the EXTRA SP terminals

Select "NONE" to deactivate the EXTRA SP terminals.

#### Notes

- This parameter shares the value with the "EXTRA SP ASSIGN" parameter in "AUTO SETUP".
- If you select "ON" in "BI-AMP" (see page 91), you cannot select "PRESENCE" in "EXTRA SP ASSIGN".
- After changing the "EXTRA SP ASSIGN" setting, carry out "AUTO SETUP" again (see page 28).

### FRONT B speakers setting FRONT B

The "FRONT B" parameter is available only when you set "EXTRA SP ASSIGN" to "FRONT B".

Use this feature to select the location of the FRONT B speakers.

Choices: **FRONT**, ZONE B

- Select "FRONT" to turn FRONT A and B on or off when the FRONT B speakers are set in the main room.
- Select "ZONE B" if the FRONT B speakers are set in another room. If FRONT A is turned off and FRONT B is turned on, all the speakers including the subwoofer in the main room are muted and this unit outputs sound at the FRONT B terminals only.

#### Notes

- If you connect headphones to the PHONES jack of this unit, the sound is output from both the headphones and the speakers connected to the EXTRA SP terminals when "FRONT B" is set to "ZONE B".
- If a DSP program is selected when "FRONT B" is set to "ZONE B", this unit automatically enters the Virtual CINEMA DSP mode (see page 46).

### Presence/Surround back channel priority PRIORITY

The "PRIORITY" parameter is available only when you set "EXTRA SP ASSIGN" to "PRESENCE".

Use this feature to prioritize either the presence or the surround back speakers when playing sources that contain surround back channel signals using the CINEMA DSP sound field programs.

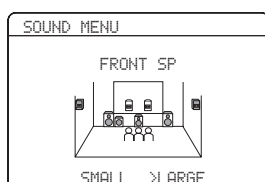
Choices: PRNS, **SUR. B**

- Select "PRNS" to use the presence speakers even when surround back channel signals are input. The signals for the surround back channels will be output from the surround speakers.
- Select "SUR. B" to use the surround back speakers when surround back channel signals are detected in a CINEMA DSP program. The presence channel signals are output from the front speakers.

Woofer section of a speaker is 16 cm (6.5 in) or larger: large  
 Woofer section of a speaker is smaller than 16 cm (6.5 in): small

### Front speakers FRONT SP

Choices: SMALL, **LARGE**



#### When the front speakers are large

Select "LARGE" (large).

#### When the front speakers are small

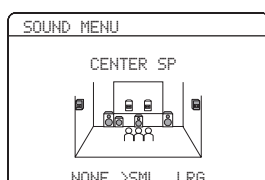
Select "SMALL" (small).

### Note

When "LFE/BASS OUT" is set to "FRNT" (see page 64), you can select only "LARGE" in "FRONT SP". If the value of "FRONT SP" is set to a setting other than "LARGE" in advance, this unit automatically changes the value to "LARGE".

### Center speaker CENTER SP

Choices: NONE, **SML**, LRG



#### When the center speaker is large

Select "LRG" (large).

#### When the center speaker is small

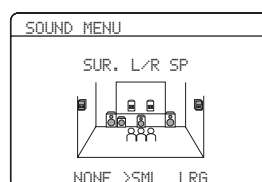
Select "SML" (small).

#### When you do not use the center speaker

Select "NONE" (none). The center channel signals are directed to the front left and right speakers.

### Surround left/right speakers SUR. L/R SP

Choices: NONE, **SML**, LRG



#### When the surround speakers are large

Select "LRG" (large).

#### When the surround speakers are small

Select "SML" (small).

#### When you do not use the surround speakers

Select "NONE" (none). This unit is set to the Virtual CINEMA DSP mode (see page 46), and "SUR.B L/R SP" is automatically set to "NONE".

### Surround back left/right speakers SUR.B L/R SP

Choices: NONE, SMLx1, **SMLx2**, LRGx1, LRGx2



#### When the surround back left and right speakers are large

Select "LRGx2" (large x 2).

#### When the single surround back speaker is large

Select "LRGx1" (large x 1).

#### When the surround back left and right speakers are small

Select "SMLx2" (small x 2).

#### When the single surround back speaker is small

Select "SMLx1" (small x 1).

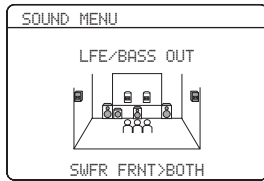
#### When you do not use the surround back speakers

Select "NONE" (none). The surround back channel signals are directed to the surround left and right speakers.

**LFE/Bass out** LFE/BASS OUT

Use this feature to select the speakers that output the LFE (low-frequency effect) and the low-frequency signals.

Choices: SWFR, FRNT, **BOTH**



**When a subwoofer is connected to this unit and you want to get natural bass sound**

Select "SWFR" (subwoofer). The LFE signals as well as the low-frequency signals of other speakers set to "SML" (or "SMALL") are directed to the subwoofer.

**When a subwoofer is connected to this unit and you want to get rich bass sound**

Select "BOTH" (both). The low-frequency signals of any source are output from the subwoofer. The LFE signals as well as the low-frequency signals of other speakers set to "SML" (or "SMALL") are directed to the subwoofer. The low-frequency signals of the front left and right channels are directed to the front left and right speakers and the subwoofer regardless of the "FRONT SP" setting.

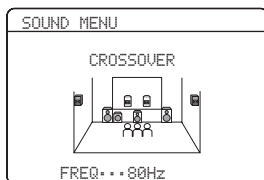
**When you do not use a subwoofer**

Select "FRNT" (front). The LFE signals, the low-frequency signals of the front left and right channels, and the low-frequency signals of other speakers set to "SML" (or "SMALL") are all directed to the front left and right speakers regardless of the "FRONT SP" setting.

**Bass crossover** CROSSOVER

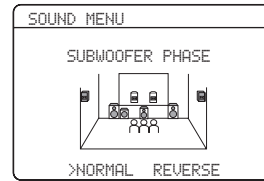
Use this feature to select the crossover frequency of all the speakers set to "SML" (or "SMALL") or to "NONE" in "SPEAKER SET" (see page 65). All frequencies below the selected frequency will be sent to the subwoofer or to the speakers set to "LRG" (or "LARGE") in "SPEAKER SET" (see page 65).

Choices: 40Hz, 60Hz, **80Hz**, 90Hz, 100Hz, 110Hz, 120Hz, 160Hz, 200Hz

**Subwoofer phase** SUBWOOFER PHASE

Use this feature to switch the phase of your subwoofer if bass sounds are lacking or unclear.

Choices: **NORMAL**, REVERSE



- Select "NORMAL" if you do not want to reverse the phase of your subwoofer.
- Select "REVERSE" to reverse the phase of your subwoofer.

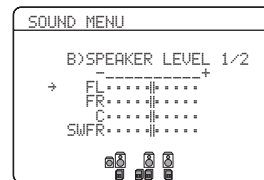
■ **Speaker level** B>SPEAKER LEVEL

Use this feature to manually adjust the output level of each speaker.

Control range: -10.0 to +10.0 dB

Control step: 0.5 dB

Initial setting: 0.0 dB



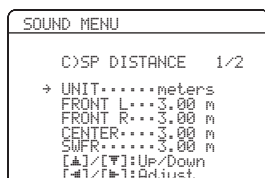
SPEAKER LEVEL	Adjusted speaker
FL	Front left speaker
FR	Front right speaker
C	Center speaker
SWFR	Subwoofer
SL	Surround left speaker
SR	Surround right speaker
SBR	Surround back right speaker
SBL	Surround back left speaker
PL	Presence left speaker
PR	Presence right speaker

**Notes**

- The available speaker channels differ depending on the setting of the speakers.
- Instead of "SBL" and "SBR", "SB" is displayed if "SUR.B L/R SP" is set to either "SMLx1" or "LRGx1" (see page 65).

## ■ Speaker distance C>SP DISTANCE

Use this feature to manually adjust the distance of each speaker and the delay applied to the respective channel. Ideally, each speaker should be the same distance from the main listening position. However, this is not possible in most home situations. Thus, a certain amount of delay must be applied to the sound from each speaker so that all sounds will arrive at the listening position at the same time.



### Unit UNIT

Choices: **meters** (m), feet (ft)

- Select “meters” to adjust speaker distances in meters.
- Select “feet” to adjust speaker distances in feet.

### Speaker distances

Control range: 0.30 to 24.00 m (1.0 to 80.0 ft)

Control step: 0.10 m (0.5 ft)

Initial setting:

FRONT L/FRONT R/CENTER/SWFR/SUR. L/SUR. R/

PRNS L/PRNS R: 3.00 m (10.0 ft)

SB L/SB R: 2.10 m (7.0 ft)

SP DISTANCE	Adjusted speaker
FRONT L	Front left speaker
FRONT R	Front right speaker
CENTER	Center speaker
SWFR	Subwoofer
SUR. L	Surround left speaker
SUR. R	Surround right speaker
SB L	Surround back left speaker
SB R	Surround back right speaker
PRNS L	Presence left speaker
PRNS R	Presence right speaker

### Notes

- The available speaker channels differ depending on the setting of the speakers.
- Instead of “SB L” and “SB R”, “SB” is displayed if “SUR.B L/R SP” is set to either “SMLx1” or “LRGx1” (see page 65).

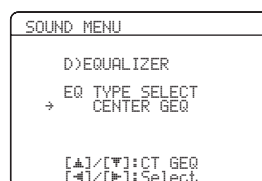
## ■ Equalizer D>EQUALIZER

Use this feature to select the parametric equalizer or the graphic equalizer.

### Equalizer type select EQ TYPE SELECT

Use this feature to select the type of equalizer.

Choices: AUTO PEQ, **CENTER GEQ**, EQ OFF

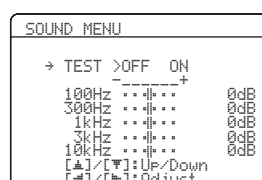


- Select “AUTO PEQ” to use the parametric equalizer adjusted in “AUTO SETUP” (see page 28).
- Select “CENTER GEQ” to adjust the built-in 5-frequency band graphic equalizer so that the tonal quality of the center speaker matches that of the front left and right speakers. Press  $\odot \Delta / \nabla$  to display the graphic equalizer screen.
- Select “EQ OFF” to deactivate the equalizing feature.

### Note

When you carry out “AUTO SETUP” in advance (see page 28), “AUTO PEQ” is automatically selected as the default setting.

### Test tone TEST



Use this feature to make adjustments for “CENTER GEQ” while listening to a test tone.

Choices: **OFF**, ON

- Select “OFF” to stop test tones and output the currently selected source component.
- Select “ON” to output test tones from the center and front left speakers.

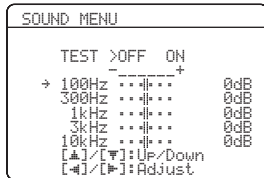
**Center graphic equalizer** CENTER GEQ

Use to match the tonal quality of the center speaker with that of the front left and right speakers. You can adjust 5 frequency bands (100 Hz, 300 Hz, 1 kHz, 3 kHz and 10 kHz).

Control range: -6.0 to +6.0 dB

Control step: 0.5 dB

Initial setting: 0.0 dB



Press  $\odot \Delta / \nabla$  to select a frequency band and  $\odot \triangleleft / \triangleright$  to adjust the selected frequency band.

**Note**

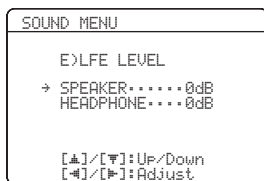
The “CENTER GEQ” parameter can be adjusted only when “CENTER GEQ” is selected in “EQ TYPE SELECT”.

**Low-frequency effect level****E>LFE LEVEL**

Use this feature to adjust the output level of the LFE (low-frequency effect) channel according to the capacity of your subwoofer or headphones. The LFE channel carries low-frequency special effects which are only added to certain scenes. This setting is effective only when this unit decodes Dolby Digital or DTS signals.

Control range: -20 to 0 dB

Control step: 1 dB

**Speaker** SPEAKER

Adjusts the speaker LFE level.

**Headphone** HEADPHONE

Adjusts the headphone LFE level.

**Note**

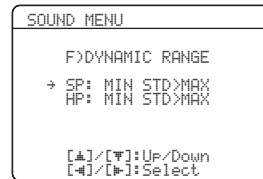
Depending on the settings of “LFE/BASS OUT” (see page 64), some signals may not be output at the SUBWOOFER OUTPUT jack.

**Dynamic range** F>DYNAMIC RANGE

Use this feature to select the amount of dynamic range compression to be applied to your speakers or headphones. This setting is effective only when this unit is decoding Dolby Digital and DTS signals.

Choices: MIN, STD, **MAX**

- Select “MIN” (minimum) if you regularly listen at low volume levels.
- Select “STD” (standard) for general use.
- Select “MAX” (maximum) to preserve the greatest amount of dynamic range.

**Speaker** SP

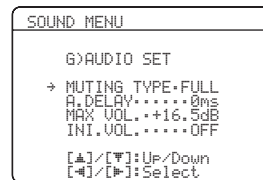
Adjusts the speaker compression.

**Headphone** HP

Adjusts the headphone compression.

**Audio settings** G>AUDIO SET

Use this feature to adjust the overall audio settings of this unit.

**Muting type** MUTING TYPE

Use this feature to adjust how much the mute function reduces the output volume (see page 40).

Choices: **FULL**, -20dB

- Select “FULL” to completely mute all the audio output.
- Select “-20dB” to reduce the current volume by 20 dB.

**Audio delay** A.DELAY

Use this feature to delay the sound output and synchronize it with the video image.

Control range: 0 to 160 ms

Control step: 1 ms

**Maximum volume** MAX VOL.

Use this feature to set the maximum volume level of this unit. This feature is useful to avoid the unexpected loud sound by mistake. For example, the original volume range is 16.5 dB to -80.0 dB. However, when "MAX VOL." is set to -5.0 dB, the volume range becomes -5.0 dB to -80.0 dB.

Control range: **16.5 dB**, 15.0 dB to -30.0 dB

Control step: 5.0 dB

**Notes**

- When this unit is in the auto setup procedure, the volume level is automatically set to 0 dB regardless of the current "MAX VOL." setting.
- The "MAX VOL." setting takes priority over the "Initial Volume" setting. For example, if "INI.VOL." is set to -20.0 dB and "MAX VOL." is set to -30.0 dB, the volume level is automatically set to -30.0 dB when you turn on the power of this unit next time.

**Initial volume** INI.VOL.

Use this feature to set the volume level of this unit when the power of this unit is turned on.

Choices: **Off**, -80.0 dB to 16.5 dB

Control step: 0.5 dB

**Note**

The "MAX VOL." setting takes priority over the "INI.VOL." setting.

**HDMI setting** H>HDMI SET

Use this feature to select the component to play back HDMI audio signals.

**Support audio** SUPPORT AUDIO

Use this feature to select whether to play back HDMI audio signals on this unit or on another HDMI component connected to the HDMI OUT jack on the rear panel of this unit.

Choices: **DSP-AX861SE**, OTHER

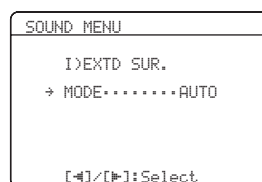
- Select "DSP-AX861SE" to play back HDMI audio signals on this unit. The HDMI audio signals input at the HDMI IN jacks of this unit are not output to the HDMI component connected to the HDMI OUT jack on the rear panel of this unit.
- Select "OTHER" to play back HDMI audio signals on another HDMI component connected to the HDMI OUT jack.

**Note**

The HDMI video signals input at the HDMI IN 1 or HDMI IN 2 jack of this unit are always output at the HDMI OUT jack of this unit.

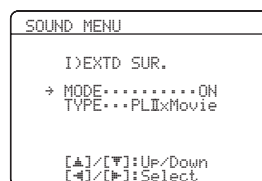
**Extended surround decoders****I>EXTD SUR.**

Use this feature to enjoy 6.1/7.1-channel playback for multi-channel sources using the Dolby Pro Logic IIx, Dolby Digital EX or DTS-ES decoders by using the connected surround back speakers.

**Mode** MODE

Use this feature to select the mode of the decoder driving. Choices: **AUTO**, ON, OFF

- Select "AUTO" to activate the optimum decoder to play back the signal in 6.1/7.1 channels when a signal flag that can be recognized by this unit is input.
- Select "ON" to play back multi-channel sources using the selected decoder type in "TYPE".
- Select "OFF" not to use the decoders to create 6.1/7.1 channels.

**Decoder type** TYPE

Use this feature to select the decoders used to play back multi-channel sources when you select "ON" in "MODE".

Choices: **PLIIxMovie**, PLIIxMusic, EX/ES, EX

- Select "PLIIxMovie" to play back Dolby Digital or DTS signals in 7.1 channels using the Pro Logic IIx movie decoder.
- Select "PLIIx Music" to play back Dolby Digital or DTS signals in 6.1/7.1 channels using the Pro Logic IIx music decoder.
- Select "EX/ES" to play back Dolby Digital or DTS signals in 6.1/7.1 channels using the Dolby Digital EX or DTS-ES decoder.
- Select "EX" to play back Dolby Digital or DTS signals in 6.1/7.1 channels using the Dolby Digital EX decoder.



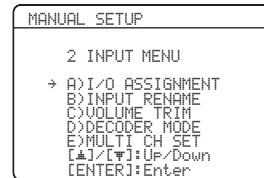
Use this feature to activate the desired decoder manually when this unit cannot detect the signal flag encoded to the input sources correctly.

### Notes

- The available decoders vary depending on the setting of the speakers and the input sources.
- 6.1/7.1-channel playback is not possible in the following cases:
  - when “SUR. L/R SP” (see page 65) or “SUR.B L/R SP” (see page 65) is set to “NONE”.
  - when the component connected to the MULTI CH INPUT jacks is being played.
  - when the source being played does not contain surround left and right channel signals.
  - when a Dolby Digital KARAOKE source is being played.
  - when the stereo playback, Compressed Music Enhancer (see page 46) or Pure Direct (see page 48) mode is selected.
  - when “BI-AMP” is set to “ON” (see page 91).
- When this unit is turned off, this setting will be reset to “AUTO”.

## 2 INPUT MENU

Use this menu to reassign the input/output jacks, select the input mode or rename the input source.



### Input/output assignment

#### A) I/O ASSIGNMENT

Use this feature to assign the input/output jacks according to the component to be used if the initial settings of this unit do not correspond to your needs. Change the following parameters to reassign the respective jacks and effectively connect more components.

Once the input/output jacks are reassigned, you can select the corresponding component by using the INPUT selector on the front panel (or the input selector buttons on the remote control).

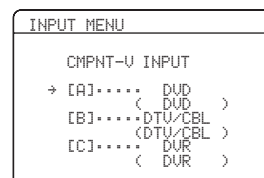


The input source name in parentheses indicates the default assigned input source.

### For COMPONENT VIDEO jacks A, B and C

#### CMPNT-V INPUT

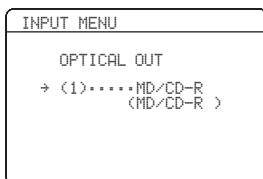
Choices: [A] **DVD**, DTV/CBL, V-AUX, DVR, VCR  
 [B] DVD, **DTV/CBL**, V-AUX, DVR, VCR  
 [C] DVD, DTV/CBL, V-AUX, **DVR**, VCR





**For OPTICAL OUTPUT jack 1****OPTICAL OUT**

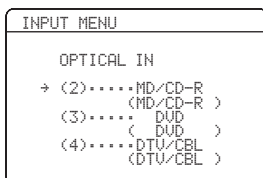
Choices: (1) PHONO, CD, **MD/CD-R**, DVD, DTV/CBL, V-AUX, VCR, DVR

**Note**

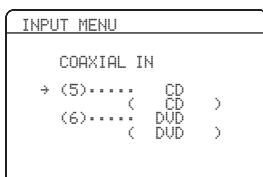
You cannot select a specific item more than once for the same type of jack.

**For OPTICAL INPUT jacks 2, 3 and 4****OPTICAL IN**

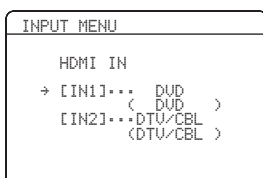
Choices: (2) PHONO, CD, TUNER, **MD/CD-R**, DVD, DTV/CBL, DVR, VCR  
 (3) PHONO, CD, TUNER, MD/CD-R, **DVD**, DTV/CBL, DVR, VCR  
 (4) PHONO, CD, TUNER, MD/CD-R, DVD, **DTV/CBL**, DVR, VCR

**For COAXIAL INPUT jacks 5 and 6****COAXIAL IN**

Choices: (5) PHONO, **CD**, TUNER, MD/CD-R, DVD, DTV/CBL, V-AUX, DVR, VCR  
 (6) PHONO, CD, TUNER, MD/CD-R, **DVD**, DTV/CBL, V-AUX, DVR, VCR

**For HDMI IN jacks 1 and 2** **HDMI IN**

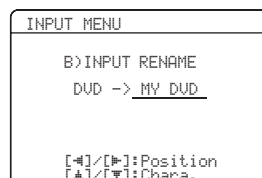
Choices: [IN1] **DVD**, DTV/CBL, V-AUX, DVR, VCR  
 [IN2] DVD, **DTV/CBL**, V-AUX, DVR, VCR

**Note**

When you connect a component to both the DIGITAL INPUT (COAXIAL) and DIGITAL INPUT (OPTICAL) jacks, priority is given to the signals input at the DIGITAL INPUT (COAXIAL) jack.

**Input rename B)INPUT RENAME**

Use this feature to change the name of the input source that appears in the OSD and in the front panel display.



- This feature is useful when you change the input or output assignment for digital jacks and component video input jacks.
- You can only rename DOCK when iPod is stationed in the Yamaha Universal Dock connected to this unit.

- 1 Press one of the input selector buttons (Ⓢ) on the remote control to select the input source you want to change the name of.**
- 2 Press Ⓢ◀/▶ to place the “\_” (underscore) under the space or the character you want to edit.**
- 3 Press Ⓢ△/▽ to select the character you want to use and then press Ⓢ◀/▶ to move to the next space.**

**Notes**

- You can use up to 8 characters for each input.
- Press Ⓢ▽ to change the character in the following order, or press Ⓢ△ to go in the reverse order:  
A to Z, 0 to 9, a to z, symbols (#, \*, -, +, etc.), space.

- 4 Repeat steps 1 through 3 to rename each input source.**
- 5 Press ⓈENTER on the remote control to exit from “INPUT RENAME”.**

## ■ Volume Trim C>VOLUME TRIM

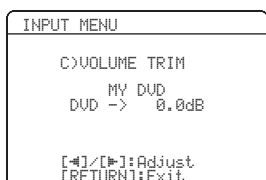
Use this feature to adjust the output level of each input source. This is useful if you want to balance the level of each input source to avoid sudden changes in volume when switching between input sources.

Choices: TUNER, PHONO, CD, MD/CD-R, DVD, DTV/CBL, VCR, DVR, V-AUX, DOCK, MULTI CH

Control range: -6.0 to 6.0 dB

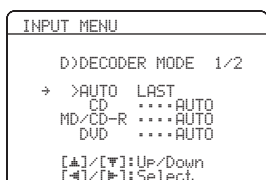
Control step: 0.5 dB

Initial setting: 0.0 dB



- You can adjust the value for DOCK only when iPod is stationed to the Yamaha Universal Dock connected to this unit.
- The default name ("DVD" in the display example above) and the new name ("MY DVD") of the selected input source appears in the OSD.

## ■ Decoder mode D>DECODER MODE



### Decoder select mode

Use this feature to designate the default decoder mode for the input sources connected to the DIGITAL INPUT jacks when you turn on the power of this unit.

Choices: **AUTO**, LAST

- Select "AUTO" to if you want this unit to automatically detect the type of input signals and select the appropriate decoder mode.
- Select "LAST" to if you want this unit to automatically select the last decoder mode used for the connected input source.

### DTS decoder prioritize setting

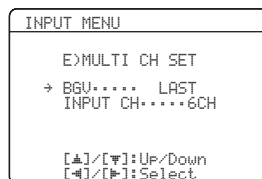
Choices: **AUTO**, DTS

- Select "AUTO" if you want this unit to automatically detect input signal types and select the appropriate input mode.
- Select "DTS" if you want this unit to select DTS as the input mode.

## ■ Multi channel input settings

### E>MULTI CH SET

Use this feature to set the function of the multi channel input.



### BGV BGV

Use this feature to select the video source played in the background of the sources input from the MULTI CH INPUT jacks.

Choices: DVD, DTV/CBL, V-AUX, DVR, VCR, **LAST**, OFF

- Select "LAST" to set this unit to automatically select the last selected video source as the background video source.
- Select "OFF" to set this unit not to play the video source in the background.

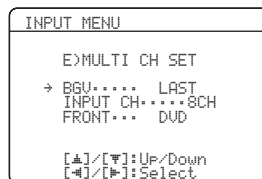
### Input channels INPUT CH

Use this setting to select the number of channels input from an external decoder.

Choices: **6CH**, 8CH

- Select "6CH" if you input 6-channel signals.
- Select "8CH" if you input 8-channel signals.

### Front input FRONT



If you selected "8CH" in "INPUT CH", you can select the analog jacks at which the front signals from an external decoder will be input.

Choices: CD, MD/CD-R, **DVD**, DTV/CBL, V-AUX, DVR, VCR



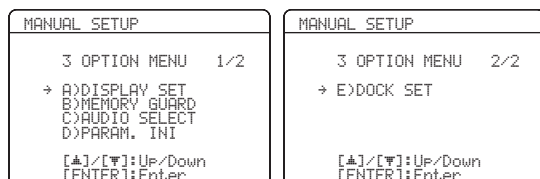
See page 22 for the connection information.

### Note

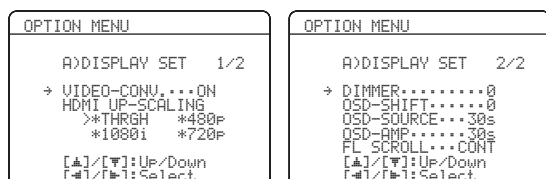
The "FRONT" parameter appears only when you set "INPUT CH" to "8CH".

## 3 OPTION MENU

Use this menu to adjust the optional system parameters.



### ■ Display settings A)DISPLAY SET



As a result of the parameter setting in “DISPLAY SET”, no screen may appear on the video monitor. In such a case, use “V.RESET” (see page 91) to set the “VIDEO CONV.”, “HDMI UP-SCALING”, “HDMI ASP” and “OSD SHIFT” settings to default.

#### Video conversion VIDEO CONV.

Use this feature to set whether to convert the video signals input at the VIDEO, S VIDEO and COMPONENT VIDEO jacks.

Choices: **ON**, **OFF**

- Select “ON” to convert video signals (composite, S-video and component video) to composite, S-video, component or HDMI signals.
- Select “OFF” not to convert any signals.

#### Notes

- This unit does not convert between 480 line video signals and 576 line video signals.
- The analog component video signals with 480i (NTSC)/576i (PAL) of resolution are converted to the S-video or composite video signals and output at the S VIDEO MONITOR OUT and VIDEO MONITOR OUT jacks.
- The converted video signals are only output at the MONITOR OUT jacks. When recording a video source, you must make the same type of video connections between each component.
- When composite video or S-video signals from a VCR are converted to component video signals, the picture quality may suffer depending on your VCR.
- Unconventional signals input at the composite video or S-video jacks cannot be converted or may be output abnormally. In such cases, set “VIDEO CONV.” to “OFF”.
- When non-standard video signals (such as video signals from a game console) are input, this unit may not convert the signals even if you set “VIDEO CONV.” to “ON”.

### HDMI Up-scaling HDMI Up-Scaling

Use this feature to select the resolution of the HDMI up-conversion of the analog video signals input at the VIDEO, S VIDEO and COMPONENT VIDEO jacks so that the up-scaled video signals are output at the HDMI OUT jack.

This unit up-scales the analog video signals as follows:

- 480i (NTSC)/576i (PAL) → 480p/576p, 1080i or 720p
- 480p/576p → 1080i or 720p

**Press [ENTER]◀/▶ to select the desired resolution and then [ENTER] to confirm the selection.**

Choices: **THRGH**, 480p (or 576p), 1080i, 720p

- Select “THRGH” (through) not to up-scale any analog video signals.
- Select “480p” (or “576p”), “1080i” or “720p” to up-scale analog video signals to 480p or 576p, 1080i or 720p of resolution.

#### Notes

- The “HDMI UP-SCALING” parameter appears only when you set “VIDEO CONV.” to “ON”.
- If you connect your video monitor via HDMI connection, this unit automatically detects the available video signal resolution of the video monitor, and an asterisk(\*) appears on the left of the available video signal resolution(s).
- If this unit cannot detect the available video signal resolution(s) of the connected video monitor, set “MON. CHK” (see page 91) to “SKIP” and then set “HDMI UP-SCALING” again.
- This unit does not convert between 480 line video signals and 576 line video signals. The resolution availability (“480p” or “576p”) depending on the model. However, when the video monitor is connected to this unit via HDMI, the available resolutions of the monitor appears in the OSD.

**HDMI aspect ratio HDMI ASP**

Use this feature to adjust the aspect ratio for video signals output at the HDMI OUT jack.



Choices: **THROUGH**, 16:9 NORMAL, SMART ZOOM

- Select “THROUGH” if you do not make any adjustments to the aspect ratio for HDMI video signal sources.
- Select “16:9 NORMAL” to display video images with 4:3 of aspect ratio on your video monitor with 16:9 of aspect ratio. Black stripes appear on the right and left sides as a result.
- Select “SMART ZOOM” to fit video images with 4:3 of aspect ratio to your video monitor with 16:9 of aspect ratio.

**Notes**

- When “HDMI UP-SCALING” is set to “THRGH” (see page 73), you cannot make any adjustments to “HDMI ASP”.
- When “HDMI ASP” is set to “SMART ZOOM”, the video images of the edge of the video monitor are rather stretched.
- When the video signals are input at HDMI IN jacks or the signals are input with 720p or 1080i of resolution, the setting of “HDMI ASP” does not affect the video signals output at the HDMI OUT jack.

**Dimmer DIMMER**

Use this feature to adjust the brightness of the front panel display.

Control range: -4 to 0

Control step: 1

- Press to make the front panel display dimmer.
- Press to make the front panel display brighter.

**OSD shift OSD SHIFT**

Use this feature to adjust the vertical position of the OSD.

Control range: -5 (upward) to +5 (downward)

Control step: 1

Initial setting: 0

- Press to raise the position of the OSD.
- Press to lower the position of the OSD.

**Source feature OSD display time****OSD-SOURCE**

Use this feature to set the amount of time to display the iPod menu in the OSD after you perform a certain operation.

Choices: ON, 10s, **30s**

- Select “ON” to display the OSD continuously during an operation.
- Select “10s” to turn off the OSD 10 seconds after you perform a certain operation.
- Select “30s” to turn off the OSD 30 seconds after you perform a certain operation.

**Amplifier function OSD display time****OSD-AMP**

Use this feature to set the amount of time to display the status and sound field parameters information screen after you perform a certain operation.

Choices: ON, 10s, **30s**

- Select “ON” to display the OSD constantly during an operation.
- Select “10s” to turn off the OSD 10 seconds after you perform a certain operation.
- Select “30s” to turn off the OSD 30 seconds after you perform a certain operation.

**Front panel display scroll FL SCROLL**

Use this feature to set whether to display the information (such as a song title or a channel name) in the front panel display in a continuous manner or by the first 14 alphanumeric characters after scrolling all characters once when “DOCK” is selected as the input source.

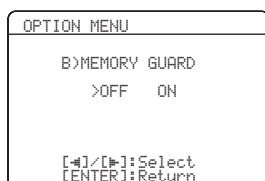
Choices: **CONT**, ONCE

- Select “CONT” to display the operation status in the front panel display in a continuous manner.
- Select “ONCE” to display the operation status in the front panel display by the first 14 alphanumeric characters after scrolling all characters once.

## ■ Memory guard B>MEMORY GUARD

Use this feature to prevent accidental changes to DSP program parameter values and other system settings.

Choices: **OFF**, ON



- Select “OFF” to turn off the “MEMORY GUARD” feature.
- Select “ON” to protect:
  - sound field program parameters
  - all “SET MENU” items
  - all speaker levels
  - SCENE template parameters

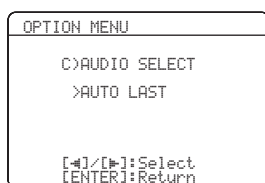
### Note

When “MEMORY GUARD” is set to “ON”, you cannot select and adjust any other “SET MENU” items.

## ■ Audio select C>AUDIO SELECT

Use this feature to designate the default audio input jack select setting for the input sources when you turn on the power of this unit.

Choices: **AUTO**, LAST



- Select “AUTO” if you want this unit to automatically detect the type of input signals and select the appropriate audio input jack select setting.
- Select “LAST” if you want this unit to automatically select the last audio input jack select setting used for the connected input source.

## ■ Parameter initialization D>PARAM. INI

Use this feature to initialize the parameters of each sound field program within a sound field program group. When you initialize a sound field program group, all of the parameter values within that group revert to their initial factory settings.

Press the corresponding sound field program selector buttons on the remote control to select the sound field program that you want to initialize.

An asterisk (\*) appears to the left of the sound field program names that have been changed from their initial factory settings.

Choices: **CLASSICAL**, **LIVE/CLUB**, **ENTERTAINMENT**, **MOVIE**, **STEREO**, **ENHANCER**, **SUR. DECODE**



### Notes

- You cannot automatically revert to the previous parameter settings once you initialize a sound field program group.
- You cannot separately initialize individual sound field programs.
- You cannot initialize any sound field program groups when “MEMORY GUARD” is set to “ON”.

## ■ iPod universal dock setting E>DOCK SET



### Charge on standby STANDBY CHARGE

Use this feature to select whether this unit charges the battery of the stationed iPod or not when this unit is in the standby mode (see page 50).

Choices: **AUTO**, **OFF**

- Select “AUTO” to charge the battery of the stationed iPod when this unit is turned on and in the standby mode.
- Select “OFF” to charge the battery of the stationed iPod only when this unit is turned on.

# Remote control features

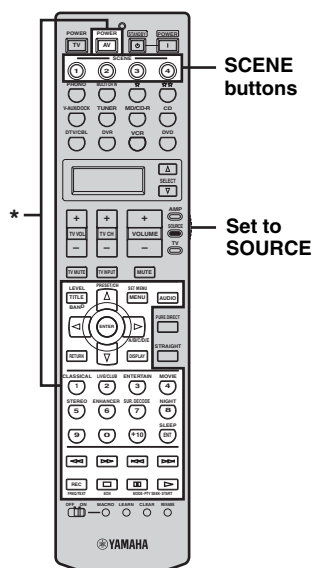
In addition to controlling this unit, the remote control can also operate other audiovisual components made by Yamaha and other manufacturers. To control your TV or other components, you must set up the appropriate remote control code for each input source (see page 79).

## Using the remote control for the SCENE feature

### ■ Controlling the input source components in the SCENE mode

You can operate both this unit and the input source component by using the remote control. You must set the appropriate remote control code for each input source in advance (see page 79).

- 1 Press the desired **ⒶSCENE** button on the remote control.
- 2 Press the desired buttons in the \* area below to control the input source component of the selected SCENE template.



### Note

\* These buttons control the input source component. See page 78 for details of the function of each button.

### ■ Setting the input source of the customized SCENE template on the remote control

If you customize the input source of the selected SCENE template, you must set the input source of the SCENE template on the remote control to operate the input source component correctly.

- 1 Press and hold the **ⒶSCENE** button and the desired input selector button (**Ⓐ**).  
The transmit indicator (ⓧ) flashes twice.
- 2 Keep holding down the buttons pressed in step 2 until "OK" appears in the display window (**Ⓜ**) on the remote control.

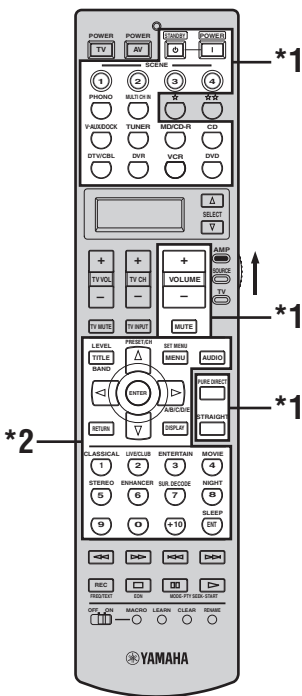
### Note

If the setting of the input source is not successful, "NG" appears in the display window (**Ⓜ**). In this case, repeat the setting procedure.

# Controlling this unit, a TV, or other components

## Controlling this unit

Set the operation mode selector to **AMP** to control this unit.

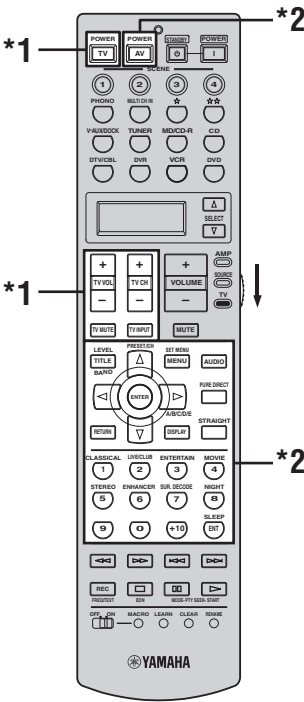


### Notes

- \*1 These buttons always control this unit regardless of the operation mode selector position.
- \*2 These buttons control this unit only when the component operation mode selector is set to **AMP**.

## Controlling a TV

Set the operation mode selector to **TV** to control your TV. To control your TV, you must set the appropriate remote control code for DTV/CBL or PHONO (see page 79). When you set the remote control codes for both DTV/CBL and PHONO, priority is given to the one set for DTV/CBL.



### Notes

- \*1 These buttons always control your TV regardless of the operation mode selector position.

Remote control	Digital TV/Cable TV
TV POWER	Turns on or off the power.
TV VOL +/-	Increases or decreases the volume level.
TV CH +/-	Changes the channel number.
TV MUTE	Mutes the audio output.
TV INPUT	Changes the input source.

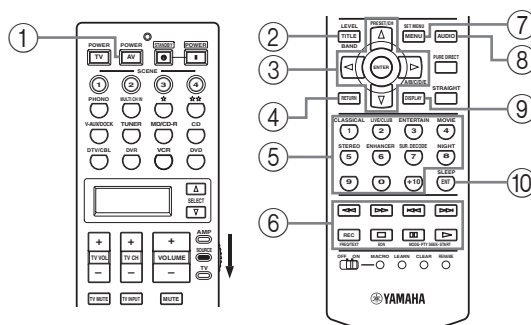
- \*2 These buttons control your TV only when the operation mode selector is set to **TV**. For details, see the “TV” column on page 78.

## ■ Controlling other components

Set the operation mode selector to **ⒶSOURCE** to control other components selected with the input selector buttons (Ⓑ), ☆ or ☆☆. You must set the appropriate remote control code for each input source in advance (see page 79). The following table shows the function of each control button used to control other components assigned to each input selector button (Ⓑ), ☆ or ☆☆. Be advised that some buttons may not correctly operate the selected component.



The remote control has 12 modes (input areas) to control components so that the remote control can operate up to 12 different components.



	DVD player/ DVD recorder	VCR	Cable TV/ Satellite tuner	TV	LD player	CD player	MD recorder/ CD recorder	Tape deck	Tuner	iPod
① AV POWER	Power *1	Power *1	Power *1	VCR power *2	Power *1	Power *1	Power *1	Power *1	Power *1	
② TITLE	Title	Title	Title	Title					Band	
③ ENTER	Menu enter		Menu select	Menu select						Subsequent menu
PRESET/CH ▲	Menu up		Menu up	Menu up					Preset up (1 to 8)	Up
PRESET/CH ▼	Menu down		Menu down	Menu down					Preset down (1 to 8)	Down
A/B/C/D/E ◀	Menu left		Menu left	Menu left					Preset down (A to E)	Previous menu
A/B/C/D/E ▶	Menu right		Menu right	Menu right				Direction A/B	Preset up (A to E)	Subsequent menu
④ RETURN	Return	Return	Return	Return						
⑤ 1-9, 0, +10	Numeric buttons	Numeric buttons	Numeric buttons	Numeric buttons	Numeric buttons	Numeric buttons	Numeric buttons			
⑥ ◀◀	Search backward	Search backward	DVR search backward *2	DVR search backward *2	Search backward	Search backward	Search backward	Search backward		Search backward *3
▶▶	Search forward	Search forward	DVR search forward *2	DVR search forward *2	Search forward	Search forward	Search forward	Search forward		Search forward *3
◀◀◀	Skip backward		DVR skip backward *2	DVR skip backward *2	Chapter/Skip backward	Skip backward	Skip backward	Direction back		Skip backward
▶▶▶	Skip forward		DVR skip forward *2	DVR skip forward *2	Chapter/Skip forward	Skip forward	Skip forward	Direction forward		Skip forward
REC/DISC SKIP	Disc skip (player) Rec (recorder)	Rec	DVR rec *2	DVR rec *2		Disc skip	Rec	Rec		
□	Stop	Stop	DVR stop *2	DVR stop *2	Stop	Stop	Stop	Stop		Stop
⏸	Pause	Pause	DVR pause *2	DVR pause *2	Pause	Pause	Pause	Pause		Pause (Play/Pause) *4
▶	Play	Play	DVR play *2	DVR play *2	Play	Play	Play	Play		Play (Play/Pause) *4
⑦ MENU	Menu		Menu	Menu						Previous menu
⑧ AUDIO	Audio				Audio					
⑨ DISPLAY	Display		Display	Display	Display	Display	Display			Display
⑩ ENT		Enter	Enter/recall	Enter						

### Notes

\*1 This button is operational only when the original remote control supplied with the component has a POWER button.

\*2 These buttons operate your VCR or DVR when you set the appropriate remote control code for DVR (see page 79).

\*3 Press and hold to search backward or forward.


\*4 Simple remote mode (see page 50).



■ **Selecting a component to be controlled**

You can select a component to be controlled independently of the input source selected with the input selector buttons.



**Press  repeatedly to select the desired component.**

The name of the component to be controlled appears in the display window () on the remote control.



■ **Controlling optional components (Option mode)**

“OPTN” is an optional component control area that can be programmed with remote control functions independently from any input source. This area is useful for programming commands that are to be used only as a part of a macro function or for components that do not have a valid remote control code.

**To select the option mode, press  repeatedly until “OPTN” appears in the display window () on the remote control.**



**Note**

You cannot set a remote control code for the optional area. See page 81 to program buttons operated within this component control area.

**Setting remote control codes**

You can control other components by setting the appropriate remote control codes. Codes can be set up for each input area. For a complete list of available remote control codes, refer to “List of remote control codes” at the end of this manual.



The following table shows the default component (Library: component category) and the remote control code for each input area.

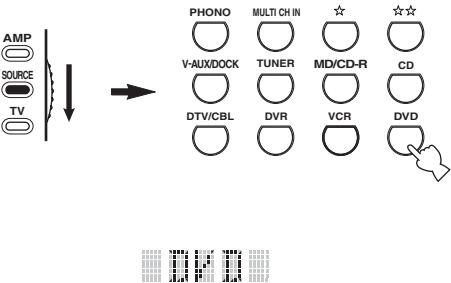
**Remote control code default settings**

Input area	Library (component category)	Manufacturer	Default code
PHONO	TV	—	—
MULCH CH IN	DVD	YAMAHA	2100
☆	LD	YAMAHA	2200
☆☆	TAPE	YAMAHA	2700
V-AUX/DOCK	TUNER	YAMAHA	2606
TUNER	TUNER	YAMAHA	2602
MD/CD-R	CD-R	YAMAHA	2400
CD	CD	YAMAHA	2300
DTV/CBL	TV	—	—
DVR	DVR	YAMAHA	2807
VCR	VCR	—	—
DVD	DVD	YAMAHA	2100

**Note**

You may not be able to operate your Yamaha component even if a YAMAHA remote control code is preset as listed above. In this case, try setting another YAMAHA remote control code.

- 1 Set the operation mode selector to  and then press an input selector button () , ☆ or ☆☆ to select the input area you want to set up.**



## 2 Press and hold **Ⓛ**LEARN for about 3 seconds using a ballpoint pen or similar object.

The library name (ex. L;DVD) and the name of the selected input area (ex. DVD) appear alternately in the display window (Ⓢ) on the remote control.



- You can set a remote control code of a different type of component to an input area. Press **Ⓢ**◀/▶ repeatedly to change the library (component category).

Library choices: L;DVD, L;DVR, L;LD, L;CD, L;CDR, L;MD, L;TAP (tape), L;TUN (tuner), L;AMP, L;TV, L;CAB (cable), L;SAT (satellite), L;VCR

- If you want to setup for another input area, press the input selector button, ☆ or ☆☆, or press **Ⓢ**SELECT ▲/▼ repeatedly to select the input area.

### Notes

- Be sure to press and hold **Ⓛ**LEARN for at least 3 seconds, otherwise the learning process will start.
- If you do not complete each of the following steps within 30 seconds, the setting mode will be automatically canceled. In this case, start over from step 2.

## 3 Press **Ⓢ**ENTER.

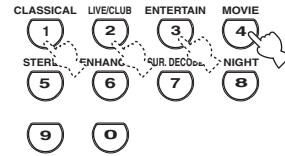
The four-digit code set for the selected component appears in the display window (Ⓢ).

### Note

“0000” appears in the display window (Ⓢ) if no code has been set.

## 4 Press the numeric buttons (Ⓢ) to enter the four-digit remote control code for the component you want to use.

For a complete list of available remote control codes, refer to “List of remote control codes” at the end of this manual.



## 5 Press **Ⓢ**ENTER to set the number.

“OK” appears in the display window (Ⓢ) on the remote control if setting was successful.

“NG” appears in the display window (Ⓢ) on the remote control if the setting was unsuccessful. In this case, start over from step 3.

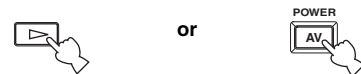


If you continuously want to set up another code for another component, press the input selector button (Ⓢ) or ☆, or **Ⓢ**SELECT ▲/▼ repeatedly to select the component, then repeat steps 2 through 5.

## 6 Press **Ⓛ**LEARN again to exit from the setup mode.



## 7 Press ▶ or AV POWER to confirm whether you can control your component using the remote control.



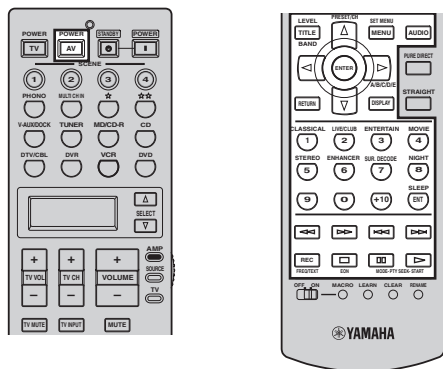
If operation is not possible and the manufacturer of your component has more than one code, try each of them until you find the correct one.

### Notes

- “ERROR” appears in the display window (Ⓢ) on the remote control if you press a button not indicated in the respective step, or when you press more than one button simultaneously.
- The supplied remote control does not contain all possible codes for commercially available audio and video components (including Yamaha components). If operation is not possible with any of the remote control codes, program the new remote control function using the learn feature (see “Programming codes from other remote controls” on page 81) or use the remote control supplied with the component.
- Functions programmed using the learn feature take priority over remote control code functions.

## Programming codes from other remote controls

You can program remote control codes from other remote controls. Use the learn feature if you want to program functions not included in the basic operations covered by the remote control codes, or an appropriate remote control code is not available. You can program the function of other remote control to the buttons in the highlighted areas in the following illustration. The buttons can be programmed independently for each input area.



### Note

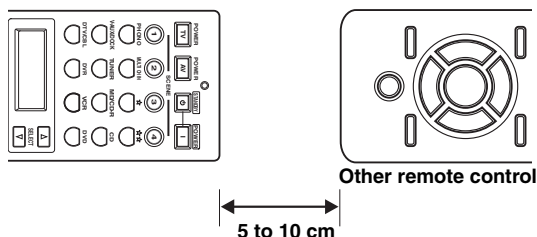
The remote control transmits infrared rays. If the other remote control also uses infrared rays, this remote control can learn most of its functions. However, you may not be able to program some special signals or extremely long transmissions. Refer to the operating instructions for the other remote control.

- 1 Set the operation mode selector to **①SOURCE** and then press an input selector button (B), ☆ or ☆☆ to select an input area.

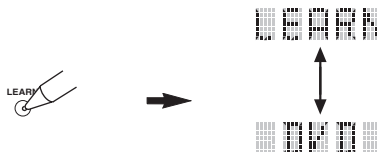
### Note

Make sure that the operation mode selector is set to **①SOURCE**. When you set the operation mode selector to **①AMP** and program a remote control codes from other remote controls, the programmed key cannot operate the amplifier function of this unit.

- 2 Place this remote control about 5 to 10 cm (2 to 4 in) apart from the other remote control on a flat surface so that their infrared transmitters are aimed at each other.



- 3 Press **①LEARN** using a ballpoint pen or similar object. "LEARN" and the name of the selected input area (ex. "DVD") appear alternately in the display window (④) on the remote control.



### Notes

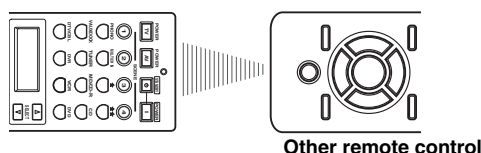
- Do not press and hold **①LEARN**. If you hold it down for more than 3 seconds, the remote enters the remote control code setting mode.
- If you do not complete each of the following steps within 30 seconds, the learning mode will be automatically canceled. In this case, start over from step 3.

- 4 Press the button for which you want to program the new function. "LEARN" appears in the display window (④) on the remote control.



- 5 Press and hold the button you want to program on the other remote control until “OK” appears in the display window (J) on the remote control.

“NG” appears in the display window (J) on the remote control if learning was unsuccessful. In this case, start over from step 4.



- If you want to program another function, repeat steps 4 and 5.
- If you continuously want to program another function for another component, press JSELECT Δ / ▽ to select the component, and then repeat steps 4 and 5.

- 6 Press JLEARN again to exit the learning mode.



### Notes

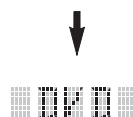
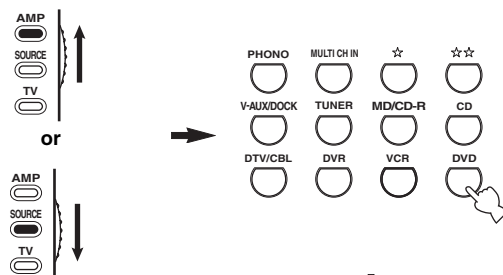
- “ERROR” appears in the display window (J) on the remote control if you press a button not indicated in the respective step, or when you press more than one button simultaneously.
- This remote control can learn approximately 200 functions. However, depending on the signals learned, “FULL” may appear in the display before you program 200 functions. In this case, clear unnecessary programmed functions to make room for further learning.
- Learning may not be possible in the following cases:
  - when the batteries in the remote control for this unit or other components are weak.
  - when the distance between the two remote controls is too great or too small.
  - when the remote control infrared windows are not facing each other at the appropriate angle.
  - when the remote control is exposed to direct sunlight.
  - when the function to be programmed is continuous or uncommon.

## Changing source names in the display window

You can change the name of the input source that appears in the display window (J) on the remote control if you want to use a different name than the factory preset. This feature is useful when you have set an input area to control a different component.

- 1 Set the operation mode selector to LAMP or LSOURCE and then press an input selector button (B), ☆ or ☆☆ to select the input area you want to rename.

The name of the selected input area appears in the display window (J).



- 2 Press JRENAME using a ballpoint pen or similar object.



### Note

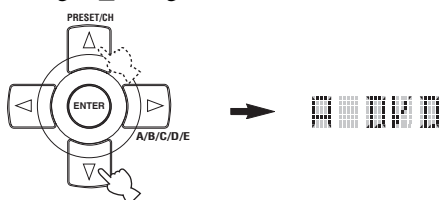
If you do not complete each of the following steps within 30 seconds, the renaming mode will be automatically canceled. In this case, start over from step 2.

## Macro programming features

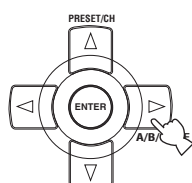
Pressing **Ⓢ** changes the character as follows:

A to Z, 1 to 9, 0, + (plus), - (hyphen), ; (semicolon), / (slash), and space.

Pressing **Ⓢ** changes the characters in reverse order.



**4** Press **⏮** to move the cursor to the next position.



Press **Ⓢ**◀ to move the cursor to the previous position.

**5** Press **ⓈENTER** to set the new name.

“OK” appears in the display window (Ⓜ) on the remote control if renaming was successful.

“NG” appears in the display window(㉑) on the remote control if renaming was unsuccessful. In this case, start over from step 3.



If you continuously want to rename another input area, press the input selector button (B), ☆, or ☆☆, or press

④ **SELECT**  $\Delta / \nabla$  repeatedly to select the component, then repeat steps 3 through 5.

**6** Press **Ⓡ****ENAME** again to exit the renaming mode.



### Note

“ERROR” appears in the display window (J) on the remote control if you press a button not indicated in the respective step, or when you press more than one button simultaneously.

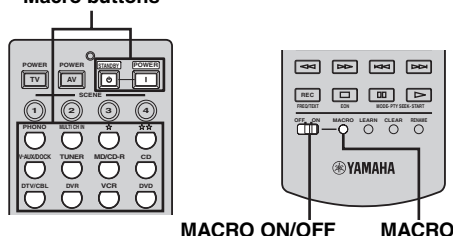


This feature is useful when you change the input or output assignment for digital jacks and component video input jacks. Refer to “Input rename” on page 71.

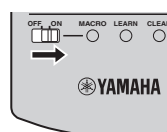
The macro programming feature makes it possible to perform a series of operations with the press of a single button. For example, when you want to play a CD, normally you would turn on the components, select the CD input, and press the play button to start playback. The macro programming feature lets you perform all of these operations simply by pressing the CD macro button. The buttons listed as macro buttons below are factory set with macro programs. You can also program your own macros (see page 85).

## ■ MACRO operations

## Macro buttons

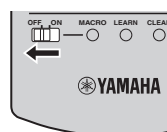


**1** Set the **MACRO ON/OFF** selector to ON.



**2 Press the desired macro button.**




































**3** Set the **MACRO ON/OFF** selector to OFF when you finish to using the macro programming operation.



## Notes

- While the remote control is running a macro program, it does not accept any other operation until it has completed running the program (the transmission indicator stops flashing).
- Continue to aim the remote control at the component the macro is operating until the macro operation is complete.

## ■ Default macro functions

Pressing macro button	To automatically transmit these signals in order		
	First	Second	Third
		—	—
	 (*1)	 (*2)	—
	 (*1)		—
			—
			—
			—
			—
			—
			 (MD/CD-R area) (*3)
			 (CD area) (*3)
			—
			 (DVR area) (*3)
			 (VCR area) (*3)
			 (DVD area) (*3)

\*1 You can turn on some components (including Yamaha components) connected to this unit by connecting them to the AC OUTLET on the rear panel of this unit. Power control may not be synchronized with this unit depending on the component.

For details, refer to the operating instructions for the connected component.

\*2 When the remote control code for your TV is set up for either DTV/CBL or PHONO (see page 79), you can turn on the power of your TV without selecting an input source. The remote control code set up for DTV/CBL takes priority over the one for PHONO.

\*3 Playback can be started for any Yamaha remote control-compatible CD player, CD recorder, DVD player, or DVD recorder. When using macros to operate other components, you will need to program the play button on the input area of that component (see page 81) or set a remote control code (see page 79).

## ■ Programming macro operations

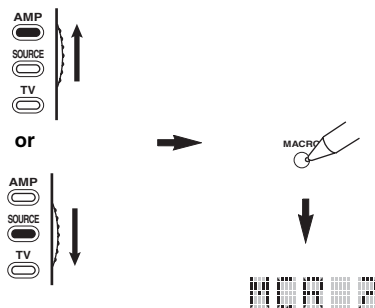
You can program your own macro and use the macro programming feature to transmit several remote control commands in sequence at the press of a button. Be sure to set up remote control codes or perform learning operations before programming the macro.

### Notes

- The default macro is not cleared when a new macro is programmed for a button. The default macro can be used again when the programmed macro is cleared.
- It is not possible to add a new signal (macro step) to the default macro. Programming a macro changes all macro contents.
- We do not recommend programming continuous operations such as volume control in a macro.

## 1 Set the operation mode selector to **AMP** or **SOURCE** and then press **MACRO** using a ballpoint pen or similar object.

“MCR ?” appears in the display window (④) on the remote control.

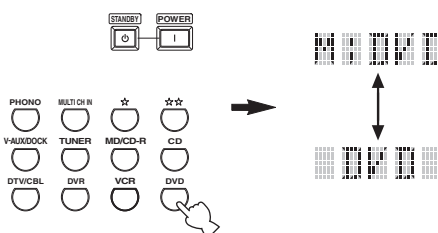


### Note

If you do not complete each of the following steps within 30 seconds, the macro programming mode will be automatically canceled. In this case, start over from step 1.

## 2 Press the macro button you want to use to operate the macro.

The macro button name (ex. “M;DVD”) and the selected component name (ex. “DVD”) appear alternately in the display window (④) on the remote control.



### Note

“AGAIN” appears in the display window (④) if you press a button other than a macro button.

## 3 Press the buttons for the functions you want to include in the macro operation in sequence.

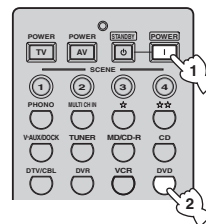
You can set up to 10 steps (10 functions). After you have set 10 steps, “FULL” appears and the remote control automatically exits the macro mode. The following example is for programming the following procedure:

Step 1 (“MCR 1”): Press POWER.

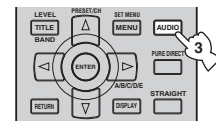
Step 2 (“MCR 2”): Press DVD.

Step 3 (“MCR 3”): Press AUDIO.

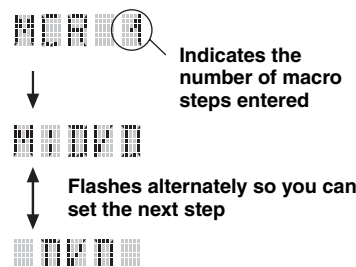
### MCR 1: POWER



### MCR 2: DVD



### MCR 3: AUDIO



### Note

To change the selected input area, press **SELECT**  $\Delta$  /  $\nabla$ . Pressing the input selector buttons will program a macro step, whereas **SELECT**  $\Delta$  /  $\nabla$  only changes the selected input area.

## 4 Press **MACRO** again using a ballpoint pen or similar object when the operation sequence you want to program is complete.

### Note

“ERROR” appears in the display window (④) if you press more than one button simultaneously.

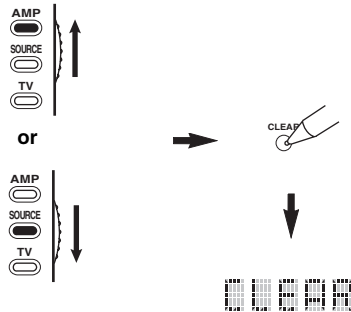
## Clearing configurations

You can clear all changes made in each function set, such as learned functions, macros, renamed input area names and setup remote control ID.

### ■ Clearing function sets

- 1 Set the operation mode selector to **AMP** or **SOURCE** and then press **CLEAR** by using a ballpoint pen or similar object.

“CLEAR” appears in the display window (④).



#### Note

If you do not complete each of the following steps within 30 seconds, the clearing mode will be automatically canceled. In this case, start over from step 1.

- 2 Press **⓪** / **△** / **▽** to select the clear mode.

L;CD (etc.) (L; Name of an input area)	Clears all learned functions in the respective input area. The name of a component is shown after a semicolon (;). Press an input selector button to select the input area.
L;AMP	Clears all learned functions for controlling the amplifier functions of this unit.
L;ALL	Clears all learned functions.
M;ALL	Clears all programmed macros.
RNAME	Clears all renamed source names.
FCTRY	Clears all remote functions and returns the remote to the factory settings.

- 3 Press and hold **⓪** **CLEAR** again for about 3 seconds.

“WAIT” appears in the display window (④). If clearing was successful, “C;OK” appears in the display window (④) on the remote control.



Once you have cleared a learned function for a button, the button reverts to the factory setting (or to the manufacturer setting, if you have set remote control codes).

#### Notes

- “L;ALL” and “FCTRY” may take about 30 seconds to complete.
- “C;NG” appears in the display window (④) if clearing was unsuccessful. In this case start over from step 2.
- “ERROR” appears in the display window (④) if you press a button not indicated in the respective step, or if you press more than one button simultaneously.

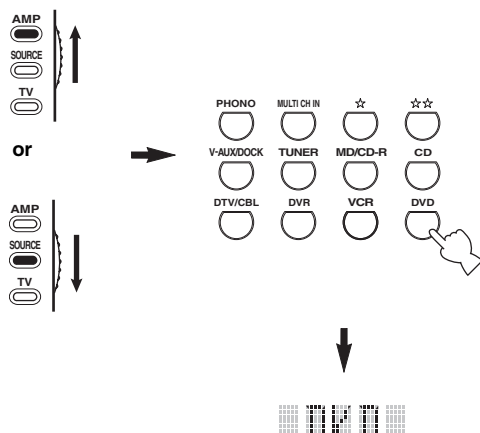


## ■ Clearing a learned function

You can clear the function learned for a certain button in each control area.

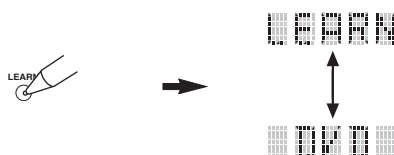
- 1 Set the operation mode selector to **AMP** or **SOURCE** and then press an input selector button (B), ☆ or ☆☆ to select the input area containing the function you want to clear.

The selected component name appears in the display window (D).



- 2 Press **LEARN** using a ballpoint pen or similar object.

“LEARN” and the selected component name (ex. “DVD”) appear alternately in the display window (D).

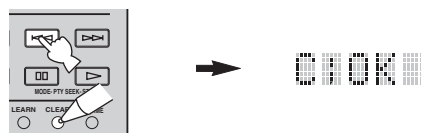


### Notes

- Do not press and hold **LEARN**. If you hold it down for more than 3 seconds, the remote control enters the remote control code setting mode.
- If you do not complete each of the following steps within 30 seconds, the learning mode will be automatically canceled. In this case, start over from step 2.

- 3 Press and hold **CLEAR** using a ballpoint pen or similar object and then press the button you want to clear for about 3 seconds.

“C;OK” appears in the display window (D) if clearing was successful. Once “C;OK” appears in the display window (D) on the remote control, release the ballpoint pen or similar object used to press **CLEAR** to exit the clearing mode. The remote control returns to the learning mode.



- If you continuously want to clear another function, repeat step 3.
- If you continuously want to clear another function for another component, press **SELECT** Δ / ▽ to select the input area, then repeat step 3.
- Once you clear a learned function, the button reverts to the factory setting (or to the manufacturer setting if you have set remote control codes).

- 4 Press **LEARN** again to exit.

### Notes

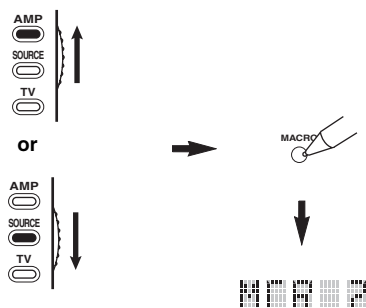
- “C;NG” appears in the display window (D) on the remote control if clearing was unsuccessful. In this case, start over from step 2.
- “ERROR” appears in the display window (D) on the remote control if you press more than one button simultaneously.

## ■ Clearing a macro function

You can clear the function programmed for a certain macro button.

### 1 Set the operation mode selector to **AMP** or **SOURCE** and then press **MACRO** using a ballpoint pen or similar object.

“MCR ?” appears in the display window (④) on the remote control.

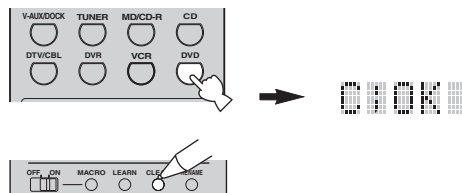


#### Note

If you do not complete each of the following steps within 30 seconds, the macro programming mode will be automatically canceled. In this case, start over from step 1.

### 2 Press and hold **Ⓢ****CLEAR** using a ballpoint pen or similar object, then press the macro button you want to clear for about 3 seconds.

“C;OK” appears in the display window (④) on the remote control if clearing was successful.



- If you continuously want to clear another function, repeat step 2.
- Once you clear a programmed function, the button reverts to the factory setting (or to the manufacturer setting if you have set remote control codes).

### 3 Press **Ⓢ****MACRO** again to exit the macro programming mode.

#### Notes

- “C;NG” appears in the display window (④) on the remote control if clearing was unsuccessful. In this case, start over from step 2.
- “ERROR” appears in the display window (④) on the remote control if you press more than one button simultaneously.

# Advanced setup

This unit has additional menus that are displayed in the front panel display. The advanced setup menu offers additional operations to adjust and customize the way this unit operates. Change the initial settings (indicated in bold under each parameter) to reflect the needs of your listening environment.

## Notes

- Only ① **STANDBY/ON**, ⑤ **TONE CONTROL** and the ⑥ **PROGRAM** selector are effective while you are using the advanced setup menu.
- No other operations can be made while you are using the advanced setup menu.
- The advanced setup menu is only available in the front panel display.

## Using the advanced setup

- 1 Press ① **STANDBY/ON** on the front panel to set this unit to the standby mode.

- 2 Press and hold ⑤ **TONE CONTROL** and then press ① **STANDBY/ON** to turn on this unit.

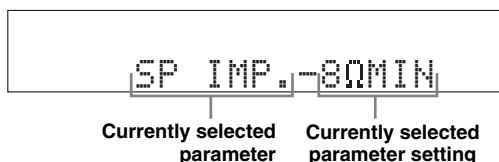
This unit turns on, and the advanced setup menu appears in the front panel display.



- 3 Rotate the ⑥ **PROGRAM** selector to select the parameter you want to adjust.

The name of the selected parameter appears in the front panel display.

See page 90 for a complete list of available parameters.



- 4 Press ⑤ **TONE CONTROL** repeatedly to change the selected parameter setting.

- 5 Press ① **STANDBY/ON** to save the new setting and set this unit to the standby mode.



The settings you made are reflected next time you turn on this unit.

See page 89 for the operation of the advanced setup.

### Speaker impedance **SP IMP.**

Use this feature to set the speaker impedance of this unit so that it matches that of your speakers.

Choices: **8Ω MIN**, **6Ω MIN**

- Select “8Ω MIN” to set the speaker impedance to 8 Ω.
- Select “6Ω MIN” to set the speaker impedance to 6 Ω.

SP IMP.	Speaker	Impedance level
8Ω MIN	Front	<p>If you use one set (A or B), the impedance of each speaker must be 8 Ω or higher.</p> <p>If you use two sets (A and B), the impedance of each speaker must be 16 Ω or higher.*</p>
	Center	
	Surround	The impedance of each speaker must be 8 Ω or higher.
	Surround back	
6Ω MIN	Front	<p>If you use one set (A or B), the impedance of each speaker must be 4 Ω or higher.</p> <p>If you use two sets (A and B), the impedance of each speaker must be 8 Ω or higher.</p>
	Center	
	Surround	The impedance of each speaker must be 6 Ω or higher.
	Surround back	

### User presets **PRESET**

Use this feature to reset all the parameters of this unit to the initial factory settings (see page 98).

Choices: **CANCEL**, **RESET**

- Select “CANCEL” not to reset any parameters of this unit.
- Select “RESET” to reset the parameters of this unit.

#### Notes

- This setting completely resets all the parameters of this unit including the “SET MENU” parameters.
- The initial factory settings are activated next time you turn on this unit.

### Remote control AMP ID REMOTE AMP

Use this feature to set the AMP ID of this unit for remote control recognition. This feature is useful when you operate this unit and the other Yamaha receivers/ amplifiers in the same room separately.

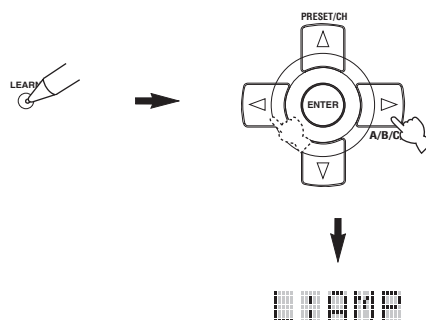
Choices: **ID1**, **ID2**

- Select “ID1” when the remote control AMP ID code is set to “2001”.
- Select “ID2” when the remote control AMP ID code is set to “2002”.

### Setting remote control AMP ID codes

You need to set the remote control AMP ID code for the remote control.

- 1 Set the operation mode selector to **AMP** or **SOURCE**.
- 2 Press and hold **LEARN** for about 3 seconds using a ballpoint pen or similar object and then press **ENTER** repeatedly until “**L:AMP**” appears in the display window (④) on the remote control.



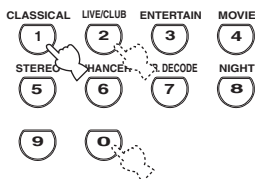
#### Notes

- Be sure to press and hold **LEARN** for at least 3 seconds, otherwise the learning process will start.
- If you do not complete each of the following steps within 30 seconds, the setting mode will be automatically canceled. In this case, start over from step 1.

- 3 Press **ENTER**.

The four-digit code set for the selected input area appears in the display window (④) on the remote control.

- 4 Press the numeric buttons (Ⓢ) to enter the four-digit remote control code for the input area you want to use.**



### Remote control AMP ID codes

Select one of the following codes to set the remote control AMP ID code for the input area you want to use.

AMP ID code (remote control setting)	Function	Remote control AMP ID
2001 (initial setting)	To operate this unit using the default code.	ID1 (initial setting)
2002	To operate this unit using an alternative code.	ID2

- 5 Press ⓈENTER to set the number.**

“OK” appears in the display window (Ⓢ) if setting was successful.

“NG” appears in the display window (Ⓢ) if the setting was unsuccessful. In this case, start over from step 1.

- 6 Press ⓈLEARN again to exit from the setup mode.**



See page 89 for the operation of the advanced setup.

### ■ SCENE IR code setting SCENE IR

Use this feature to output the remote control signals at the REMOTE OUT jack automatically when this unit is in the SCENE mode.

Choices: **ON**, **OFF**

- Select “ON” when the component connected to the REMOTE OUT jack is the Yamaha component and has the capability of the SCENE control signals. This unit automatically sends the remote control signals to the component.
- Select “OFF” when the component connected to the REMOTE OUT jack is not the Yamaha component and does not have the capability of the SCENE control signals.

#### Note

If noises are output when you operate the SCENE function, set “SCENE IR” to “OFF”.

### ■ Bi-amplifier setting BI-AMP

Use this feature to activate or deactivate the bi-amplifier function (see page 14).

Choices: **ON**, **OFF**

- Select “ON” if you want to activate the bi-amplifier function. “SUR.B L/R SP” is set to “NONE” automatically, and this unit outputs the front channel audio signals at the SURROUND BACK speaker terminals.
- Select “OFF” if you want to deactivate the bi-amplifier function.

#### Note

When “BI-AMP” is set to “ON”, you can only select “FRONT B” or “NONE” in “EXTRA SP ASSIGN” (see page 64).

### ■ Video parameter reset V.RESET

Use this feature to initialize the “VIDEO CONV.”, “HDMI UP-SCALING”, “HDMI ASP” and “OSD SHIFT” settings in “DISPLAY SET” (see page 73).

Choices: **YES**, **CANCEL**

### ■ Monitor check MON.CHK

Use this feature to activate or deactivate the monitor check function of this unit. When this parameter is set to “YES”, this unit receives the information of the available video signal resolutions from the video monitor connected via HDMI (see page 73).

Choices: **YES**, **SKIP**

# Troubleshooting

Refer to the table below when this unit does not function properly. If the problem you are experiencing is not listed below or if the instruction below does not help, turn off this unit, disconnect the power cable, and contact the nearest authorized Yamaha dealer or service center.

## ■ General

Problem	Cause	Remedy	See page
<b>This unit fails to turn on or enters the standby mode soon after the power is turned on.</b>	The power cable is not connected or the plug is not completely inserted.	Connect the power cable firmly.	—
	The speaker impedance setting is incorrect.	Set the speaker impedance to match your speakers.	25
	The protection circuitry has been activated.	Make sure that all speaker wire connections on this unit and on all speakers are secure and that the wires for each connection do not touch anything other than their respective connections.	13
	This unit has been exposed to a strong external electric shock (such as lightning or strong static electricity).	Set this unit to the standby mode, disconnect the power cable, plug it back in after 30 seconds and then use this unit normally.	—
<b>No sound.</b>	Incorrect input or output cable connections.	Connect the cables properly. If the problem persists, the cables may be defective.	18-23
	The optimizer microphone is connected.	Disconnect the optimizer microphone.	31
	Audio input jack select is set to “HDMI”, “COAX/OPT” or “ANALOG”.	Set Audio input jack select to “AUTO”.	39
	Audio input jack select is set to “ANALOG” while playing a source encoded in Dolby Digital or DTS.	Set Audio input jack select to “AUTO” or “COAX/OPT”.	39
	No appropriate input source has been selected.	Select an appropriate input source with the INPUT selector on the front panel (or the input selector buttons on the remote control).	37, 38
	Speaker connections are not secure.	Secure the connections.	13
	The front speakers to be used have not been selected properly.	Select the front speakers by pressing <b>②SPEAKERS</b> on the front panel repeatedly.	38
	The volume is turned down.	Turn up the volume.	—
	The sound is muted.	Press <b>ⓂMUTE</b> or <b>ⓀVOLUME +/-</b> on the remote control to resume audio output and then adjust the volume.	40
	Signals this unit cannot reproduce are being input from a source component, such as a CD-ROM.	Play a source whose signals can be reproduced by this unit.	—
	The HDMI components connected to this unit do not support the HDCP copy protection standards.	Connect HDMI components that support the HDCP copy protection standards.	16
	“SUPPORT AUDIO” is set to “OTHER” and “HDMI” audio signals are not being played back on this unit.	Set “SUPPORT AUDIO” to “DSP-AX861SE” in “MANUAL SETUP”.	69
<b>No picture.</b>	The output and input for the picture are connected to different types of video jacks.	Set “V CONV.” to “ON” or connect your source components in the same way as you connect your video monitor to this unit.	74
	Non-standard video signals are input.		

Problem	Cause	Remedy	See page
<b>The sound suddenly goes off.</b>	The protection circuitry has been activated because of a short circuit, etc.	Check that the speaker impedance setting is correct.	25, 90
		Check that the speaker wires are not touching each other and then turn this unit back on.	—
	The sleep timer has turned this unit off.	Turn this unit on, and play the source again.	—
	The sound is muted.	Press <b>MUTE</b> or <b>VOLUME +/-</b> on the remote control to resume audio output.	40
<b>Sound is heard from the speaker on one side only.</b>	Incorrect cable connections.	Connect the cables properly. If the problem persists, the cables may be defective.	13
	Incorrect settings in “SPEAKER LEVEL”.	Adjust the “SPEAKER LEVEL” settings.	66
<b>Only the center speaker outputs substantial sound.</b>	When playing a monaural source with a CINEMA DSP program, the source signal is directed to the center channel, and the front and surround speakers output effect sounds.		
<b>No sound is heard from the center speaker.</b>	“CENTER SP” in “SET MENU” is set to “NONE”.	Set “CENTER SP” to “SML” or “LRG”.	65
	One of the HiFi DSP programs (except for “7ch Stereo”) has been selected.	Try another sound field program.	42
<b>No sound is heard from the presence speakers.</b>	The sound field programs are turned off.	Press <b>STRAIGHT</b> to turn them on.	47
	You are using a source or program combination that does not output sound from all channels.	Try another sound field program.	37
	“EXTRA SP ASSIGN” is set to a setting other than “PRESENCE”.	Set “EXTRA SP ASSIGN” to “PRESENCE”.	64
<b>No sound is heard from the surround speakers.</b>	“SUR. L/R SP” in “SET MENU” is set to “NONE”.	Set “SUR. L/R SP” to “SML” or “LRG”.	65
	This unit is in the “STRAIGHT” mode and a monaural source is being played back.	Press <b>STRAIGHT</b> on the front panel so that “STRAIGHT” disappears from the front panel display.	47
<b>No sound is heard from the surround back speakers.</b>	“SUR. L/R SP” in “SET MENU” is set to “NONE” and “SUR.B L/R SP” is automatically set to “NONE”.	Set “SUR. L/R SP” and “SUR.B L/R SP” to a setting other than “NONE”.	65
	“SUR.B L/R SP” in “SET MENU” is set to “NONE”.	Set “SUR.B L/R SP” to a setting other than “NONE”.	65
<b>FRONT B speakers cannot be activated.</b>	“EXTRA SP ASSIGN” is set to a setting other than “FRONT B”.	Set “EXTRA SP ASSIGN” to “FRONT B”.	64
<b>No sound from the center, surround or surround back speakers when the FRONT B speakers are activated.</b>	“FRONT B” in “SPEAKER SET” is set to “ZONE B”.	Set “FRONT B” to “FRONT”.	64
<b>Presence speaker settings are not available in “SET MENU”.</b>	“EXTRA SP ASSIGN” is set to a setting other than “PRESENCE”.	Set “EXTRA SP ASSIGN” to “PRESENCE”.	64

Problem	Cause	Remedy	See page
<b>No sound is heard from the subwoofer.</b>	“LFE/BASS OUT” in “SET MENU” is set to “FRONT” when a Dolby Digital or DTS signal is being played.	Set “LFE/BASS OUT” to “SWFR” or “BOTH”.	64
	“LFE/BASS OUT” in “SET MENU” is set to “SWFR” or “FRONT” when a 2-channel source is being played.	Set “LFE/BASS OUT” to “BOTH”.	64
	The source does not contain low-frequency signals.		
<b>Dolby Digital or DTS sources cannot be played. (Dolby Digital or DTS indicator in the front panel display does not light up.)</b>	The connected component is not set to output Dolby Digital or DTS digital signals.	Make an appropriate setting following the operating instructions for your component.	—
	Audio input jack select is set to “ANALOG”.	Set Audio input jack select to “AUTO”.	39
<b>A humming sound is heard.</b>	Incorrect cable connections.	Connect the audio cables firmly. If the problem persists, the cables may be defective.	—
	No connection from the turntable to the GND terminal.	Connect the grounding cable of your turntable to the GND terminal of this unit.	21
<b>The volume level is low while a record is being played.</b>	The record is being played on a turntable with an MC cartridge.	Connect your turntable to this unit through an MC-head amplifier.	21
<b>The volume level cannot be increased, or the sound is distorted.</b>	The component connected to the AUDIO OUT (REC) jacks of this unit is turned off.	Turn on the power of the component.	—
<b>The sound effects cannot be recorded.</b>	It is not possible to record the sound effects with a recording component.		
<b>A source cannot be recorded by a digital recording component connected to the DIGITAL OUTPUT jack.</b>	The source component is not connected to the DIGITAL INPUT jacks of this unit.	Connect the source component to the DIGITAL INPUT jacks.	19, 21
	Some components cannot record Dolby Digital or DTS sources.		
<b>A source cannot be recorded by an analog component connected to the AUDIO OUT (REC) jacks.</b>	The source component is not connected to the analog AUDIO IN jacks of this unit.	Connect the source component to the analog AUDIO IN jacks.	21
<b>The sound field parameters and some other settings of this unit cannot be changed.</b>	“MEMORY GUARD” in “SET MENU” is set to “ON”.	Set “MEMORY GUARD” to “OFF”.	75
<b>This unit does not operate properly.</b>	The internal microcomputer has been frozen by an external electric shock (such as lightning or excessive static electricity) or by a power supply with low voltage.	Disconnect the power cable from the AC wall outlet and then plug it in again after about 30 seconds.	—
<b>No sound is heard from the connected HDMI component.</b>	The HDMI component does not accept the multi-channel audio signals.	Convert the multi-channel audio signals to the 2-channel audio signals to the 2-channel audio signals at the source component such as a DVD player.	—



Problem	Cause	Remedy	See page
<b>“CHECK SP WIRES” appears in the front panel display.</b>	Speaker cables are short-circuited.	Make sure all speaker cables are connected correctly.	13
<b>There is noise interference from digital or radio frequency equipment.</b>	This unit is too close to the digital or high-frequency equipment.	Move this unit further away from such equipment.	—
<b>The picture is disturbed.</b>	The video source uses scrambled or encoded signals to prevent dubbing.		
<b>This unit suddenly enters the standby mode.</b>	The internal temperature is too high and the overheat protection circuitry has been activated.	Wait about 1 hour for this unit to cool down and then turn it back on.	—

## ■ Remote control

Problem	Cause	Remedy	See page
<b>The remote control does not work or function properly.</b>	Wrong distance or angle.	The remote control will function within a maximum range of 6 m and no more than 30 degrees off-axis from the front panel.	27
	Direct sunlight or lighting (from an inverter type of fluorescent lamp, etc.) is striking the remote control sensor of this unit.	Reposition this unit.	—
	The batteries are weak.	Replace all batteries.	4
	The operation mode selector is set incorrectly.	Set the operation mode selector correctly. When operating this unit, set it to the <b>AMP</b> position. When operating the component selected by the input selector button, set it to the <b>SOURCE</b> position. When operating the TV set in the DTV or PHONO area, set it to the <b>TV</b> position.	—
	The remote control code was not correctly set.	Set the remote control code correctly using “List of remote control codes” at the end of this manual.	79
		Try setting another code of the same manufacturer using “List of remote control codes” at the end of this manual.	79
	The library code of the remote control and the remote control ID of this unit do not match.	Match the remote control ID of this unit with the corresponding remote control library code.	90,91
	Even if the remote control code is correctly set, there are some models that do not respond to the remote control.	Program the necessary functions independently into the programmable buttons using the Learn feature.	81
<b>The remote control does not learn new functions.</b>	The batteries of this remote control and/or the other remote control are too weak.	Replace the batteries.	4
	The distance between the two remote controls is too much or too little.	Place the remote controls at the proper distance.	81
	The signal coding or modulation of the other remote control is not compatible with this remote control.	Learning is not possible.	—
	Memory capacity is full.	Delete other unnecessary functions to make room for the new functions.	87

## ■ HDMI

Error message	Cause	Remedy	See page
DEVICE OVER	The number of the connected HDMI components is over the limit.	Reduce the number of the connected HDMI components.	—
HDCP ERROR	HDCP authentication failed.	Check that the connected HDMI components support the HDCP copy protection standards.	—
Out of Res.	Out of resolution. The connected video monitor does not accept the output video signals at the HDMI out jack.	Set "HDMI UP SCALING" to "THRGH" or "480p" (or "576p").	73

## ■ iPod

### Note

In case of a transmission error without a status message appearing in the front panel and in the OSD, check the connection to your iPod (see page 23).

Status message	Cause	Remedy	See page
Loading...	This unit is in the middle of recognizing the connection with your iPod. This unit is in the middle of acquiring song lists from your iPod.		
Connect error	There is a problem with the signal path from your iPod to this unit.	Turn off this unit and reconnect the Yamaha iPod universal dock to the DOCK terminal of this unit. Try resetting your iPod.	23 —
Unknown iPod	The iPod being used is not supported by this unit.	Only iPod (Click and Wheel), iPod nano, and iPod mini are supported.	—
iPod connected	Your iPod is properly stationed in a Yamaha iPod universal dock (such as the YDS-10, sold separately) connected to the DOCK terminal of this unit, and the connection between your iPod and this unit is complete.		
Disconnected	Your iPod was removed from a Yamaha iPod universal dock (such as YDS-10 sold separately) connected to the DOCK terminal of this unit.	Station your iPod back in a Yamaha iPod universal dock (such as YDS-10 sold separately) connected to the DOCK terminal of this unit.	23
Unable to play	This unit cannot play back the songs currently stored on your iPod.	Check that the songs currently stored on your iPod are playable. Store some other playable music files on your iPod.	— —

## ■ AUTO SETUP

### Before AUTO SETUP

Error message	Cause	Remedy	See page
Connect MIC!	Optimizer microphone is not connected.	Connect the supplied optimizer microphone to the OPTIMIZER MIC jack on the front panel.	28
Unplug HP!	Headphones are connected.	Unplug the headphones.	—

# During AUTO SETUP

Error message	Cause	Remedy	See page
E-1:NO FRONT SP	Front L/R channel signals are not detected.	Check the front L/R speaker connections.	13
E-2:NO SUR SP	A surround channel signal is not detected.	Check the surround speaker connections.	13
E-3:NO PRNS SP	A presence channel signal is not detected.	Check the presence speaker connections.	13
E-4:SBR->SBL	Only a right surround back channel signal is detected.	Connect the surround back speaker to the LEFT SURROUND BACK SPEAKERS terminal if you only have one surround back speaker.	13
E-5:NOISY	Background noise is too loud.	Try running "AUTO SETUP" in a quiet environment.	—
		Turn off noisy electric equipment like air conditioners or move them away from the optimizer microphone.	—
E-6:CHECK SUR.	Surround back speakers are connected, though surround L/R speakers are not.	Connect surround speakers when you use surround back speakers.	13
E-7:NO MIC	The optimizer microphone was unplugged during the "AUTO SETUP" procedure.	Connect the supplied optimizer microphone to the OPTIMIZER MIC jack on the front panel.	28
E-8:NO SIGNAL	The optimizer microphone does not detect test tones.	Check the microphone setting.	28
		Check the speaker connections and placement.	13
E-9:USER CANCEL	The "AUTO SETUP" procedure was cancelled due to user activity.	Run "AUTO SETUP" again.	28
E-10:INTERNAL ERROR	An internal error occurred.	Run "AUTO SETUP" again.	28

# After AUTO SETUP

Warning message	Cause	Remedy	See page
W-1:OUT OF PHASE	Speaker polarity is not correct. This message may appear depending on the speakers even when the speakers are connected correctly.	Check the speaker connections for proper polarity (+ or -).	13
W-2:OVER 24m (80ft)	The distance between the speaker and the listening position is over 24 m (80 ft).	Bring the speaker closer to the listening position.	—
W-3:LEVEL ERROR	The difference of volume level among speakers is excessive.	Readjust the speaker installation so that all speakers are set in locations with similar conditions.	—
		Check the speaker connections.	13
		Use speakers of similar quality.	—
		Adjust the output volume of the subwoofer.	28
W-4:CHECK PRNS	"EXTRA SP ASSIGN" is set to "PRESENCE", though the presence channel signals are not detected.	Check the presence speaker connections.	13
		Set "EXTRA SP ASSIGN" to a setting other than "PRESENCE".	64

## Notes

- If the "ERROR" or "WARNING" screens appears, check the cause of the problem, then run "AUTO SETUP" again.
- If a warning message "W-1" appears, corrections are made, but they may not be optimal.
- If a warning message "W-2" or "W-3" appears, no corrections are made.
- If an error message "E-10" occurs repeatedly, contact a qualified Yamaha service center.

# Resetting the system

Use this feature to reset all the parameters of this unit to the initial factory settings.

## Notes

- This procedure completely resets all the parameters of this unit including the “SET MENU” parameters. However, the advanced setup menu parameters will not be initialized.
- The initial factory settings are activated next time you turn on this unit.



To cancel the initialization procedure at any time without making any changes, press ❶ **STANDBY/ON** on the front panel to set this unit to the standby mode.

---

**1 Press ❶ **STANDBY/ON** on the front panel to set this unit to the standby mode.**

---

**2 Press and hold ❷ **TONE CONTROL** and then press ❶ **STANDBY/ON** to turn on this unit.**

This unit turns on, and the advanced setup menu appears in the front panel display.



---

**3 Rotate the ❸ **PROGRAM** selector to select “PRESET”.**

---

**4 Press ❷ **TONE CONTROL** repeatedly to select “RESET”.**



Select “CANCEL” to cancel the initialization procedure without making any changes.

---

**5 Press ❶ **STANDBY/ON** to confirm your selection and set this unit to the standby mode.**

# Glossary

## ■ Bi-amplification connection

A bi-amplification connection uses two amplifiers for a speaker. One amplifier is connected to the woofer section of a loudspeaker while the other is connected to the combined mid and tweeter section. With this arrangement each amplifier operates over a restricted frequency range. This restricted range presents each amplifier with a much simpler job and each amplifier is less likely to influence the sound in some way. The internal crossover of the speaker consists of a LPF (low pass filter) and a HPF (high pass filter). As its name implies, the LPF passes frequencies below a cutoff and rejects frequencies above the cutoff frequency. Likewise, the HPF passes frequencies above its cutoff.

## ■ Component video signal

With the component video signal system, the video signal is separated into the Y signal for the luminance and the Pb and Pr signals for the chrominance. Color can be reproduced more faithfully with this system because each of these signals is independent. The component signal is also called the “color difference signal” because the luminance signal is subtracted from the color signal. A monitor with component input jacks is required in order to output component signals.

## ■ Composite video signal

With the composite video signal system, the video signal is composed of three basic elements of a video picture: color, brightness and synchronization data. A composite video jack on a video component transmits these three elements combined.

## ■ Dolby Digital

Dolby Digital is a digital surround sound system that gives you completely independent multi-channel audio. With 3 front channels (front L/R and center), and 2 surround stereo channels, Dolby Digital provides 5 full-range audio channels. With an additional channel especially for bass effects, called LFE (Low Frequency Effect), the system has a total of 5.1-channels (LFE is counted as 0.1 channel). By using 2-channel stereo for the surround speakers, more accurate moving sound effects and surround sound environment are possible than with Dolby Surround. The wide dynamic range from maximum to minimum volume reproduced by the 5 full-range channels and the precise sound orientation generated using digital sound processing provide listeners with unprecedented excitement and realism. With this unit, any sound environment from monaural up to a 5.1-channel configuration can be freely selected for your enjoyment.

## ■ Dolby Digital EX

Dolby Digital EX creates 6 full-bandwidth output channels from 5.1-channel sources. This is done using a matrix decoder that derives 3 surround channels from the 2 in the original recording. For the best results, Dolby Digital EX should be used with movie sound tracks recorded with Dolby Digital Surround EX. With this additional channel, you can experience more dynamic and realistic moving sound especially with scenes with “fly-over” and “fly-around” effects.

## ■ Dolby Pro Logic II

Dolby Pro Logic II is an improved technique used to decode vast numbers of existing Dolby Surround sources. This new technology enables a discrete 5-channel playback with 2 front left and right channels, 1 center channel, and 2 surround left and right channels instead of only 1 surround channel for conventional Pro Logic technology. There are three modes available: “Music mode” for music sources, “Movie mode” for movie sources and “Game mode” for game sources.

## ■ Dolby Pro Logic IIx

Dolby Pro Logic IIx is a new technology enabling discrete multi-channel playback from 2-channel or multi-channel sources. There are three modes available: “Music mode” for music sources, “Movie mode” for movie sources (for 2-channel sources only) and “Game mode” for game sources.

## ■ Dolby Surround

Dolby Surround uses a 4-channel analog recording system to reproduce realistic and dynamic sound effects: 2 front left and right channels (stereo), a center channel for dialog (monaural), and a surround channel for special sound effects (monaural). The surround channel reproduces sound within a narrow frequency range. Dolby Surround is widely used with nearly all video tapes and laser discs, and in many TV and cable broadcasts as well. The Dolby Pro Logic decoder built into this unit employs a digital signal processing system that automatically stabilizes the volume on each channel to enhance moving sound effects and directionality.

## ■ DSD

Direct Stream Digital (DSD) technology stores audio signals on digital storage media, such as Super Audio CDs. Using DSD, signals are stored as single bit values at a high-frequency sampling rate of 2.8224 MHz, while noise shaping and oversampling are used to reduce distortion, a common occurrence with very high quantization of audio signals. Due to the high sampling rate, better audio quality can be achieved than that offered by the PCM format used for normal audio CDs.

## ■ DTS 96/24

DTS 96/24 offers an unprecedented level of audio quality for multi-channel sound on DVD video, and is fully backward-compatible with all DTS decoders. “96” refers to a 96 kHz sampling rate compared to the typical 48 kHz sampling rate. “24” refers to 24-bit word length. DTS 96/24 offers sound quality transparent to the original 96/24 master, and 96/24 5.1-channel sound with full-quality full-motion video for music programs and motion picture soundtracks on DVD video.

## ■ DTS Digital Surround

DTS digital surround was developed to replace the analog soundtracks of movies with a 6.1-channel digital sound track, and is now rapidly gaining popularity in movie theaters around the world. DTS, Inc. has developed a home theater system so that you can enjoy the depth of sound and natural spatial representation of DTS digital surround in your home. This system produces practically distortion-free 6.1-channel sound (technically, front left and right, center, surround left and right, and LFE 0.1 (subwoofer) channels for a total of 5.1 channels). This unit incorporates a DTS-ES decoder that enables 6.1-channel reproduction by adding the surround back channel to the existing 5.1-channel format.

## ■ HDMI

HDMI (High-Definition Multimedia Interface) is the first industry-supported, uncompressed, all-digital audio/video interface. Providing an interface between any source (such as a set-top box or AV receiver) and an audio/video monitor (such as a digital television), HDMI supports standard, enhanced or high-definition video as well as multi-channel digital audio using a single cable. HDMI transmits all ATSC HDTV standards and supports 8-channel digital audio, with bandwidth to spare to accommodate future enhancements and requirements. When used in combination with HDCP (High-bandwidth Digital Content Protection), HDMI provides a secure audio/video interface that meets the security requirements of content providers and system operators. For further information on HDMI, visit the HDMI website at “<http://www.hdmi.org/>”.

## ■ LFE 0.1 channel

This channel reproduces low-frequency signals. The frequency range of this channel is from 20 Hz to 120 Hz. This channel is counted as 0.1 because it only enforces a low-frequency range compared to the full-range reproduced by the other 5/6 channels in Dolby Digital or DTS 5.1/6.1-channel systems.

## ■ Neo:6

Neo:6 decodes the conventional 2-channel sources for 6-channel playback by the specific decoder. It enables playback with the full-range channels with higher separation just like digital discrete signal playback. There are two modes available: “Music mode” for music sources and “Cinema mode” for movie sources.

## ■ PCM (Linear PCM)

Linear PCM is a signal format under which an analog audio signal is digitized, recorded and transmitted without using any compression. This is used as a method of recording CDs and DVD audio. The PCM system uses a technique for sampling the size of the analog signal per very small unit of time. Standing for “Pulse Code Modulation”, the analog signal is encoded as pulses and then modulated for recording.

## ■ Sampling frequency and number of quantized bits

When digitizing an analog audio signal, the number of times the signal is sampled per second is called the sampling frequency, while the degree of fineness when converting the sound level into a numeric value is called the number of quantized bits. The range of rates that can be played back is determined based on the sampling rate, while the dynamic range representing the sound level difference is determined by the number of quantized bits. In principle, the higher the sampling frequency, the wider the range of frequencies that can be played back, and the higher the number of quantized bits, the more finely the sound level can be reproduced.

## ■ S-video signal

With the S-video signal system, the video signal normally transmitted using a pin cable is separated and transmitted as the Y signal for the luminance and the C signal for the chrominance through the S-video cable. Using the S VIDEO jack eliminates video signal transmission loss and allows recording and playback of even more beautiful images.

# Sound field program information

## ■ Elements of a sound field

What really creates the rich, full tones of a live instrument are the multiple reflections from the walls of the room. In addition to making the sound live, these reflections enable us to tell where the player is situated as well as the size and shape of the room in which we are sitting.

There are two distinct types of sound reflections that combine to make up the sound field in addition to the direct sound coming straight to our ears from the player's instrument.

### Early reflections

Reflected sounds reach our ears extremely rapidly (50 ms to 100 ms after the direct sound), after reflecting from one surface only (for example, from a wall or the ceiling). Early reflections actually add clarity to the direct sound.

### Reverberations

These are caused by reflections from more than one surface (for example, from the walls, and the ceiling) so numerous that they merge together to form a continuous sonic afterglow. They are non-directional and lessen the clarity of the direct sound.

Direct sound, early reflections and subsequent reverberations taken together help us to determine the subjective size and shape of the room, and it is this information that the digital sound field processor reproduces in order to create sound fields.

If you could create the appropriate early reflections and subsequent reverberations in your listening room, you would be able to create your own listening environment. The acoustics in your room could be changed to those of a concert hall, a dance floor, or a room with virtually any size at all. This ability to create sound fields at will is exactly what Yamaha has done with the digital sound field processor.

## ■ CINEMA DSP

Since the Dolby Surround and DTS systems were originally designed for use in movie theaters, their effect is best felt in a theater having many speakers designed for acoustic effects. Since home conditions, such as room size, wall material, number of speakers, and so on, can differ so widely, it is inevitable that there are differences in the sound heard. Based on a wealth of actually measured data, Yamaha CINEMA DSP uses Yamaha original sound field technology to combine Dolby Pro Logic, Dolby Digital and DTS systems to provide the audiovisual experience of a movie theater in the listening room of your own home.

## ■ SILENT CINEMA

Yamaha has developed a natural, realistic sound effect DSP algorithm for headphones. Parameters for headphones have been set for each sound field so that accurate representations of all the sound field programs can be enjoyed on headphones.

## ■ Virtual CINEMA DSP

Yamaha has developed a Virtual CINEMA DSP algorithm that allows you to enjoy DSP sound field surround effects even without any surround speakers by using virtual surround speakers. It is even possible to enjoy Virtual CINEMA DSP using a minimal two-speaker system that does not include a center speaker.

## ■ Compressed Music Enhancer

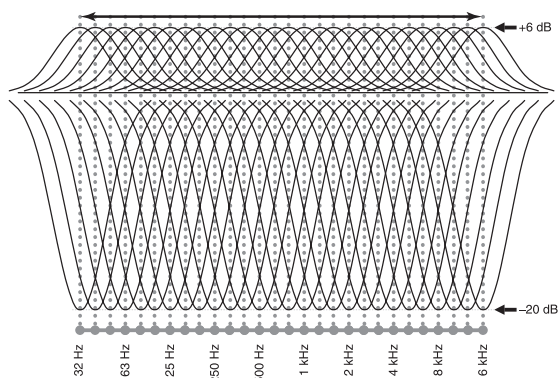
The Compressed Music Enhancer feature of this unit enhances your listening experience by regenerating the missing harmonics in a compression artifact. As a result, flattened complexity due to the loss of high-frequency fidelity as well as lack of bass due to the loss of low-frequency bass is compensated, providing improved performance of the overall sound system.

# Parametric equalizer information

This unit employs Yamaha Parametric Room Acoustic Optimizer (YPAO) technology to optimize the frequency characteristics of its parametric equalizer to match your listening environment. YPAO uses a combination of the following three parameters (Frequency, Gain and Q factor) to provide highly precise adjustment of the frequency characteristics.

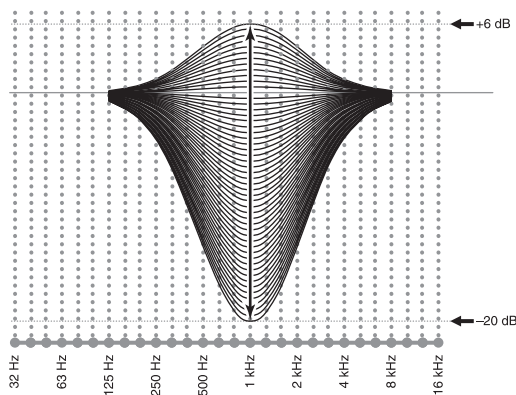
## ■ Frequency

This parameter is adjustable in one-third octave increments between 32 Hz and 16 kHz.



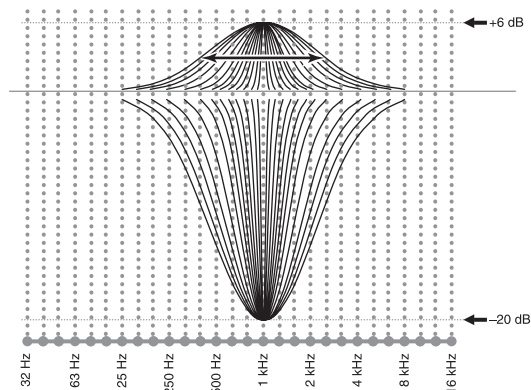
## ■ Gain

This parameter is adjustable in increments of 0.5 dB between -20 and +6 dB.



## ■ Q factor

The width of the specified frequency band is referred to as the Q factor. This parameter is adjustable between the values 0.5 and 10.



YPAO adjusts frequency characteristics to suit your listening requirements using a combination of the above three parameters (Frequency, Gain and Q factor) for each equalizer band in this unit's parametric equalizer. This unit has 7 equalizer bands for each channel.

The use of multiple equalizer bands enables more precise adjustments of frequency characteristics (as in Figure 2). This is not possible using only a single equalizer band (as in Figure 1).

Figure 1

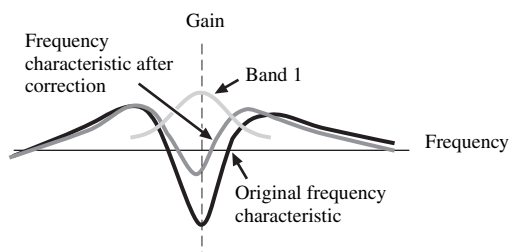
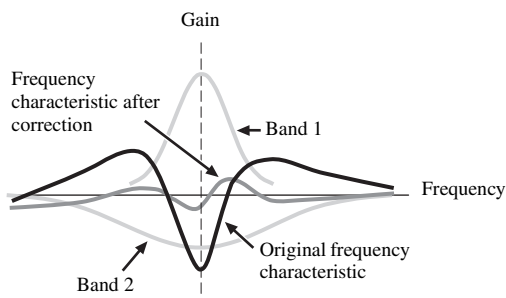


Figure 2





# Specifications

## AUDIO SECTION

- Minimum RMS Output Power for Front, Center, Surround, Surround back  
20 Hz to 20 kHz, 0.06% THD, 8  $\Omega$  ..... 105 W
- Dynamic Power (IHF)  
Front L/R, 8/6/4/2  $\Omega$  ..... 140/175/205/250 W
- Maximum Output Power  
Speaker impedance setting: 8 $\Omega$  1 kHz, 0.7% THD, 4  $\Omega$  ..... 155 W
- IEC Output Power  
Front L/R, 1 kHz, 0.06% THD, 8  $\Omega$  ..... 115 W
- Damping Factor (IHF)  
Front L/R, SPEAKERS A, 20 Hz to 20 kHz, 8  $\Omega$   
..... 120 or more
- Input Sensitivity/Input Impedance  
PHONO (MM) ..... 3.5 mV/47 k $\Omega$   
CD, etc. .... 200 mV/47 k $\Omega$   
MULTI CH INPUT ..... 200 mV/47 k $\Omega$
- Maximum Input Voltage  
PHONO (MM)  
1 kHz, 0.1% THD ..... 60 mV or more  
CD, etc.  
Effect On, 1 kHz, 0.5% THD ..... 2.3 V or more
- Rated Output Voltage/Output Impedance  
OUT (REC) ..... 200 mV/1.2 k $\Omega$   
PRE OUT ..... 1.0 V/1.2 k $\Omega$   
SUBWOOFER (2ch Stereo, FRONT SP: SMALL)  
..... 1.0 V/1.2 k $\Omega$
- Headphone Jack Rated Output/Impedance  
CD, etc. (1 kHz, 50 mV, 8  $\Omega$ ) ..... 150 mV/100  $\Omega$
- Frequency Response  
CD to Front L/R, 10 Hz to 100 kHz  
..... +0/-3 dB
- RIAA Equalization Deviation  
PHONO (MM) ..... 0  $\pm$  0.5 dB
- Total Harmonic Distortion  
PHONO (MM) to OUT (REC)  
20 Hz to 20 kHz, 1 V ..... 0.02% or less  
CD, etc. to Front L/R  
2ch Stereo, 20 Hz to 20 kHz, 50 W, 8  $\Omega$  ..... 0.06% or less
- Signal to Noise Ratio (IHF-A Network)  
PHONO (MM, 5 mV) to OUT (REC)  
..... 81 dB or more  
CD, etc. (Effect Off, 250 mV) to Front L/R  
..... 100 dB or more
- Residual Noise (IHF-A Network)  
Front L/R ..... 150  $\mu$ V or less
- Channel Separation (1 kHz/10 kHz)  
PHONO (shortened) to Front L/R ..... 60 dB/55 dB or more  
CD, etc. (5.1 k $\Omega$  shortened) to Front L/RZ .... 60 dB/45 dB or more

- Volume Control ..... MUTE/-80 dB to 16.5 dB
- Tone Control (Front L/R)  
BASS Boost/Cut .....  $\pm$ 10 dB/50 Hz  
BASS Turnover Frequency ..... 350 Hz  
TREBLE Boost/Cut .....  $\pm$ 10 dB/20 kHz  
TREBLE Turnover Frequency ..... 3.5 kHz
- Filter Characteristics (fc=40/60/80/90/100/110/120/160/200 Hz)  
H.P.F.  
(FRONT SP, CENTER SP, SUR. L/R SP, SUR.B L/R SP:  
SMALL/SML) ..... 12 dB/oct.  
L.P.F. (Subwoofer) ..... 24 dB/oct.

## VIDEO SECTION

- Video Format (Gray Back) ..... PAL
- Video Format (Video Conversion) ..... NTSC/PAL
- Signal Level  
Composite ..... 1 Vp-p/75  $\Omega$   
S-video ..... 1 Vp-p/75  $\Omega$ (Y), 0.286 Vp-p/75  $\Omega$ (C)  
Component ..... 1 Vp-p/75  $\Omega$ (Y), 0.7 Vp-p/75  $\Omega$ (Pb/Pr)
- Maximum Input Level (Video Conversion Off)  
..... 1.5 Vp-p or more
- Signal to Noise Ratio  
..... 50 dB or more
- Frequency Response (MONITOR OUT)  
Component (Video Conversion Off)  
..... 5 Hz to 60 MHz, -3 dB

## GENERAL

- Power Supply ..... AC 230 V, 50 Hz
- Power Consumption ..... 440 W
- Standby Power Consumption ..... 0.1 W or less
- AC Outlet ..... 1 (100 W maximum)
- Dimensions (W x H x D) ..... 435 x 171 x 421 mm  
(17-1/8 x 6-3/4 x 15-1/2 in)
- Weight ..... 13.1 kg (28 lbs 14 oz)

\* Specifications are subject to change without notice.

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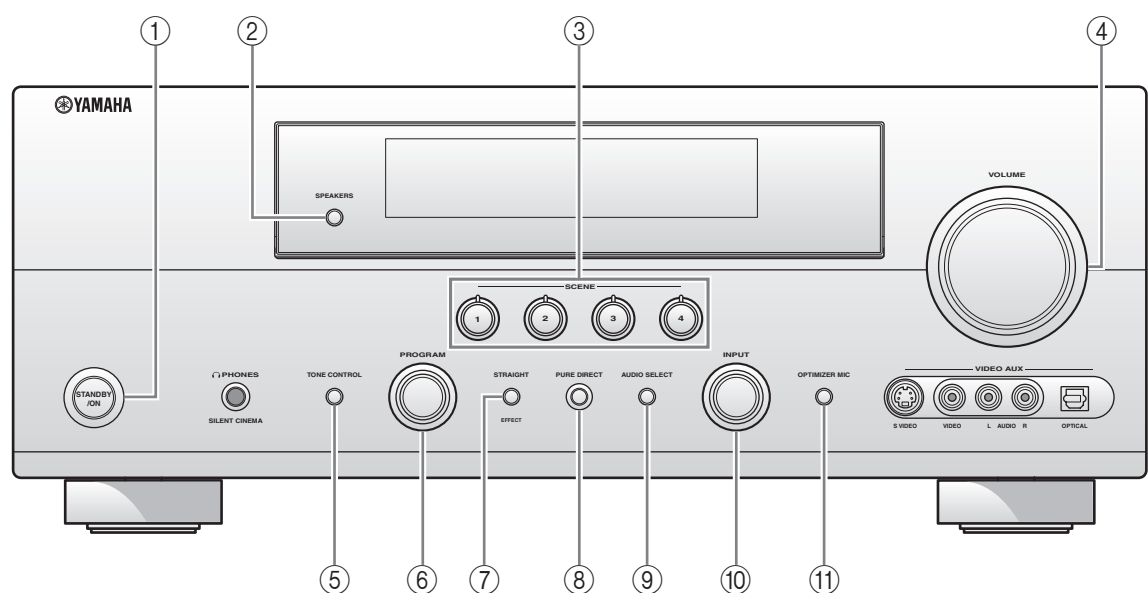
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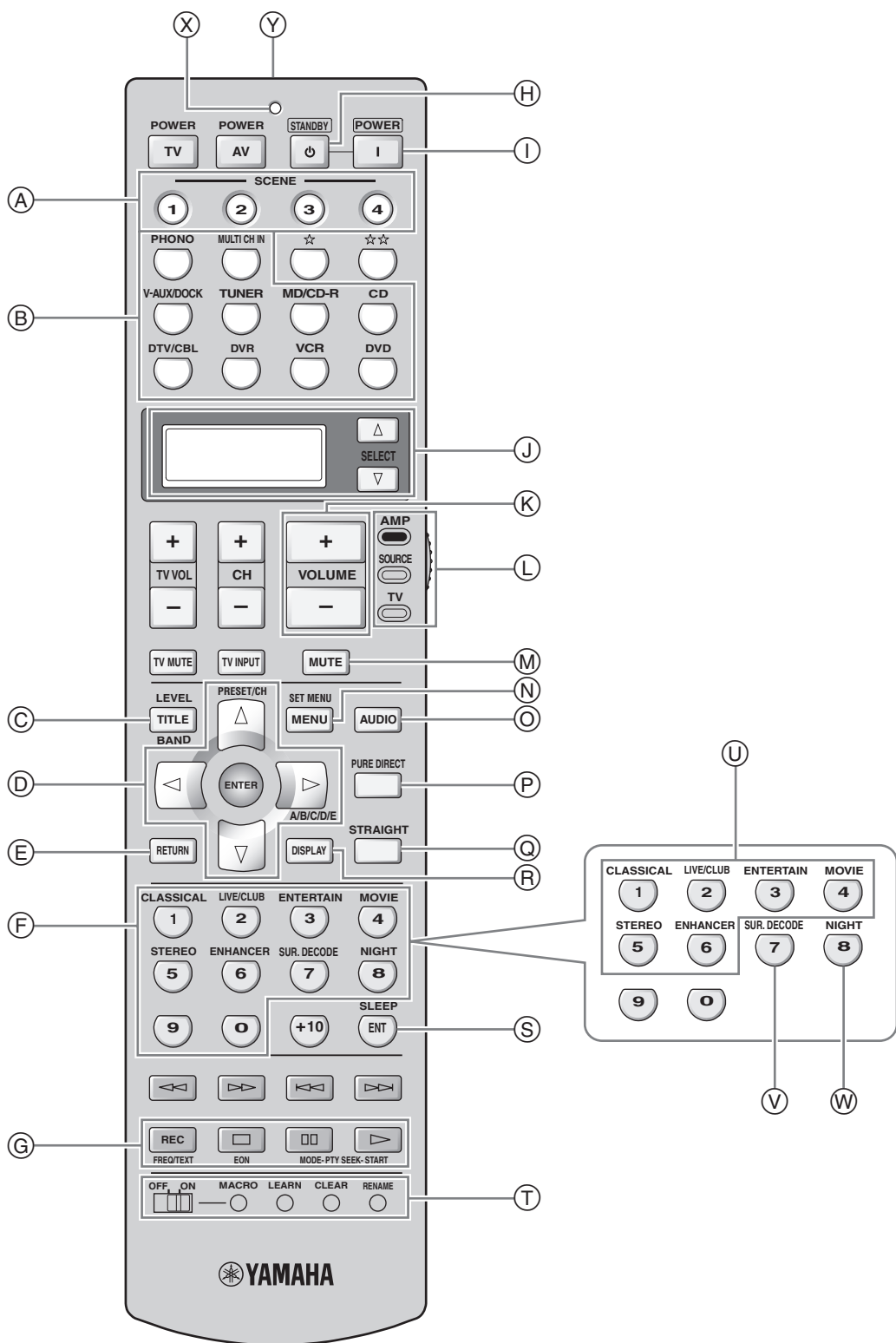
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“① **SPEAKERS**” or “Ⓐ **DVD**”  
(example) indicates the name of the parts on the front panel or the remote control. Refer to the attached sheet or the pages at the end of this manual for the information about each position of the parts.

■ Front panel



■ Remote control



## List of remote control codes

### CABLE

ABC	0030, 0035
AMERICAST	0926
BELL SOUTH	0926
BIRMINGHAM CABLE	
COMMUNICATIONS	
	0303
BRITISH TELECOM	
	0030
CABLE & WIRELESS	
	1095
DAERYUNG	0035, 0504, 0904,
	1904
DIRECTOR	0503
FILMNET	0470
GENERAL INSTRUMENT	
	0030, 0303, 0503,
	0837,
GOLDSTAR	0171
HAMLIN	0036, 0300
JERROLD	0030, 0303, 0503,
	0837
LG	0171
MNET	0470
MEMOREX	0027
MOTOROLA	0303, 0503, 0837,
	1133
NTL	1095
NOOS	0844
ONO	1095
PVP STEREO VISUAL MATRIX	
	0030
PACE	0264, 1087, 1095
PANASONIC	0027, 0035, 0134
PARAGON	0027
PHILIPS	0332, 0344
PIONEER	0171, 0560, 0904,
	1904
PULSAR	0027
QUASAR	0027
REGAL	0300, 0306
RUNCO	0027
SAGEM	0844
SAMSUNG	0027, 0171
SCIENTIFIC ATLANTA	
	0035, 0504, 0904,
	1904
SONY	1033
STARCOM	0030
SUPERCABLE	
	0303
TS	0030
TELE+1	0470
TELEWEST	1095
TORX	0030
TOSHIBA	0027
TRANS PX	0303
UNITED CABLE	
	0030
ZENITH	0027, 0552, 0926

### CD PLAYER

AIWA	0184
ARCAM	0184
AUDIO RESEARCH	
	0184
AUDIO TON	0184
AUDIOLAB	0184
AUDIOMECA	0184
CAIRN	0184
CALIFORNIA AUDIO LABS	
	0056
CARVER	0184, 0206
CYRUS	0184
DKK	0027
DMX ELECTRONICS	
	0184
DENON	0900
DYNAMIC BASS	
	0206
EMERSON	0332
FISHER	0206
GENEXXA	0059, 0332
GOODMANS	0332
GRUNDIG	0184
HARMAN/KARDON	
	0184, 0200
HITACHI	0059
JVC	0099
KENWOOD	0055, 0064
KRELL	0184
LXI	0332
LINN	0184
MCS	0056
MAGNAVOX	0184, 0332
MARANTZ	0056, 0184
MATSUI	0184
MEMOREX	0332
MERIDIAN	0184
MICROMEGA	0184
MIRO	0027
MISSION	0184
MYRYAD	0184
NAD	0027
NSM	0184
NAIM	0184
OPTIMUS	0027, 0059, 0064,
	0206, 0332
PANASONIC	0056
PHILIPS	0184
PIONEER	0059, 0332
POLK AUDIO	0184
PROTON	0184
QED	0184
QUAD	0184
QUASAR	0056
RCA	0059, 0206, 0332
REALISTIC	0206
REVOX	0184
ROTEL	0184

SAE	0184
SANSUI	0184, 0332
SANYO	0206
SCOTT	0332
SEARS	0332
SHARP	0064
SIMAUDIO	0184
SONIC FRONTIERS	
	0184
SONY	0027
SYMPHONIC	0332
TAG MCLAREN	
	0184
TANDY	0059
TECHNICS	0056
THORENS	0184
THULE	0184
UNIVERSUM	0184
VICTOR	0099
WARDS	0184
YAMAHA	2300, 2301

### CD RECORDER

KENWOOD	0653
MARANTZ	0653
PHILIPS	0653
YAMAHA	2400

### DVD PLAYER

ACOUSTIC SOLUTIONS		
	0757	
ALBA	0744	
AMSTRAD	0740	
APEX DIGITAL		
	0699, 0744, 0782,	
	0821, 0823, 0857,	
	1127	
BLAUPINKT	0744	
BLUE PARADE		
	0598	
BUSH	0740	
CENTREX	0699	
CLATRONIC	0815	
CYBERHOME		
	0741	
DVD2000	0548	
DAEWOO	0811, 0797	
DANSAI	0797	
DECCA	0797	
DENON	0517	
DIAMOND	0795	
DIGITREX	0699	
EMERSON	0618	
ENTERPRISE	0618	
FISHER	0697	
GE	0549, 0744	
GO VIDEO	0742	
GOLDSTAR	0768	
GRADIENTE	0678	
GREENHILL	0744	
GRUNDIG	0566	
HITACHI	0600, 0691	
HITEKER	0699	
JVC	0585, 0650	
KLH	0744	
KENWOOD	0517, 0561	
KOSS	0678	
LG	0768	
LIMIT	0795	
MAGNAVOX	0530, 0702	
MARANTZ	0566	
MEMOREX	0858	
MICO	0750	
MICROSOFT	0549	
MINTEK	0744	
MITSUBISHI	0548	
MUSTEK	0757	
NESA	0744	
ONKYO	0530	
ORITRON	0678	
PALSONIC	0699	
PANASONIC	0517, 0659, 1389	
PHILIPS	0530, 0566, 0673,	
	0881	
PIONEER	0552, 0598, 0658,	
	0659	
POLK AUDIO	0566	
PROSCAN	0549	
QWESTAR	0678	
RCA	0549, 0598, 0744	
ROTEL	0650	
SM ELECTRONIC		
	0757	
SAMSUNG	0600	
SANYO	0697	
SHARP	0657	
SHERWOOD	0797	
SHINSONIC	0560	
SLIM ART	0811	
SONY	0560, 0891	
SYLVANIA	0702	
TATUNG	0797	
TEAC	0598, 0744	
TECHNICS	0517	
THETA DIGITAL		
	0598	
THOMSON	0549	
TOSHIBA	0530	
URBAN CONCEPTS		
	0530	
XBOX	0549	
YAMAHA	0517, 0566, 0572,	
	2100	
ZENITH	0530, 0618, 0768	
ZEUS	0811	

### DVD RECORDER

HITACHI	2815
PANASONIC	2800
PHILIPS	2808
PIONEER	2804
TOSHIBA	2803
YAMAHA	2807

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**LD PLAYER**

CARVER	0091
DENON	0086
MARANTZ	0091
mitsubishi	0086
NAD	0086
NAGSMI	0086
OPTIMUS	0086
PHILIPS	0091
PIONEER	0086
SALORA	0091
SONY	0228
TELEFUNKEN	0086
YAMAHA	2200

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**MD RECORDER**

KENWOOD	0708
ONKYO	0895
SHARP	0888
SONY	0517
YAMAHA	2500, 2501, 2502

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**RECEIVER (TUNER)**

ADC	0558
AIWA	0185, 1116, 1415, 1432, 1668
ALCO	1417
ANAM	1636
APEX DIGITAL	1284
AUDIOLAB	1216
AUDIOTRONIC	1216
AUDIOVOX	1417
BOSE	1256
CAMBRIDGE SOUNDWORKS	1397
CAPETRONIC	0558
CARVER	1116, 1216
CENTREX	1284
DENON	1387
FERGUSON	0558
FINE ARTS	1216
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HARMAN/KARDON	0137, 1331
INTEGRA	0162, 1325
JBL	0137, 1333
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MCS	0066
MAGNAVOX	0558, 1116, 1216, 1296,
MARANTZ	0066, 1116, 1216, 1316
MICROMEGA	1216
MUSICMAGIC	1116
MYRYAD	1216
NAD	0347
NORCENT	1416
ONKYO	0162, 0869, 1325
OPTIMUS	0558, 1050
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PHILIPS	1116, 1216, 1293, 1295, 1296, 1310, 1316
PIONEER	0041, 0558, 1050, 1411
POLK AUDIO	1316
PROSCAN	1281
QUASAR	0066
RCA	0558, 1050, 1281, 1417, 1636,
SABA	0558
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UHER	0558
VENTURER	1417
VICTOR	0101
WARDS	0041, 0185
YAMAHA	0203, 1203, 1358, 2601
(iPod)	2606

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**SATELLITE TUNER**

@SAT	1327
ABSAT	0150
ALBA	0482
ALPHASTAR	0799
AMSTRAD	0874
ASTON	0169, 1156
ASTRO	0200
ATSAT	1327
AVALON	0423
BLAUPUNKT	0200
BRITISH SKY BROADCASTING	0874, 1202
CANAL DIGITAL	0880
CANAL SATELLITE	0880
CANAL+	0880
CHAPARRAL	0243
CITYCOM	1203
CONNEXIONS	0423
CROSSDIGITAL	1136
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D-BOX	0750, 1154
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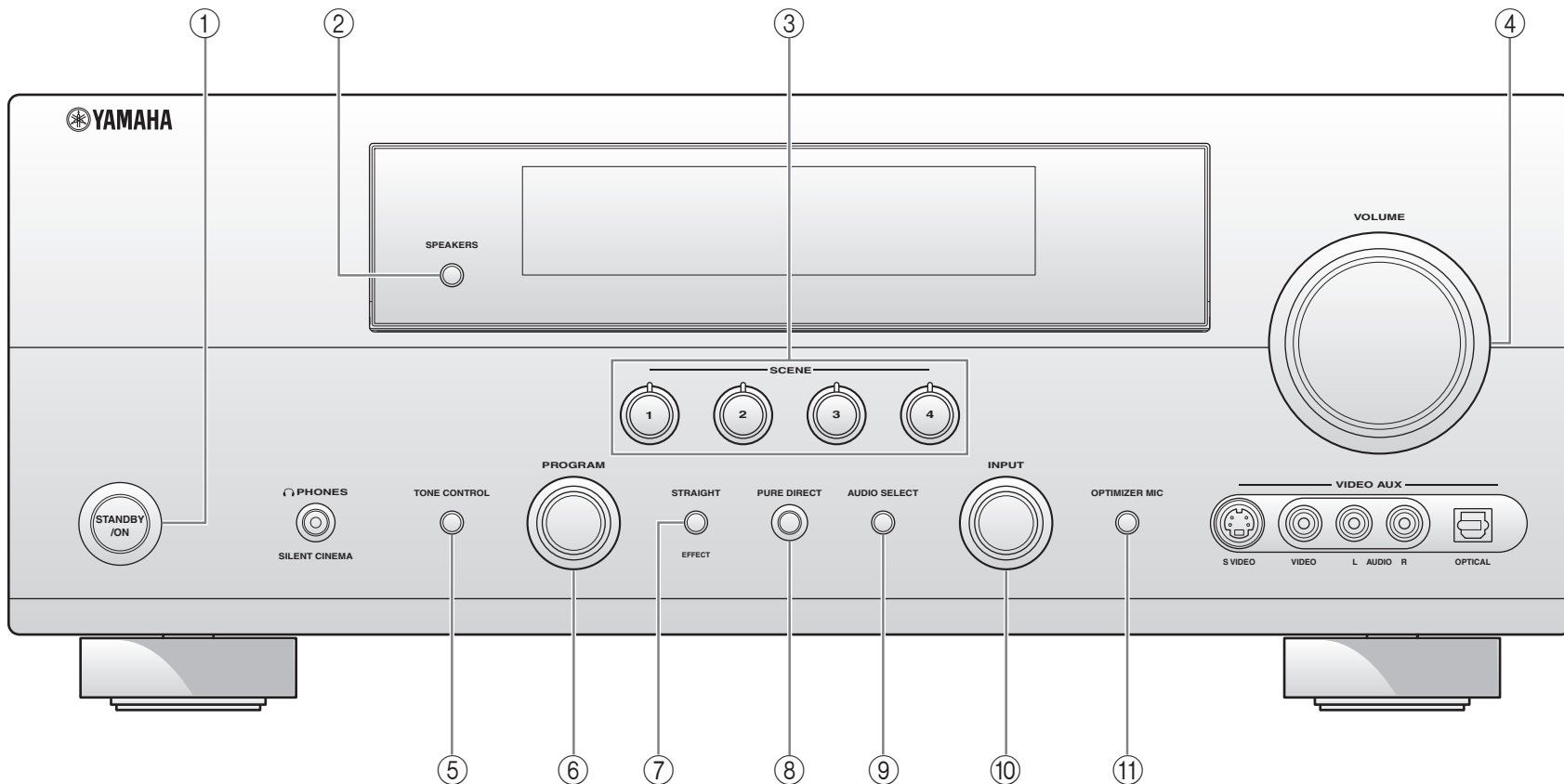
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YAMAHA MUSIC AUSTRALIA PTY, LTD. 17-33 MARKET ST., SOUTH MELBOURNE, 3205 VIC., AUSTRALIA

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